



**Universitas Negeri Surabaya
Faculty of Vocational Studies
D4 Fashion Design Study Program**

**Document
Code**

SEMESTER LEARNING PLAN

Courses	CODE	Course Family	Credit Weight			SEMESTER	Compilation Date
Fashion Illustration	99999440502051		T=0	P=2	ECTS=3.18	2	July 17, 2024
AUTHORIZATION	SP Developer		Course Cluster Coordinator			Study Program Coordinator	
			Dr. Irma Russanti, S.Pd., M.Ds.	
Learning model	Case Studies						
Program Learning Outcomes (PLO)	PLO study program that is charged to the course						
	Program Objectives (PO)						
	PLO-PO Matrix						
		P.O					
Short Course Description	This course contains an examination of the theory and practice of drawing fashion illustrations which include: various elements, clothing details and fabric coloring techniques, drawing clothing elements and details, dressing the fashion figures, fashion flats, and fabric rendering. Demonstration methods and direct practice are applied in drawing fashion illustrations in stages at each meeting to train students' skills. The final project in this course is to create fashion illustrations for women, men and children which are reported in portfolio form.						
	<p>References Main :</p> <ol style="list-style-type: none"> 1. Burke, Sandra. 2007. Fashion Artist: drawing techniques to portfolio presentation. Burke Publishing. 2. Drudi, Elisabetta & Paci, Tiziana. 2011. Figure Drawing for Fashion Design. The Pepin Press: Amsterdam. 3. Drudi, Elisabetta & Paci, Tiziana. 2011. Figure Drawing for Men's Fashion. The Pepin Press: Amsterdam. 4. Glazer, Bill. 2008. The Snap Fashion Sketchbook: sketching, design, and trend analysis the fast way. Pearson Education, Inc: New Jersey. 5. Riegelman, Nancy. Colors for Modern Fashion: drawing fashion with colored markers. 9 Heads Media: Los Angeles. 6. Szkutnicka, Basia. 2010. Technical Drawing for Fashion. Laurence King Publishing: London. <p>Supporters:</p>						
Supporting lecturer	Indarti, S.Pd., M.Sn. Imami Arum Tri Rahayu, S.Pd., M.Pd.						
Week-	Final abilities of each learning stage (Sub-PO)	Evaluation		Help Learning, Learning methods, Student Assignments, [Estimated time]		Learning materials [References]	Assessment Weight (%)
		Indicator	Criteria & Form	Offline (offline)	Online (online)		
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)

1	Understand the basic concepts of fashion illustration	<ol style="list-style-type: none"> 1.Explain the definition and categories of design 2.Explain the scope of fashion illustration 3.Explain tools and materials 4.Explain the various fashion silhouettes 5.Draw various fashion silhouettes 	Criteria: <ol style="list-style-type: none"> 1.question no. 1-2= 50% 2.question no. 3= 50% 	Approach: constructivism Method: discussion, giving assignments 4 X 50			0%
2	Understand and be skilled at drawing elements and details of women's clothing using flat drawing techniques	<ol style="list-style-type: none"> 1.Explain the various elements of women's clothing which include skirts, trousers, dresses & tops 2.Explain various details of women's clothing 3.Draw various elements of women's clothing which include skirts, trousers, dresses & tops 4.Draw various details of women's clothing 	Criteria: <ol style="list-style-type: none"> 1.question no. 1-4= 70% 2.question no. 5-8 = 30% 	Approach: constructivism Method: direct learning, 4 X 50 assignments			0%
3	Understand and be skilled at drawing women's accessories	<ol style="list-style-type: none"> 1.understand the various categories and terms of women's accessories 2.drawing various women's accessories 	Criteria: <ol style="list-style-type: none"> 1.questions no 1-3= 70% 2.question no 4= 30% 	constructivist approach and 2 X 50 direct learning model			0%

4	understand and be able to apply coloring (rendering) techniques	<ol style="list-style-type: none"> 1.Understand shadow garment techniques 2.understand the techniques for making and coloring geometric and non-geometric motifs in designs 3.apply shading techniques to the design 4.apply drawing and coloring techniques for geometric and non-geometric motifs in designs 	Criteria: 1.1. questions no. 1-4= 70% 2.2. question no 5= 30%	Approach: constructivism Method: direct learning, 4 X 50 assignments			0%
5	understand and be able to apply coloring (rendering) techniques	<ol style="list-style-type: none"> 1.understand the various textures of fabric 2.apply fabric texture rendering techniques to designs 	Criteria: 1.questions no 1-4= 70% 2.question no 5= 30%	Approach: constructivism Method: direct learning, 2 X 50 assignments			0%
6	skilled at drawing illustrations of women's fashion designs	<ol style="list-style-type: none"> 1.understand the steps for drawing eveningwear designs 2.draw sketch designs 3.fabric rendering according to the type of material selected 4.Resolve details and shadowing effects 	Criteria: figure/proportion= 20%clothing elements and details= 25%fabric rendering= 25%3d effect= 10%neatness= 10%	Approach: constructivism Method: direct learning, 4 X 50 assignments			0%
7	skilled at drawing illustrations of women's fashion designs	<ol style="list-style-type: none"> 1.understand the steps for drawing special occasion designs: bridal & costume 2.draw sketch designs 3.fabric rendering according to the type of material selected 4.Resolve details and shadowing effects 	Criteria: figure/proportion= 20%clothing elements and details= 25%fabric rendering= 25%3d effect= 10%neatness= 10%	Approach: constructivism Method: direct learning, 4 X 50 assignments			0%
8	UTS		Criteria: 1.50% test 2.performance 50%	4 X 50			0%

9	Understand and be skilled at drawing elements and details of men's clothing using flat drawing techniques	<ol style="list-style-type: none"> 1.Explains the various elements of men's clothing which include tops, trousers, jackets & coats 2.Explains various details of men's clothing 3.Draw various elements of men's clothing including shirts, trousers, jackets & coats 4.Draw various details of men's clothing 		4 X 50			0%
10	understand and be able to apply coloring (rendering) techniques	<ol style="list-style-type: none"> 1.understand the techniques for making and coloring geometric motifs in designs 2.understand the technique of dyeing fabric textures: jeans, corduroy and leather 3.apply drawing techniques and coloring geometric motifs in designs 4.applying coloring techniques to fabric textures: jeans, corduroy and leather 		4 X 50			0%
11	skilled at drawing men's fashion illustrations	<ol style="list-style-type: none"> 1.understand the steps for drawing casual & formal wear designs 2.draw sketch designs 3.fabric rendering according to the type of material selected 4.Resolve details and shadowing effects 	Criteria: figure/proportion= 20%clothing elements and details= 25%fabric rendering= 25%3d effect= 10%neatness= 10%	4 X 50			0%

12	Understand and be skilled at drawing elements and details of children's clothing using flat drawing techniques	<ol style="list-style-type: none"> 1.Explain the various elements of boys' clothing which include tops, trousers & jackets 2.Explain the various details of boys' clothing 3.Draw various elements of boys' clothing including shirts, trousers & jackets 4.Draw various details of children's clothing 		4 X 50			0%
13	Understand and be skilled at drawing elements and details of children's clothing using flat drawing techniques	<ol style="list-style-type: none"> 1.Explain the various elements of girls' clothing which include tops, trousers & dresses 2.Explain various details of children's clothing 3.Draw various elements of girls' clothing including shirts, trousers & dresses 4.Draw various details of children's clothing 		4 X 50			0%
14	skilled at drawing children's fashion design illustrations	<ol style="list-style-type: none"> 1.understand the steps for drawing boys' fashion designs 2.draw sketch designs 3.fabric rendering according to the type of material selected 4.Resolve details and shadowing effects 		4 X 50			0%

15	skilled at drawing children's fashion design illustrations	1.understand the steps for drawing girls' fashion designs 2.draw sketch designs 3.fabric rendering according to the type of material selected 4.Resolve details and shadowing effects		4 X 50			0%
16							0%

Evaluation Percentage Recap: Case Study

No	Evaluation	Percentage
		0%

Notes

- Learning Outcomes of Study Program Graduates (PLO - Study Program)** are the abilities possessed by each Study Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study program obtained through the learning process.
- The PLO imposed on courses** are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.
- Program Objectives (PO)** are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
- Subject Sub-PO (Sub-PO)** is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.
- Indicators for assessing** ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
- Assessment Criteria** are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
- Forms of assessment:** test and non-test.
- Forms of learning:** Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
- Learning Methods:** Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
- Learning materials** are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
- The assessment weight** is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
- TM=Face to face, PT=Structured assignments, BM=Independent study.