

Universitas Negeri Surabaya Vocational Faculty , D4 Sports Coaching Study Program

Document Code

SEMESTER LEARNING PLAN																								
Courses				CODE			Co	Course Family				Credit Weight				SE	MEST	ER	Com _l Date	oilation				
Literacy				9999	85202	0203	1								T=1	P=	1 E	CTS	=3.18		0		July 1	.7, 2024
AUTHORIZATION				SP Developer						Course Cluster Coordinator						Study Program Coordinator								
														Dr. Kunjung Ashadi, S.Pd., M.Fis., AIFO.										
Learning model		Case Studies																						
Program Learning		PLO study program that is charged to the course																						
Outcom		Program Objectives (PO)																						
(PLO)		PLO-PO Matrix																						
P.O				.0																				
		PO Matrix at t	he en	d of e	each l	earn	ing	stag	je (S	ub-	-PO))												
			F	P.O						Week														
					1	2	3	4	5		6	7	8	!	9	10	1	1	12	13	14	1	L5	16
Short Course Descript	tion	and filtering info based content. technology for content. theoret digital world; (2) actual; (4) com responsible self- responsible. In the which includes	ormation All lectrollaborical as cognituding confidents candidated by the confidents candidated by the confidents candidated by the confidents candidated by the confidents by	des students with an understanding of digital literacy, data processing including basic programming, finding nation, using, finding and filtering information, using technology for collaboration, and creating technology lecture activities will be carried out through discussions, searching for information via ICT, practice using laboration, creating data processing programs, as well as projects creating information technology-based assessment and mastery of skills regarding (1) culture, understanding the various contexts of users of the originative, thinking power in assessing content; (3) constructive, namely creating something that is expert and inicative, namely understanding the performance of networking and communication in the digital world; (5) enfidence; (6) creative, doing new things in new ways; (7) be critical in responding to content; and (8) socially a case there are 3 levels in the development of digital literacy, namely: a. The first level, digital competency ills, concepts, approaches and behavior; b. The second level, digital use which refers to the application of es related to a particular context; c. The third level, digital transformation which requires creativity and interpreted.		nnology- e using y-based rs of the pert and orld; (5) socially petency eation of																		
References		Main :																						
		 Clark, Ruth Colvin, 2013. Scenario-Based e-Learning, Evidence-Based Guidelines for Onli Workforce Learning. Pfeiffer Publisher. Mayer, Richard E. 2003. Multimedia Learning, Cambridge University Press Wibawa, Setya Chendra. 2018. Pengembangan Media Pembelajaran Berbasis Multimed Unipress Unesa Tim Elearning, 2018. Pengembangan elearning, Unipress Unesa. 																						
		Supporters:																						
Supporting lecturer		Fendi Achmad,	S.Pd.,	d., M.Pd.																				
Week- eac		nal abilities of ch learning age Ir ub-PO)		Evaluation							Le Stu	arn den	elp Learning, rning methods, nt Assignments, stimated time]			m	Learning materials		Assessment					
				dicator Criteria & Form			n	offline				Online (online)			Re	References]		Weight (%)						

(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
1	Describe the SYLLABUS and a brief definition of the Definition of Digital Literacy	1. Describe the SYLLABUS 2. Create a lecture contract 3. Explain the definition of Digital Literacy		Presentation, group discussion and reflection 2 X 50			0%
2	Know about media technology.	1. Explain the history of the development of media technology. 2. Categorize types of media literacy.		Presentation, group discussion and reflection 2 X 50			0%
3	Analyzing hoax content	Explain the concept of hoax information data. 2. Explain techniques for the authenticity of information data		Presentation, group discussion and reflection 2 X 50			0%
4	Explain the meaning of infographics	1. Explain the meaning of infographic media. 2. Give examples of infographics		Presentation, group discussion and reflection 2 X 50			0%
5	Implementing infographics in the field of Advanced Study Programs	Explain how to implement infographics according to the field of study		Presentation, group discussion and reflection 2 X 50			0%
6	Implementing textbook infographics into digital explainer videos	Describes videographic publications		Presentation, group discussion and reflection 2 X 50			0%
7	UTS	UTS		2 X 50			0%
8	Implementing textbook infographics into advanced digital explainers	Explains techniques for making textbooks into explainers		Presentation, group discussion and reflection 2 X 50			0%
9	Create sound animated video content into MS PowerPoint	Explains how to create sound animated video content into MS PowerPoint		Presentation, group discussion and reflection 2 X 50			0%
10	Explains the basics of algorithms and programming	Basic programming algorithms		Presentation, group discussion and reflection 2 X 50			0%
11	Explaining Algorithm Functions and Advanced programming	Apply logical functions according to the field of study		Presentation, group discussion and reflection 2 X 50			0%
12	Implementing Algorithms and programming	Implement logic functions according to the field of study with the Scratch application		Presentation, group discussion and reflection 2 X 50			0%

13	Project management	Conceptualize analysis, verification and validation of project meetings 4-9	Presentation, group discussion and reflection 2 X 50		0%
14	Implement Advanced project Management	Explanation of how to analyze, verify and validate projects meeting 10-12	Presentation, group discussion and reflection 2 X 50		0%
15	Data storage in the cloud (Cloud Storage	Explanation of how to carry out data storage techniques in the cloud	Group discussion and reflection 2 X 50		0%
16	Work Product Presentation (UAS)	Present the final product	Presentation, group discussion and reflection 2 X 50		0%

Evaluation Percentage Recap: Case Study

No	Evaluation	Percentage
		Ω%

Notes

- Learning Outcomes of Study Program Graduates (PLO Study Program) are the abilities possessed by each Study Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study program obtained through the learning process.
- The PLO imposed on courses are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.
- 3. **Program Objectives (PO)** are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
- Subject Sub-PO (Sub-PO) is a capability that is specifically described from the PO that can be measured or
 observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the
 course
- Indicators for assessing ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
- 6. Assessment Criteria are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
- Forms of assessment: test and non-test.
- 8. Forms of learning: Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
- Learning Methods: Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
- 10. Learning materials are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
- 11. The assessment weight is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
- 12. TM=Face to face, PT=Structured assignments, BM=Independent study.