

## Universitas Negeri Surabaya Faculty of Education, Educational Technology Masters Study Program

Document Code

			SEMES	STER L	EARNI	NG	PL		1		
Courses		CODE		Course Family		Credit Weight		SEMESTER	Compilation Date		
Development of Media and Learning Resources		8610302053		Compulsory Study Progr		T=3	P=0	ECTS=6.	72 3	July 17, 2024	
AUTHORIZATION		SP Developer			Course Cluster Coordinator			Study Progr Coordinator	Study Program Coordinator		
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Learning model	Project Based L	earnin	g								
Program	PLO study pro	gram \	which is char	ged to the c	ourse						
Learning Outcomes (PLO)	PLO-5	Able t ethics	o show a religio based on relig	ous attitude, u ion, morals ar	phold human d ethics	value	s in c	arrying	g out duties	based on religio	n, morals and
( -)	PLO-7	devel fields	le to develop logical, ethical, critical, systematic and creative thinking which includes design, velopment (creation), management, utilization and evaluation in education and learning systems in the lds of science, technology and arts through planning, process, evaluation and dissemination based on es , procedures, and scientific ethics.								
	PLO-9	Able t taking	to solve educational problems through multidisciplinary educational/learning technology studies by g into account economic, socio-cultural and information technology factors								
	PLO-11	Able to master knowledge about the theory of application of educational/learning technology based on the region or paradigm of educational/learning technology									
	Program Objectives (PO)										
	PLO-PO Matrix										
			P.O	PLO-5	PL	0-7		PL	.0-9	PLO-11	]
	PO Matrix at the end of each learning stage (Sub-PO)										
		P	.0 1 2	3 4 5	6 7	8	Weel 9	< 10	11 12	13 14	15 16
Short Course Description	instruments, nee	ds ana	the meaning, characteristics, classification of media, criteria for learning media, media assessment lysis, steps for developing media and learning resources for learning purposes through project-based carried out using hybrid learning. Assessment is carried out by means of written tests and performance								
References	Main :										
	<ol> <li>Smaldino, S E, Lowther, D L, Russell, J. D, &amp; Mims, C. 2008. Instructional technology and media for learning.</li> <li>Seels, BB, &amp; Richey, R C. 2012. Instructional technology: The definition and domains of the field. IAP.</li> <li>Orey, Michael, McClendon, V J, Branch, Robert Maribe. 2017. Educational Media and Technology Yearbook. Springer US.</li> <li>Martin, Florence, Betrus, Anthony Karl. 2019. Digital Media for Learning. Springer International Publishing.</li> <li>Branch, Robert Maribe, Lee, Hyewon, Tseng, Sheng Shiang. 2019. Educational Media and Technology Yearbook. Springer International Publishing.</li> <li>LIN, Tzu-Bin, Chen, Der Thanq Victor, CHAI, Ching Sing. 2015. New Media and Learning in the 21st Century. Springer Singapore.</li> </ol>										

Week-	Final abilities of each learning stage (Sub-PO)	Evalı	uation	Lear Stude	elp Learning, rning methods, ent Assignments, stimated time]	Learning materials [ References ]	Assessment Weight (%)
		Indicator	Criteria & Form	Offline ( offline )	Online ( online )		
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
1	Understanding of media and learning resources	<ol> <li>Students are able to describe the definition of media and learning resources</li> <li>Students are able to describe the benefits of media and learning resources</li> <li>Students are able to describe the characteristics of media and learning resources</li> </ol>	Criteria: A : 85-100A- : 80- 84B : 75-79B : 70- 74B- : 65-69C : 60-64 Form of Assessment : Participatory Activities	Problem- based learning 3 X 50			5%
2	Understanding of learning media criteria and learning media assessment instruments	<ol> <li>Students are able to describe the criteria for learning media</li> <li>Students are able to describe learning media assessment instruments</li> </ol>	Criteria: A : 85-100A- : 80- 84B : 75-79B : 70- 74B : 65-69C : 60-64 Form of Assessment : Participatory Activities	Problem- based learning 3 X 50			5%
3	Understanding of needs analysis steps	Students are able to describe the steps of needs analysis	Criteria: A : 85-100A- : 80- 84B : 75-79B : 70- 74B : 65-69C : 60-64 Form of Assessment : Participatory Activities	Problem- based learning 3 X 50			5%
4	Understanding of visual media	<ol> <li>Students are able to describe the definition of visual media</li> <li>Students are able to describe the benefits of visual media</li> <li>Students are able to describe forms of visual media</li> <li>Students are able to describe forms of visual media</li> <li>Students are able to describe forms of visual media</li> </ol>	Criteria: A : 85-100A- : 80- 84B : 75-79B : 70- 74B- : 65-69C : 60-64 Form of Assessment : Practice / Performance	Problem- based learning 3 X 50			5%

5	Understanding of audio learning media	<ol> <li>Students are able to describe the definition of audio media</li> <li>Students are able to describe the benefits of audio media</li> <li>Students are able to describe the characteristics of audio media</li> <li>Students are able to describe the advantages and disadvantages of audio media</li> </ol>	Criteria: A : 85-100A- : 80- 84B : 75-79B : 70- 74B- : 65-69C : 60-64 Form of Assessment : Practice / Performance	Problem- based learning 3 X 50		6%
6	Audio Media Development	Students are able to apply the steps to develop audio media	Criteria: A : 85-100A- : 80- 84B : 75-79B : 70- 74B- : 65-69C : 60-64 Form of Assessment : Participatory Activities	Project- based learning 3 X 50		5%
7	Understanding of audio visual media	<ol> <li>Students are able to describe the definition of audio-visual media</li> <li>Students are able to describe the benefits of audio-visual media</li> <li>Students are able to describe the benefits of audio-visual media</li> </ol>	Criteria: A : 85-100A- : 80- 84B : 75-79B : 70- 74B- : 65-69C : 60-64 Form of Assessment : Practice / Performance	Problem- based learning 3 X 50		5%
8	UTS			3 X 50		10%
9	Understanding of audio visual media	Students are able to describe the advantages and disadvantages of audio visual media	Criteria: A : 85-100A- : 80- 84B : 75-79B : 70- 74B- : 65-69C : 60-64 Forms of Assessment : Participatory Activities, Practical Assessment, Practical / Performance	Problem- based learning 3 X 50		10%

10	Understanding of multimedia	<ol> <li>Students are able to describe the definition of multimedia</li> <li>Students are able to describe the benefits of multimedia</li> <li>Students are able to describe the characteristics of multimedia</li> </ol>	Criteria: A : 85-100A- : 80- 84B : 75-79B : 70- 74B- : 65-69C : 60-64 Form of Assessment : Practice / Performance	Problem- based learning 3 X 50		8%
11	Understanding of multimedia	Students are able to describe the types of multimedia	Criteria: A : 85-100A- : 80- 84B : 75-79B : 70- 74B- : 65-69C : 60-64 Form of Assessment : Participatory Activities	Problem- based learning 3 X 50		5%
12	Students are able to apply and practice the concept of developing media and learning resources	Students are able to develop media and learning resources	Criteria: A : 85-100A- : 80- 84B : 75-79B : 70- 74B- : 65-69C : 60-64 Form of Assessment : Participatory Activities	Project- based learning 3 X 50		5%
13	Students are able to apply and practice the concept of developing media and learning resources	Students are able to develop media and learning resources	Criteria: A : 85-100A- : 80- 84B : 75-79B : 70- 74B- : 65-69C : 60-64 Form of Assessment : Participatory Activities	Project- based learning 3 X 50		5%
14	Students are able to apply and practice the concept of developing media and learning resources	Students are able to develop media and learning resources	Criteria: A : 85-100A- : 80- 84B : 75-79B : 70- 74B- : 65-69C : 60-64 Form of Assessment : Practice / Performance	Project- based learning 3 X 50		5%
15	Students are able to apply and practice the concept of developing media and learning resources	Students are able to develop media and learning resources	Criteria: A : 85-100A- : 80- 84B : 75-79B : 70- 74B- : 65-69C : 60-64 Form of Assessment : Practice / Performance	Project- based learning 3 X 50		5%
16	UAS		Form of Assessment : Test	3 X 50		11%

## Evaluation Percentage Recap: Project Based Learning

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No	Evaluation	Percentage				
1.	Participatory Activities	38.33%				
2.	Practical Assessment	3.33%				
3.	Practice / Performance	37.33%				
4.	Test	11%				
		89.99%				

Notes

- Learning Outcomes of Study Program Graduates (PLO Study Program) are the abilities possessed by each Study Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study program obtained through the learning process.
- The PLO imposed on courses are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.
- 3. **Program Objectives (PO)** are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
- 4. **Subject Sub-PO (Sub-PO)** is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.
- 5. **Indicators for assessing** ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
- 6. Assessment Criteria are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
- 7. Forms of assessment: test and non-test.
- 8. Forms of learning: Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
- 9. Learning Methods: Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
- 10. Learning materials are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
- 11. The assessment weight is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
- 12. TM=Face to face, PT=Structured assignments, BM=Independent study.