		Document Code
	Universitas Negeri Surabaya **Faculty of Languages and Arts** **Bachelor of Visual Communication Design Study Program**	

SEMESTER LEARNING PLAN

Courses		CODE	Course Family		Credit Weight			SEMESTER	Compilation Date
Shape Image		9024103019			T=3	P=0	ECTS=4.77	1	July 18, 2024
AUTHORIZATION		**SP Developer**			**Course Cluster Coordinator**			**Study Program Coordinator**	
		....			....			Marsudi, S.Pd., M.Pd.	

Learning model	Project Based Learning

Program Learning Outcomes (PLO)	**PLO study program that is charged to the course**
	Program Objectives (PO)
	PLO-PO Matrix
	P.O
	PO Matrix at the end of each learning stage (Sub-PO)

P.O	Week															
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16

Short Course Description	Courses to explain drawing theories and mastery of drawing skills. The study materials taught include; materials needed for drawing, drawing theory, framing, creating contrast, negative space, creating shapes from shadow and light. Application of three principles in drawing, as well as training in various techniques for drawing various shapes, according to the character and nature of objects based on direct observation. Lectures are delivered using the direct instruction method, with theoretical and practical strategies including; providing examples, practice, and criticism or appreciation.

References	**Main :**

1. Layfield, Kathie.1984. Belajar Menggambar.Jakarta: BPK Gunung Mulia.
2. Whoods, Michael.2000. Drawing Basics an Artist 19s Guide to Mastering the Medium.NewYork: Watson Guptill publication.
3. Face And Figure, Sketching And Painting Out of Door. New York: Pan Book Ltd.
4. Rustarmadi. 2005.Gambar Bentuk. Surabaya: Unesa University Press
5. Hill, Andrian. 1984. Bagaimana Menggambar (Judul asli: How to Draw, diterjemahkan oleh Chusari). Bandung: Angkasa.
6. Roodwell, Jenny. 2000. Step By Step Art School Drawing
7. Edgar Loy Frankbonner. 2006. Art of Still Life Drawing, Inc. Sterling Publishing Co.

	Supporters:

Supporting lecturer	Marsudi, S.Pd., M.Pd.

Week-	Final abilities of each learning stage (Sub-PO)	Evaluation		Help Learning, Learning methods, Student Assignments, [Estimated time]		Learning materials [References]	Assessment Weight (%)
		Indicator	Criteria & Form	Offline (offline)	Online (online)		
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
1	Understand the basics of shape drawing	1. Can describe the meaning of shape drawings 2. Can describe the objects of shape drawings 3. Can describe the elements of shape drawings	Criteria: 1.Line pressure 2.Line feel 3.Composition 4.Line creativity	Lectures and discussions, practice initial ability 3 X 50			0%

2	Understand the basic principles and stages of shape drawing	1. Can explain the basic principles of shape drawing 2. Can explain the procedures/stages of shape drawing 3. Can classify pressure measurement standards and the nuances of shading techniques.	**Criteria:** 1. Quality/Plasticity of shape 2. Perspective/dimensional 3. Proportions and composition 4. Dark light/shades 5. Accuracy of cultivation	Lectures, discussions, reading references and analysis of images in the form of 3 X 50				0%
3	Understand how to use, and choose the right media and techniques in drawing shapes	1. Can describe the characteristics of form image media. 2. Can explain the advantages and disadvantages of shaped drawing media 3. Can explain various shading techniques	**Criteria:** 1. Quality/Plasticity of shape 2. Perspective/dimensional 3. Proportions and composition 4. Dark light/shades 5. Accuracy of cultivation	Lectures, discussions and demonstrations of 3 X 50 shape drawings				0%
4	Able to create various types of shading according to character, object shape and background	1. Can create shading, convex, concave, and flat impressions. 2. Can create smooth, medium, and rough shading. 3. Can create dark and light shading.	**Criteria:** 1. Quality/Plasticity of shape 2. Perspective/dimensional 3. Proportions and composition 4. Dark light/shades 5. Accuracy of cultivation	Demonstration and practice in drawing various types of shading. draw the shape of the triangular prism subject and complete it with the background. 3 X 50				0%
5	Able to draw basic shapes of cubes and blocks with shading	1. Can draw the basic shapes of blocks and cubes through direct observation 2. Can make shading according to the character of the object 3. Can draw shadows	**Criteria:** 1. Quality/Plasticity of shape 2. Perspective/dimensional 3. Proportions and composition 4. Dark light/shades 5. Accuracy of cultivation	Demonstration and practice drawing shapes and solutions with a background. 3 X 50				0%
6	Able to draw basic shapes of blocks, pyramids and cylinders	1. Can draw block, pyramid and cylindrical shapes according to the object. 2. Can make dark and light shading according to the object. 3. Can create background and shadows according to the object	**Criteria:** 1. Quality/Plasticity of shape 2. Perspective/dimensional 3. Proportions and composition 4. Dark light/shades 5. Accuracy of cultivation	Demonstration and practice in drawing block, pyramid and cylindrical shapes. 3 X 50				0%
7	Able to draw round shapes	1. Can draw basic shapes according to the character of the object 2. Can make shading according to the character of the object 3. Can make shadows and back ground with appropriate shading	**Criteria:** 1. Quality/Plasticity of shape 2. Perspective/dimensional 3. Proportions and composition 4. Dark light/shades 5. Accuracy of cultivation	Demonstration and practice in drawing the shapes of volleyball balls, tennis balls, ping pong balls and plastic balls. 3 X 50				0%
8	Can prove the ability to draw cubistic, cylindrical and elliptical elaboration forms	Can draw the shape of a human hand with rings	**Criteria:** 1. Quality/Plasticity of shape 2. Perspective/dimensional 3. Proportions and composition 4. Dark light/shades 5. Accuracy of cultivation	Exercise Elaboration of 3 X 50 cubist, cylindrical and elliptical shapes				0%
9	Able to draw shapes, draw shapes of transparent objects.	1. Can draw basic shapes according to the shape of the object 2. Can make shading according to the character and color of the object 3. Can make shadows	**Criteria:** 1. Quality/Plasticity of shape 2. Perspective/dimensional 3. Proportions and composition 4. Dark light/shades 5. Accuracy of cultivation	Demonstration and practice in drawing 3 X 50 transparent object shapes				0%

10	Able to draw cylindrical and round objects using free shading techniques	1. Can draw basic shapes according to cylindrical shapes 2. Can make shading according to the character and color of cylindrical objects 3. Can make shadows	**Criteria:** 1.Quality/Plasticity of shape 2. Perspective/dimensional 3.Proportions and composition 4.Dark light/shades 5.Accuracy of cultivation	Demonstration and practice in drawing cylindrical and round objects using the 3 X 50 free shading technique				0%
11	Able to draw cylindrical, textured, regular combination object shapes with varying sizes	Can draw cylindrical, textured, regular combination subject shapes with varying sizes. 1. Can draw basic shapes according to the shape of a cylindrical object 2. Can make shading according to the character and color of the object 3. Can make shadows	**Criteria:** 1.Quality/Plasticity of shape 2. Perspective/dimensional 3.Proportions and composition 4.Dark light/shades 5.Accuracy of cultivation	Practice drawing stem shapes, leaf shapes, flower shapes and fruit shapes. 3 X 50				0%
12	Able to draw the shape of a drapery object.	Can draw the shape of a cloth drapery subject. 1. Ability to draw the shape of folded objects on cloth, paper or stone. 2. Can make shading according to the character and color of the object 3. Can make shadows	**Criteria:** 1.Quality/Plasticity of shape 2. Perspective/dimensional 3.Proportions and composition 4.Dark light/shades 5.Accuracy of cultivation	Practice drawing the shape of folded objects on cloth, paper or stone. 3 X 50				0%
13	Able to draw a combination of industrial and craft products	Can draw a combination of drapery industry products on cloth and mask crafts 1. Can draw basic shapes according to the shape of the mask object 2. Can make shading according to the character and color of the object/mask. 3. Can create a matching back ground	**Criteria:** 1.Quality/Plasticity of shape 2. Perspective/dimensional 3.Proportions and composition 4.Dark light/shades 5.Accuracy of cultivation	Practice drawing the shape of an object combining industrial and craft products 3 X 50				0%
14	Able to draw the shape of human objects	1. Ability to draw the face shape of a human object 2. Can make shading according to the character and color of the object 3. Can present the results of the drawing	**Criteria:** 1.Quality/Plasticity of shape 2. Perspective/dimensional 3.Proportions and composition 4.Dark light/shades 5.Accuracy of cultivation	Practice drawing facial shapes of human objects 3 X 50				0%
15	Able to draw animal objects.	Can draw the shapes of moving subjects, emphasizing speed, texture, composition and balance.	**Criteria:** 1.Quality/Plasticity of shape 2. Perspective/dimensional 3.Proportions and composition 4.Dark light/shades 5.Accuracy of cultivation	Practice drawing 3 X 50 animal object shapes				0%
16								0%

Evaluation Percentage Recap: Project Based Learning

No	Evaluation	Percentage
		0%

Notes

1. **Learning Outcomes of Study Program Graduates (PLO - Study Program)** are the abilities possessed by each Study Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study program obtained through the learning process.
2. **The PLO imposed on courses** are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.

3. **Program Objectives (PO)** are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
4. **Subject Sub-PO (Sub-PO)** is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.
5. **Indicators for assessing** ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
6. **Assessment Criteria** are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
7. **Forms of assessment:** test and non-test.
8. **Forms of learning:** Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
9. **Learning Methods:** Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
10. **Learning materials** are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
11. **The assessment weight** is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
12. TM=Face to face, PT=Structured assignments, BM=Independent study.