Document Code



Universitas Negeri Surabaya Faculty of Languages and Arts Bachelor of Visual Communication Design Study Program

SEMESTER LEARNING PLAN

Courses			CODE	Course Family		Cred	lit We	ight	SEMESTER	Compilation Date	
Identity/Marki	ing Design		9024105068	Compulsory Stu		T=5	P=0	ECTS=7.95	3	June 1, 2023	
AUTHORIZAT	TION		SP Developer	Program Subjec		Course Cluster Coordinator			Study Program	Coordinator	
			Muh Ariffudin Islam,			uh Ariffudin Islam, S.Sn., .Sn.		Marsudi, S.Pd., M.Pd.			
Learning model	Project Based L	roject Based Learning									
Program	PLO study program which is charged to the course										
Learning Outcomes (PLO)	PLO-3	Develop logical, critical, systematic and creative thinking in carrying out specific work in their field of expertise and in accordance with work competency standards in the field concerned									
` ,	PLO-4	Develo	p yourself continuou	sly and collaborate.							
	PLO-6		ring the theory and demo	esign methodology of Visua	al Comm	unicati	on De	sign with vario	ous functional app	oroaches and	
	PLO-7	Able to	o plan the Visual Com software-based Visua	munication Design design I Communication Design s	process cientific a	from o	concep ach	ot stage, meth	od, to final compl	etion using the	
	PLO-11 Able to develop Visual Communication Design with a creativepreneurship approach that is oriented towards the latest information technology developments.										
	Program Objectives (PO)										
	PO - 1	Able to	understand the scop	e of Visual Communication	n Design						
	PO - 2	Able to	master the theory ar	nd methods of Sign Systen	n design						
	PO - 3	Able to	understand and app	ly the stages of the Sign S	ystem de	sign p	roces	3			
	PO - 4	Able to	implement theory an	d design and able to colla	orate in	variou	s desi	gn projects re	lated to Sign Sys	tems	
	PO - 5 Able to prepare and present Sign System design reports properly and correctly										
	PLO-PO Matrix										

P.O	PLO-3	PLO-4	PLO-6	PLO-7	PLO-11
PO-1		•			
PO-2			1		
PO-3				1	1
PO-4	*	1			
PO-5				1	1

PO Matrix at the end of each learning stage (Sub-PO)

	Week														
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
1															
				1	1	1									
	1	1													
			/				1	/	/						
										1	1	1	1	/	1
	1	•	·	· · ·	· · · · · ·	·	· · · · · · · · ·	1 2 3 4 5 6 7 8	1 2 3 4 5 6 7 8 9	1 2 3 4 5 6 7 8 9 10	1 2 3 4 5 6 7 8 9 10 11	1 2 3 4 5 6 7 8 9 10 11 12 * .	1 2 3 4 5 6 7 8 9 10 11 12 13 * .	1 2 3 4 5 6 7 8 9 10 11 12 13 14 * . <td< td=""><td>1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 V <t< td=""></t<></td></td<>	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 V <t< td=""></t<>

Short Course Description

Providing theoretical knowledge about graphic symbols, their meaning and application as a visual communication language supported by basic knowledge about the Communication Process (Decoding and Encoding, Denotative and Connotative Meaning) and the Psychology of Perception (Gestalt principles) as a Visual Communication Design discourse as well as carrying out a series of training stages in the form of practical tasks for designing graphic symbols to meet various public information needs, including sign systems, event symbols, programs, events, product labels, including methods, techniques and creativity development from identifying needs, analyzing problems and then developing problem solving ideas to visualize it from an illustration pattern to a graphic symbol such as a pictogram and ideogram by utilizing the principles of visual aesthetic design (Nirmana) and considering the communicative power of the symbol (Signs and Meaning).

Main: References

- Budiman, K. (2011). Semiotika Visual: Konsep, Isu, dan Problem Ikonositas. Yogyakarta: Jalasutra
 Bangun, D.A.N. (2019). Desain Piktogram: Icon and Sign System. Jakarta: PNJ Press
- 3. Kusrianto, A., Rosari, R.W. (2009). Pengantar Desain Komunikasi Visual. Yogyakarta: Andi Offset

Supporters:

1. Soewardikoen, D.W. (2019). Metodologi Penelitian Desain Komunikasi Visual. Yogyakarta: Kanisius

Supporting lecturer

Muh Ariffudin Islam, S.Sn., M.Sn.

Week-	Final abilities of each learning stage	Eval	uation	Lear Stude	elp Learning, ning methods, nt Assignments, timated time]	Learning materials	Assessment Weight (%)
	(Sub-PO)	Indicator	Criteria & Form	Offline (offline)	Online (online)	[References]	
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
1	Lecture Contract Preparation of Lecture Materials and Materials	Explain the meaning and role of DKV. 2. Explain visual language.	Criteria: Student activity in responding to questions Form of Assessment: Participatory Activities	Lectures, discussions and questions and answers. 5 X 50		Material: DKV insights and examples of their application Reference: Kusrianto, A., Rosari, RW (2009). Introduction to Visual Communication Design. Yogyakarta: Andi Offset	5%
2	Able to understand the field of work of Visual Communication Design 2. Understand Visual Language	Understand the sign simplification process	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing Form of Assessment: Assessment of Project Results / Product Assessment, Practices / Performance	Lectures, questions and answers, project 5 x 50		Material: Simplification process in human activities Reference: Bangun, DAN (2019). Pictogram Design: Icon and Sign System. Jakarta: PNJ Press	5%
3	Able to understand the field of work of Visual Communication Design 2. Understand Visual Language	Understand the sign simplification process	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing Form of Assessment: : Assessment of Project Results / Product Assessment, Practices / Performance	Lectures, questions and answers, project 5 x 50		Material: Simplification process for inanimate objects and animals Reference: Bangun, DAN (2019). Pictogram Design: Icon and Sign System. Jakarta: PNJ Press	5%
4	Able to understand icons, indices, symbols and Gestalt theory	1.Can describe Gestalt Theory and basic semiotics. 2.able to design the application of gestalt and semiotics in simple works	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing Form of Assessment: Project Results Assessment / Product Assessment	Lectures, questions and answers, 5 X 50 project		Material: CS Peirce's Semiotics in the context of Icons, Indexes, Symbols Literature: Budiman, K. (2011). Visual Semiotics: Concepts, Issues, and Problems of Iconosity. Yogyakarta: Jalasutra	5%

			T	1	<u>, </u>	
5	Able to understand and apply the Matrix Morphology process in Sign System design	1.Can describe matrix morphology 2.able to design simple signs using the Morphology Matrix approach	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing Form of Assessment: Project Results Assessment / Product Assessment	Lecture, question and answer, Exercise 5 X 50	Material: Matrix Morphology concept in Sig Systems Library: Bangun, DAN (2019). Pictogram Design: Icon and Sign System. Jakarta: PNJ Press	
6	Able to understand Signage Methodology and design sign systems, windings and signs	Can describe the sign system	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing Form of Assessment: Project Results Assessment / Product Assessment	Lecture, question and answer, Exercise 4 X 50	Material: Application of Signage Methodology Concepts Reference: Soewardikoe. DW (2019). Visual Communicati Design Research Methodology. Yogyakarta: Kanisius	,
7	Able to understand Signage Methodology and design sign systems, windings and signs	Can describe the sign system	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing Form of Assessment: Project Results Assessment / Product Assessment	Lecture, question and answer, Exercise 4 X 50	Material: Application of Signage Methodology Concepts Reference: Soewardikoe. DW (2019). Visual Communicati Design Research Methodology. Yogyakarta: Kanisius),
8	Able to complete project-based sign system design activities in groups	Able to solve design problems (Sign System) according to the given criteria	Criteria: Timeliness, accuracy in capturing phenomena, aesthetics, according to systematic reporting Forms of Assessment: Project Results Assessment / Product Assessment, Practical Assessment, Practice / Performance, Test	Questions and Answers, Performance and Practicum 5 x 50	Material: DK' Design Methor Reference: Soewardikoe. DW (2019). Visual Communicati Design Research Methodology. Yogyakarta: Kanisius Material: Sig System Concepts References: Bangun, DAN (2019). Pictogram Design: Icon and Sign System. Jakarta: PNJ Press	d

9	Able to understand and design simple visualizations	Can describe simple visualizations	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing Form of Assessment: Project Results Assessment / Product Assessment	Lectures, questions and answers, project 5 X 50	Material: sign system design methods Reference: Soewardikoen, DW (2019). Visual Communication Design Research Methodology. Yogyakarta: Kanisius Material: sygn system visualization Reference: Bangun, DAN (2019). Pictogram Design: Icon and Sign System. Jakarta: PNJ Press	5%
10	Able to understand and design 2- dimensional floor plans/site plans	1.Able to understand 2 Dimensional Site Plan 2.Able to design a 2 Dimensional Site Plan	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing Form of Assessment: Project Results Assessment / Product Assessment	Lecture, question and answer, Exercise 4 X 50	Material: Designing a site plan for tourist attractions Reference: Bangun, DAN (2019). Pictogram Design: Icon and Sign System. Jakarta: PNJ Press	5%
11	Able to understand and design a sign system as a regional identity	1.Able to understand the stages of a sign system as a regional identity 2.Able to understand the CONCEPT of a sign system as a regional identity 3.Able to understand VISUALIZATION of sign systems as regional identities 4.Able to understand the APPLICATION of sign systems as regional identities identities 4.Able to understand the APPLICATION of sign systems as regional identity	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing Forms of Assessment: Project Results Assessment / Product Assessment, Practical Assessment	Lecture, question and answer, Exercise 5 X 50	Material: regional system system design methods Reference: Soewardikoen, DW (2019). Visual Communication Design Research Methodology. Yogyakarta: Kanisius Material: Sign System as a visual identity Reference: Bangun, DAN (2019). Pictogram Design: Icon and Sign System. Jakarta: PNJ Press Material: application of visual semiotics to sign system design work. Reference: Budiman, K. (2011). Visual Semiotics: Concepts, Issues, and Problems of Iconosity. Yogyakarta: Jalasutra	5%

	1		T	1		1
12	Able to understand and design a sign system as a regional identity	1.Able to understand the stages of a sign system as a regional identity 2.Able to understand the CONCEPT of a sign system as a regional identity 3.Able to understand VISUALIZATION of sign systems as regional identities 4.Able to understand the	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing Forms of Assessment: Project Results Assessment / Product Assessment, Practical Assessment	Lecture, question and answer, Exercise 5 X 50	Material: regional system system design methods Reference: Soewardikoen, DW (2019). Visual Communication Design Research Methodology. Yogyakarta: Kanisius Material: Sign System as a visual identity	5%
		APPLICATION of sign systems as regional identity			Reference: Bangun, DAN (2019). Pictogram Design: Icon and Sign System. Jakarta: PNJ Press Material: application of	
					visual semiotics to sign system design work. Reference: Budiman, K. (2011). Visual Semiotics: Concepts, Issues, and Problems of Iconosity. Yogyakarta: Jalasutra	
13	Able to understand and design a sign system as a regional identity	1.Able to understand the stages of a sign system as a regional identity 2.Able to understand the CONCEPT of a sign system as a regional identity 3.Able to understand VISUALIZATION of sign systems as regional identities	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing Forms of Assessment: Project Results Assessment / Product Assessment, Practical Assessment	Lecture, question and answer, Exercise 5 X 50	Material: regional system system design methods Reference: Soewardikoen, DW (2019). Visual Communication Design Research Methodology. Yogyakarta: Kanisius Material: Sign	5%
		4.Able to understand the APPLICATION of sign systems as regional identity			System as a visual identity Reference: Bangun, DAN (2019). Pictogram Design: Icon and Sign System. Jakarta: PNJ Press	
					Material: application of visual semiotics to sign system design work. Reference: Budiman, K. (2011). Visual Semiotics: Concepts, Issues, and Problems of Iconosity Yogyakarta: Jalasutra	

14	Able to understand and design a sign system as a regional identity	1.Able to understand the stages of a sign system as a regional identity 2.Able to understand the CONCEPT of a sign system as a regional identity 3.Able to understand VISUALIZATION of sign systems as regional identities 4.Able to understand the APPLICATION of sign systems as regional identity didentity	Criteria: 1.1. Conformity with the theme. 2.2. Unique and interesting 3.3. Original 4.4. Finishing Forms of Assessment: Project Results Assessment / Product Assessment, Practical Assessment	Lecture, question and answer, Exercise 5 X 50	ress) dd mm RS S D V.C C D RR MM Y Y K K MS S Vi R R B (2 P. D D aa S S J S M P. M M M M M M M M M M M M M M M M M	Material: egional ystem system esign nethods teference: Soewardikoen, DW (2019). Visual Communication Design Research Methodology. Vogyakarta: Canisius Material: Sign Bystem as a isual identity teference: Biangun, DAN 2019). Victogram Design: Icon and Sign System. Bakarta: PNJ Press Material: Design: Icon Design:	5%
15	Able to present the	1.00	Cuitorio	Proportation	vi se si de R B (2 S C Is	pplication of isual emiotics to ign system esign work. Reference: Budiman, K. 2011). Visual semiotics: Concepts, asues, and problems of conosity. Yogyakarta: alasutra	F0/
15	Able to present the results of the sign system design	1.Able to PRESENT sign system work 2.Able to provide input and response from the results of sign system work	Criteria: 1.1. Presentation and discussion activities went well 2.2. Readiness of serving 3.3. response/input from students who listened to the presentation Form of Assessment: Participatory Activities, Project Results Assessment / Product Assessment	Presentation, questions and answers 5 X 50	ressydent mm RRS SDD VV CC DD R RM YY K. SVI RR BS (2P DD au SS. J. J. P. D. CC DD au SS. J. P. C. CC DD au SS. CC DD au SS. J. P. C. CC DD au SS. J. P. C. CC DD au SS. CC DD au SS	Material: egional ystem system lesign nethods leference: Soewardikoen, DW (2019). Visual Communication lesign letesearch Methodology. Vogyakarta: Canisius Material: Sign System as a sisual identity leference: Bangun, DAN 2019). Dictogram Design: Icon Ind Sign System. Bakarta: PNJ Press Material:	5%
					al vi se si de R B (22 S C Us Is	Material: pplication of isual emiotics to ign system esign work. Reference: Rudiman, K. 2011). Visual Semiotics: Concepts, Ssues, and Problems of conosity. Yogyakarta: alasutra	

16	Able to present the results of the sign system design	1.Able to PRESENT sign system work 2.Able to provide input and response from the results of sign system work	Criteria: 1.1. Presentation and discussion activities went well 2.2. Readiness of serving 3.3. response/input from students who listened to the presentation Form of Assessment: Participatory Activities, Project Results Assessment / Product Assessment	Presentation, questions and answers 5 X 50		Material: regional system system design methods Reference: Soewardikoen, DW (2019). Visual Communication Design Research Methodology. Yogyakarta: Kanisius Material: Sign System as a visual identity Reference: Bangun, DAN (2019). Pictogram Design: Icon and Sign System. Jakarta: PNJ Press Material: application of visual semiotics to sign system design work. Reference: Budiman, K. (2011). Visual Semiotics: Concepts, Issues, and Problems of Iconosity. Yogyakarta: Jalasutra	5%
----	---	--	---	--	--	---	----

Evaluation Percentage Recap: Project Based Learning

No	Evaluation	Percentage
1.	Participatory Activities	10%
2.	Project Results Assessment / Product Assessment	52.5%
3.	Practical Assessment	12.5%
4.	Practice / Performance	7.5%
5.	Test	2.5%
		85%

Notes

- Learning Outcomes of Study Program Graduates (PLO Study Program) are the abilities possessed by each Study
 Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study
 program obtained through the learning process.
- 2. The PLO imposed on courses are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.
- 3. **Program Objectives (PO)** are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
- 4. **Subject Sub-PO (Sub-PO)** is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.
- 5. **Indicators for assessing** ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
- Assessment Criteria are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
- Forms of assessment: test and non-test.
- 8. **Forms of learning:** Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
- 9. **Learning Methods:** Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
- 10. Learning materials are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
- 11. The assessment weight is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
- 12. TM=Face to face, PT=Structured assignments, BM=Independent study.