

		Universitas Negeri Surabaya Faculty of Education, Early Childhood Education Teacher Education Undergraduate Study Program					Document Code								
SEMESTER LEARNING PLAN															
Courses		CODE	Course Family		Credit Weight		SEMESTER	Compilation Date							
PAUD Computer Design Application		8620702009			T=2	P=0	ECTS=3.18	3 July 18, 2024							
AUTHORIZATION		SP Developer		Course Cluster Coordinator			Study Program Coordinator								
				Kartika Rinakit Adhe, S.Pd., M.Pd.								
Learning model	Project Based Learning														
Program Learning Outcomes (PLO)	PLO study program which is charged to the course														
	Program Objectives (PO)														
	PLO-PO Matrix														
	<table border="1" style="margin: auto;"> <tr> <td style="width: 10%;"></td> <td style="width: 10%; text-align: center;">P.O</td> <td colspan="6"></td> </tr> </table>									P.O					
	P.O														
Short Course Description	Providing knowledge and skills to PGPAUD students to apply digital imagine software, vector editing and video editing. The material covered in this course is about how to process images, create silhouette images, design posters, brochures and process learning videos. After attending this lecture, students are expected to have knowledge and skills in developing digital imagine software, vector editing and video editing.														
	<p>References Main :</p> <ol style="list-style-type: none"> 1. Arofat, Saiful Hadi. 2014. Teknik Desain Ilustrasi dan Karakter Dengan Photoshop. Jakarta: Elex Media KomputindoHendratman 2. Hendi. 2013. The Magic of Corel Draw. Jakarta: Informatika 3. Arofat, Saiful Hadi. 2013. The Power of Coreldraw. Jakarta: Elex Media Komputindo 4. Ardianto, Kusrianto. 2007. Pengantar Desain Komunikasi Visual. Yogyakarta: Andi <p>Supporters:</p>														
Supporting lecturer	Nur Ika Sari Rakhmawati, S.Pd., M.Pd.														
Week-	Final abilities of each learning stage (Sub-PO)	Evaluation		Help Learning, Learning methods, Student Assignments, [Estimated time]		Learning materials [References]	Assessment Weight (%)								
		Indicator	Criteria & Form	Offline (offline)	Online (online)										
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)								

1	Mastering a general overview of digital image processing software (Photoshop)	Explains the general overview of digital image software	Criteria: 85 - 100 = Very Good 70 - 85 = Good 60 - 70 = Fair 45 - 60 = Poor	Collaborative 2 X 50			0%
2	Using digital image processing software (Photoshop)	Skilled in using tools in Photoshop software	Criteria: 85 - 100 = Very Good 70 - 85 = Good 60 - 70 = Fair 45 - 60 = Poor	Scientific 2 X 50			0%
3	Using digital image processing software (Photoshop)	Skilled in using tools to select images in Photoshop software	Criteria: 85 - 100 = Very Good 70 - 85 = Good 60 - 70 = Fair 45 - 60 = Poor	Scientific 2 X 50			0%
4	Create images using special techniques (Silhouette effect)	Skilled in making silhouette images	Criteria: 85 - 100 = Very Good 70 - 85 = Good 60 - 70 = Fair 45 - 60 = Poor	Practical 2 X 50			0%
5	Creating Clipping Images	Skilled in applying image clipping techniques	Criteria: 85 - 100 = Very Good 70 - 85 = Good 60 - 70 = Fair 45 - 60 = Poor	Practical 2 X 50			0%
6	Create shape objects	Skilled in applying shape object techniques and providing gradient coloring	Criteria: 1.85 - 100 Very Good 2.75 - 84 OK 3.65 - 74 Enough 4.55 - 64 Less	Practical 2 X 50			0%
7	Master the basics of vector editing	Master the basics of vector editing	Criteria: 1.85 - 100 Very Good 2.75 - 84 OK 3.65 - 74 Enough 4.55 - 64 Less	Practical 2 X 50			0%
8	Mastering the material at meetings 1 - 7		Criteria: 1.85 - 100 Very Good 2.75 - 84 OK 3.65 - 74 Enough 4.55 - 64 Less	Practical 2 X 50			0%
9	Mastering basic vector drawing techniques using	Skilled in applying basic vector drawing techniques	Criteria: 1.85 - 100 Very Good 2.75 - 84 OK 3.65 - 74 Enough 4.55 - 64 Less	Practical 2 X 50			0%
10	Create a business card design	Create a business card design	Criteria: 1.85 - 100 Very Good 2.75 - 84 OK 3.65 - 74 Enough 4.55 - 64 Less	Practical 2 X 50			0%
11	Create a certificate design	Create a certificate design	Criteria: 1.85 - 100 Very Good 2.75 - 84 OK 3.65 - 74 Enough 4.55 - 64 Less	Practical 2 X 50			0%
12	Create a brochure design	Create a brochure design	Criteria: 1.85 - 100 Very Good 2.75 - 84 OK 3.65 - 74 Enough 4.55 - 64 Less	Practical 2 X 50			0%

13	Producing Learning Videos	Producing Learning Videos for early childhood	Criteria: 85 - 100 Very Good 75 - 84 Good 65 - 74 Fair 55 - 64 Poor	Practical 2 X 50		0%
14	Producing Learning Videos	Producing Learning Videos for early childhood	Criteria: 85 - 100 Very Good 75 - 84 Good 65 - 74 Fair 55 - 64 Poor	Practical 2 X 50		0%
15	Producing Learning Videos	Producing Learning Videos for early childhood	Criteria: 85 - 100 Very Good 75 - 84 Good 65 - 74 Fair 55 - 64 Poor	Practical 2 X 50		0%
16	Mastering the Material at Meetings 1 - 15		Criteria: 1.85 - 100 Very Good 2.75 - 84 OK 3.65 - 74 Enough 4.55 - 64 Less	Practical 2 X 50		0%

Evaluation Percentage Recap: Project Based Learning

No	Evaluation	Percentage
		0%

Notes

- Learning Outcomes of Study Program Graduates (PLO - Study Program)** are the abilities possessed by each Study Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study program obtained through the learning process.
- The PLO imposed on courses** are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.
- Program Objectives (PO)** are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
- Subject Sub-PO (Sub-PO)** is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.
- Indicators for assessing** ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
- Assessment Criteria** are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
- Forms of assessment:** test and non-test.
- Forms of learning:** Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
- Learning Methods:** Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
- Learning materials** are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
- The assessment weight** is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
- TM=Face to face, PT=Structured assignments, BM=Independent study.