

Universitas Negeri Surabaya Faculty of Sports and Health Sciences S1 Sports Coaching Education Study Program

Document Code

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Courses		C	ODE		Course Family			Credit Weight			:	SEMESTE	R	Compilat Date	tion		
Physical, Technical, Tactics & Mental Training Methods for the Sport of Football			520204506	506					T=1	P=0	ECTS=1.	59	4		July 17, 2	2024	
AUTHORIZ	ZATION	SI	P Develope	er				Cours	e Clus	ster Co	ordin	ator	1	Study Program Coordinator			
											Dr. Or. Muhammad, S.Pd., M.Pd.			Pd.,			
Learning model	Case Studies	·															
Program Learning	PLO study pr	PLO study program which is charged to the course															
Outcomes (PLO)	s Program Obje	Program Objectives (PO)															
(PLO)	PLO-PO Matri	PLO-PO Matrix															
			P.0]													
	PO Matrix at t	PO Matrix at the end of each learning stage (Sub-PO)															
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		P.0			 			Week					<u> </u>			_	
			1 2	2 3 4	5	6	7	8	9	10	11	12	13	14	15	5 16	
Short Course Descriptio	This course exa according to the	amines the actual ga	e methods a ame accordi	nd processes ng to specific	of physi needs.	ical, tec	hnica	l, tactio	cal and	l ment	al trair	ning both u	sing	the ball ar	nd w	vithout the	ball
Reference	es Main :																
 Fine, Lawrence. 2013. 27 Soccer Spesific Conditioning drills. World Class Coaching Shterjovski, Zoran. Small-side Games and Integrating Physical Preparation . FIFA Total Soccer Conditioning A Ball Oriented Approach . Volume 1 Reyna, Claudio & Perez, Javier. 2011. Full U.S Soccer Coaching Curriculum . Chicae Cross, Kelly . 2004. Coaching The Attacking 4-4-2 Wein, Horst & Schreiner, Peter. 2004. Small Side Games To Develop Soccer Intelleg PSSI. log book C AFC License Coaching Course , Jakarta 8. PSSI, Filosofi Sepakbo 						cago egenc		Jaka	rta								
	Supporters:																
Supporting lecturer Dr. Imam Syafii, M.Ke Drs. Arif Bulqini, M.Ke David Agus Prianto, S I Dewa Made Aryanan				uma, S.Pd., M	1.Or.												
Week-	Final abilities of each learning stage (Sub-PO)		Evaluation			Help Lea Learning m Student Ass [Estimate			methods, ssignments,				Learning materials [References	S	Assessmen Weight (%)		
	(500-FO)	Indi	icator	Criteria & F	orm	Offl	ine (d	offline)	C	nline	(online)		1			
(1)	(2)	((3)	(4)			(5)					(6)		(7)		(8)	

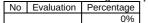
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1	Understand and be able to apply physical training methods using ball approaches	 Understand theoretically the methods of physical training using the ball Practicing physical training methods using a ball Create a training design for physical training using a realistic ball. 	LectureDiscussionPractical 4 X 50		0%
2	Understand and be able to apply physical training methods without using a ball	 Understand theoretically the methods of physical training using the ball Practicing physical training methods using a ball Create a training design for physical training using a realistic ball. 	LectureDiscussionPractical 4 X 50		0%
3	Understand and be able to apply physical training methods without using a ball	 Understand the theoretical methods of training methods without using a ball as needed Practicing physical training methods without using a ball Create a Training Design for realistic physical training without a ball. 	- Lecture - Discussion - Practice 4 X 50		0%
4	Understand and be able to apply techniques to survive being outnumbered 1v2, 2v3, 3v4	 Understand theoretically the techniques for surviving being outnumbered 1v2, 2v3, 3v4 Practicing techniques for surviving outnumbered 1v2, 2v3, 3v4 Create a training design for techniques for surviving being outnumbered 1v2, 2v3, 3v4 along with coaching points 	- Lecture - Discussion - Practice 4 X 50		0%

5	Understand and be able to apply defensive techniques to win 2v1, 3v2, 4v3 numbers	 Understand theoretically the techniques for winning 2v1, 3v2, 4v3 numbers Practicing defensive techniques to win 2v1, 3v2, 4v3 numbers Create training designs for defensive techniques to win 2v1, 3v2, 4v3 numbers along with coaching points 	- Lecture - Discussion - Practice 4 X 50		0%
6	Understand and be able to apply outnumbered attack techniques 1v2, 2v3, 3v4	 Understand theoretically the techniques for winning 2v1, 3v2, 4v3 numbers Practicing defensive techniques to win 2v1, 3v2, 4v3 numbers Create training designs for defensive techniques to win 2v1, 3v2, 4v3 numbers along with coaching points 	- Lecture - Discussion - Practice 4 X 50		0%
7	Understand and be able to apply attacking techniques to win 2v1, 3v2, 4v3 numbers	 Understand theoretically the attacking techniques to win 2v1, 3v2, 4v3 numbers Practicing the method of training attacking techniques to win the number of 2v1, 3v2, 4v3 Create training designs for attacking techniques to win 2v1, 3v2, 4v3 numbers along with coaching points 	- Lecture - Discussion - Practice 4 X 50		0%
8	MIDTERM EXAM	Able to answer all questions correctly	A. Introduction: Opening, attendance B. Core activities: Mid-term exam C. Final Activity: 4 X 50		0%

9	Understand and be able to apply defensive tactics individually & as a unit	 Understand theoretically individual & unit defensive tactics Practicing methods of training defensive tactics individually & in units Create defensive tactics training designs for individuals & units 	- Lecture - Discussion - Practice 4 X 50		0%
10	Understand and be able to apply individual and unit attack tactics	 Understand theoretically individual & unit defensive tactics Practicing methods of training defensive tactics individually & in units Create defensive tactics training designs for individuals & units 	- Lecture - Discussion - Practice 4 X 50		0%
11	Understand and be able to implement the transition from attack to defense	 Theoretical understanding of the transition from attack to defense Practicing Transition training methods from attack to defense Create a transition training design from attack to defense 	- Lecture - Discussion - Practice 4 X 50		0%
12	Understand and be able to implement the transition from defense to attack	 Theoretical understanding of the transition from defense to attack Practicing Transition training methods from defense to attack Create a transition training design from defense to attack 	- Lecture - Discussion - Practice 4 X 50		0%
13	Understand and be able to apply defensive tactics in real games	Understand & practice defensive tactics as needed	- Lecture - Discussion - Practice 4 X 50		0%
14	Understand and be able to apply attacking tactics in real games	Understand & practice offensive tactics as needed	- Lecture - Discussion - Practice 4 X 50		0%
15	Understand and be able to apply mental training in real games	Understand & practice mental drills in real games	- Lecture - Discussion - Practice 4 X 50		0%

16	FINAL EXAMS				0%
			4 X 50		

Evaluation Percentage Recap: Case Study



Notes

- Learning Outcomes of Study Program Graduates (PLO Study Program) are the abilities possessed by each Study
 Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study
 program obtained through the learning process.
- 2. The PLO imposed on courses are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.
- 3. Program Objectives (PO) are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
- 4. **Subject Sub-PO (Sub-PO)** is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.
- 5. Indicators for assessing ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
- 6. Assessment Criteria are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
- 7. Forms of assessment: test and non-test.
- 8. Forms of learning: Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
- 9. Learning Methods: Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
- 10. Learning materials are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
- 11. The assessment weight is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
- 12. TM=Face to face, PT=Structured assignments, BM=Independent study.