		Document Code
	Universitas Negeri Surabaya **Faculty of Education,** **Basic Education Masters Study Program**	

SEMESTER LEARNING PLAN

Courses		CODE	Course Family	Credit Weight			SEMESTER	Compilation Date
Ict Based Learning		8612202083		**T=2**	**P=0**	**ECTS=4.48**	2	July 18, 2024

AUTHORIZATION	SP Developer	Course Cluster Coordinator	Study Program Coordinator
	....	....	Neni Mariana, S.Pd., M.Sc., Ph.D.

Learning model	**Project Based Learning**

Program Learning Outcomes (PLO)	**PLO study program that is charged to the course**
	Program Objectives (PO)
	PLO-PO Matrix

	P.O

PO Matrix at the end of each learning stage (Sub-PO)

P.O	Week															
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16

Short Course Description	This elective course examines works of art that depend on the functions and technological components of communication and information devices. Experimentation, integration of computers, video, audio, internet, robotic/kinetic, and programming in artistic practice. Technical mastery of media is emphasized to encourage the formulation and realization of original ideas. Presents the main themes and issues in contemporary art practice, discussed and elaborated through presentations and discussion of similar works. The structure of the creative process is introduced by looking at references to the works of certain artists and their relationship to the development of contemporary art in Indonesia and internationally. Through this lecture, we will specifically discuss the artistic discipline "media art", including: Biotech Art, Digital Art, Electronic Art, Sound Art, Kinetic Art, with theoretical and practical strategies.

References	**Main :**

1. Oliver Grau. 2010. Media Art Histories . MIT Press.
2. Mark Tribe dkk (Ed). 2006. New Media Art . Taschen.
3. Edward A. Shanken. 2009. Art and Electronic Media (Themes & Movements) . Phaidon Press.
4. Stephen Wilson. 2013. Art Science Now . Thames & Hudson.
5. Andrew Dwedney & Peter Ride. 2006. The New Media Handbook . London: Routledge.
6. Ade Darmawan...(et. al). 2006. Apresiasi Seni Media Baru . Jakarta: Direktorat Kesenian, Dirjend Nilai Budaya, Seni dan Film, Departemen Kebudayaan dan Pariwisata.

	Supporters:

Supporting lecturer	Dr. Yoyok Yermiandhoko, M.Pd.

Week-	Final abilities of each learning stage (Sub-PO)	Evaluation		Help Learning, Learning methods, Student Assignments, [Estimated time]		Learning materials [References]	Assessment Weight (%)
		Indicator	Criteria & Form	Offline (*offline*)	Online (*online*)		
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)

1	understand the scope of the lecture	can explain the scope of media arts practice		lecture 3 X 50			0%
2	understand the scope of new media art	1.can explain various types of media arts 2.can distinguish medium vs media 3.can differentiate conventional art practices vs new media art		lecture 3 X 50			0%
3	Understanding video art practice	1.can explain the background to the emergence of video art 2.can explain the pioneer artists in the development of video art		lecture 3 X 50			0%
4	Create video art works	1.can implement video art making techniques 2.can create a unique work of video art		practice and guidance discussion 3 X 50			0%
5	Create video art works	1.can implement video art making techniques 2.can create a unique work of video art		practice and guidance discussion 3 X 50			0%
6	Create video art works	1.can implement video art making techniques 2.can create a unique work of video art		practice and guidance discussion 3 X 50			0%
7	Understanding art in the age of information technology	1.can identify the characteristics of art and documentation photography 2.can explain the differences between archives, memoirs and archival art 3.can explain the role of documentation in art		lecture, discussion 3 X 50			0%
8	Create archival and photography-based media artworks	1.can create works of art photography 2.can create archive-based works of art (digital or physical)		practice and guidance 3 X 50			0%

No	Topic	Indicators		Method			%
9	Create archival and photography-based media artworks	1.can create works of art photography 2.can create archive-based works of art (digital or physical)		practice and guidance 3 X 50			0%
10	Create archival and photography-based media artworks	1.can create works of art photography 2.can create archive-based works of art (digital or physical)		practice and guidance 3 X 50			0%
11	Understanding light and sensor based media artworks	1.can name artists who use sensors, lighting in art practice 2.can understand the characteristics of sensor and light-based media art		lecture, discussion 3 X 50			0%
12	Create works of art based on light and sensor media	1.can create media works of art using led light as a medium 2.can create the electronic configuration of the sensor		practice and guidance 3 X 50			0%
13	Create works of art based on light and sensor media	1.can create media works of art using led light as a medium 2.can create the electronic configuration of the sensor		practice and guidance 3 X 50			0%
14	Create works of art based on light and sensor media	1.can create media works of art using led light as a medium 2.can create the electronic configuration of the sensor		practice and guidance 3 X 50			0%
15	Exhibiting works of media art	1.can organize media art exhibitions 2.can present media works of art with good displays		case study, discussion 3 X 50			0%
16							0%

Evaluation Percentage Recap: Project Based Learning

No	Evaluation	Percentage
		0%

Notes

1. **Learning Outcomes of Study Program Graduates (PLO - Study Program)** are the abilities possessed by each Study Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study program obtained through the learning process.
2. **The PLO imposed on courses** are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.
3. **Program Objectives (PO)** are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
4. **Subject Sub-PO (Sub-PO)** is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.
5. **Indicators for assessing** ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
6. **Assessment Criteria** are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
7. **Forms of assessment:** test and non-test.
8. **Forms of learning:** Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
9. **Learning Methods:** Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
10. **Learning materials** are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
11. **The assessment weight** is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
12. TM=Face to face, PT=Structured assignments, BM=Independent study.