

Universitas Negeri Surabaya Faculty of Sports and Health Sciences S1 Sports Coaching Education Study Program

Document Code

	SEMESTER LEARNING PLAN												
Cou	Courses			CODE		Course	se Family		Credit Weig	ht	SEMESTER	Compilation Date	
Brid	Bridge Sports Regulations and Referees		ferees	8520204463						T=1 P=0	ECTS=1.59	6	July 18, 2024
AUTHORIZATION				SP Developer				Course C	luster	luster Coordinator		Study Program Coordinator	
									Dr. Or. Muhammad, S.Pd., M.Pd.				
Lear	ning model	Case Studies											
	gram	PLO study program which is charged to the course											
Outo	ning comes	Program Objectives (PO)											
(PLC))	PLO-PO Matrix											
		P.O											
		PO Matrix at the end of each learning stage (Sub-PO)											
			P.C		1 1			Week		1		1	
				1 2	3 4	5	6 7 8	9	10	11	L2 13	14 15	16
Short Course Description Understanding and mastery of of the game and playing bridge of bridge tournaments.			ry of theoretical and ridge. Developmen	f practical know t of the game a	rledge o	f bridge game ru reeing as well as	iles and refo organizing	ereein g bridg	g as well as o e tournament	organizing b s. Basic ski	ridge tourname ills of referees	ents. Principles and organizers	
Refe	erences	Main:											
		PB GABSI. 2015. Modul Mengajar Bridge. Jakarta: PB. GABSI PB GABSI. 2015, Mini Bridge. Jakrta: PB. GABSI											
		Supporters:											
Supporting lecturer Dr. Irmantara Subagio, M.Kes. Prof.Dr. Imam Marsudi, M.Si. Dr. Aghus Sifaq, S.Or., M.Pd.													
Week	Final abilit learning st (Sub-PO)			Evaluat	ion	n		Help Learning, Learning methods, Student Assignments, [Estimated time]			Learning materials [References	Assessment Weight (%)	
	,			Indicator	Criteria & F	-orm	Offline ((offline)		Online (online)]	
(1)		(2)		(3)	(4)		•	5)		(6)	(7)	(8)
1	lecture rule	d Igreements and es. Understand n the Bridge	1.Able to understand contracts/agreements and lecture rules 2.Able to understand the terms in the Bridge game		Criteria: Assessment	t rubric	LectureDiscussionQ&APractice 4 X 50					0%	
2	2 Understand contract/agreements and lecture rules. Understand the terms in the Bridge game		1.Able to understand contracts/agreements and lecture rules 2.Able to understand the terms in the Bridge game		Criteria: Assessment	t rubric	LectureDiscussionQ&APractice 4 X 50		actice				0%
3	contracts/agreements and lecture rules. Understand the terms in the Bridge		1.Able to understand contracts/agreements and lecture rules 2.Able to understand the terms in the Bridge game		Criteria: Assessment	t rubric	LectureDiscuss 4 X 50	ionQ&APra	actice				0%
4	Understanding the procedures for playing BridgeUnderstanding the order of playing Bridge		1.Able to understand the procedures for playing Bridge 2.Able to understand the order of the Bridge game		Criteria: Assessment	t rubric	Lecture Discussion and questions and answers Practice 4 X 50						0%

5	Understanding the procedures for playing BridgeUnderstanding the order of playing Bridge	Able to understand the procedures for playing Bridge Able to understand the order of the Bridge game	Criteria: Assessment rubric	Lecture Discussion and questions and answers Practice 4 X 50	0%	6
6	Understanding the procedures for playing BridgeUnderstanding the order of playing Bridge	Able to understand the procedures for playing Bridge Able to understand the order of the Bridge game	Criteria: Assessment rubric	Lecture Discussion and questions and answers Practice 4 X 50	0%	6
7	Understanding the procedures for playing BridgeUnderstanding the order of playing Bridge	1.Able to understand the procedures for playing Bridge 2.Able to understand the order of the Bridge game	Criteria: Assessment rubric	Lecture Discussion and questions and answers Practice 4 X 50	0%	6
8	UTS	UTS	Criteria: UTS	UTS 4 X 50	0%	6
9	Understanding contract determination and calculating scores in the game BridgeUnderstanding Trump/TrumpUnderstanding non-game contractsUnderstanding game contracts	1.Able to understand contract determination and calculate scores in Bridge games 2.Able to understand Trump/Trump 3.Being able to understand contracts is not gaming 4.Able to understand game contracts	Criteria: Assessment rubric	Lecture Discussion and questions and answers Practice Assignment 4 X 50	0%	6
10	Understanding contract determination and calculating scores in the game BridgeUnderstanding Trump/TrumpUnderstanding non-game contractsUnderstanding game contracts	1.Able to understand contract determination and calculate scores in Bridge games 2.Able to understand Trump/Trump 3.Being able to understand contracts is not gaming 4.Able to understand game contracts	Criteria: Assessment rubric	Lecture Discussion and questions and answers Practice Assignment 4 X 50	0%	6
11	Understanding contract determination and calculating scores in the game BridgeUnderstanding Trump/TrumpUnderstanding non-game contractsUnderstanding game contracts	1.Able to understand contract determination and calculate scores in Bridge games 2.Able to understand Trump/Trump 3.Being able to understand contracts is not gaming 4.Able to understand game contracts	Criteria: Assessment rubric	Lecture Discussion and questions and answers Practice Assignment 4 X 50	0%	6
12	Understanding contract determination and calculating scores in the game BridgeUnderstanding Trump/Trump/Understanding non-game contractsUnderstanding game contracts	1. Able to understand contract determination and calculate scores in Bridge games 2. Able to understand Trump/Trump 3. Being able to understand contracts is not gaming 4. Able to understand game contracts	Criteria: Assessment rubric	Lecture Discussion and questions and answers Practice Assignment 4 X 50	0%	6
13	Understanding examples of Bridge games Understanding the main tasks and functions of Bridge game rules and refereeing Practices as a referee/judge of Bridge games	1.Able to understand examples of Bridge games 2.Able to understand the main duties and responsibilities of the game rules and refereeing of the Bridge game 3.Able to practice being a referee/judge of Bridge games	Criteria: Assessment rubric	Lecture Discussion and questions and answers Practice 4 X 50	0%	6
14	Understanding examples of Bridge games Understanding the main tasks and functions of Bridge game rules and refereeing Practices as a referee/judge of Bridge games	1.Able to understand examples of Bridge games 2.Able to understand the main duties and responsibilities of the game rules and refereeing of the Bridge game 3.Able to practice being a referee/judge of Bridge games	Criteria: Assessment rubric	Lecture Discussion and questions and answers Practice 4 X 50	0%	6

15	Understanding examples of Bridge games Understanding the main tasks and functions of Bridge game rules and refereeing Practices as a referee/judge of Bridge games	1.Able to understand examples of Bridge games 2.Able to understand the main duties and responsibilities of the game rules and refereeing of the Bridge game 3.Able to practice being a referee/judge of Bridge games	Criteria: Assessment rubric	Lecture Discussion and questions and answers Practice 4 X 50		0%
16	UAS	UAS	Criteria: UAS	UAS 4 X 50		0%

Evaluation Percentage Recap: Case Study

No	Evaluation	Percentage	
		0%	

Notes

- Learning Outcomes of Study Program Graduates (PLO Study Program) are the abilities possessed by each Study Program graduate which are 1. the internalization of attitudes, mastery of knowledge and skills according to the level of their study program obtained through the learning process.
- 2. The PLO imposed on courses are several learning outcomes of study program graduates (CPL-Study Program) which are used for the
- formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.

 Program Objectives (PO) are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
- Subject Sub-PO (Sub-PO) is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is
- planned at each learning stage, and is specific to the learning material of the course.

 Indicators for assessing ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
- 6. Assessment Criteria are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative. Forms of assessment: test and non-test.
- Forms of learning: Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
- 9. Learning Methods: Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
- 10. Learning materials are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
- 11. The assessment weight is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
- 12. TM=Face to face, PT=Structured assignments, BM=Independent study.