



Universitas Negeri Surabaya
Faculty of Sports and Health Sciences,
Physical Education, Health & Recreation Undergraduate Study Program

Document Code

SEMESTER LEARNING PLAN

Courses	CODE	Course Family	Credit Weight	SEMESTER	Compilation Date													
Little Games	8520102138	Compulsory Study Program Subjects	T=2 P=0 ECTS=3.18	3	February 1, 2023													
AUTHORIZATION		SP Developer	Course Cluster Coordinator		Study Program Coordinator													
		Dra. Sasminta Christina Yuli Hartati, M.Pd. ; Sri Wicahyani, M.Pd. ; Dony Andrijanto, S.Pd., M.Kes.	Dra. Sasminta Christina Yuli Hartati, M.Pd.		Dr. Mochamad Ridwan, S.Pd., M.Pd.													
Learning model	Project Based Learning																	
Program Learning Outcomes (PLO)	PLO study program that is charged to the course																	
	Program Objectives (PO)																	
	PO - 1	Able to demonstrate a scientific, critical and innovative attitude in professional physical education learning in Small Games lectures																
	PLO-PO Matrix																	
		<table border="1" style="margin: auto;"> <tr><td style="text-align: center;">P.O</td></tr> <tr><td style="text-align: center;">PO-1</td></tr> </table>				P.O	PO-1											
P.O																		
PO-1																		
PO Matrix at the end of each learning stage (Sub-PO)																		
	P.O	Week																
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	
	PO-1																	
Short Course Description	This course examines the understanding and mastery of techniques, rules, teaching and learning processes, and the application of small game theory and practice. Lectures are carried out with presentations and discussions, practice, case methods and project based learning.																	
References	Main :																	
	1. Hartati, Sasminta Christina Yuli, dkk. 2012.Permainan Kecil (Cara Efektif Mengembangkan Fisik, Motorik, Keterampilan Sosial dan Emosional).Malang : Wineka Widya.																	
	Supporters:																	
	1. Artikel yang relevan dari jurnal nasional atau internasional terbit dalam 10 tahun terakhir.																	
Supporting lecturer	Dra. Sasminta Christina Yuli Hartati, M.Pd. Dony Andrijanto, S.Pd., M.Kes. Sri Wicahyani, M.Pd.																	
Week-	Final abilities of each learning stage (Sub-PO)	Evaluation		Help Learning, Learning methods, Student Assignments, [Estimated time]		Learning materials [References]	Assessment Weight (%)											
		Indicator	Criteria & Form	Offline (offline)	Online (online)													
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)											

1	<p>1.Prepare a detailed small game lecture contract with the rules agreed upon by the lecturer and students.</p> <p>2.Understand the essence, types and benefits of games</p> <p>3.Understand the meaning, basic principles, goals, benefits and values contained in small games.</p>	<p>1.Students are able to explain assessment procedures and rules for softball lecture activities for one semester.</p> <p>2.Students are able to explain the nature, types and benefits of games.</p> <p>3.Students are able to explain the meaning, basic principles, goals, benefits and values contained in small games</p>	<p>Criteria:</p> <p>1.Participation assessment rubric</p> <p>2.Performance assessment rubric</p> <p>Form of Assessment :</p> <p>Project Results Assessment / Product Assessment</p>	<p>Learning Form: Face-to-face lecture</p> <p>Learning method: Demonstration/question and answer/practice/project based learning essential material, types & benefits of games, understanding, basic principles, goals, benefits and values contained in small games 2 X 50' / 3.18 ECTS</p>	<p>Learning Form: Virtual face-to-face lecture via vlearning and zoom</p> <p>Learning method: Demonstration/question and answer/practice/project based learning essential material, types & benefits of games, understanding, basic principles, targets, benefits and values contained in small games 2 50' / 3.18 ECTS</p>	<p>Material: Essence, types & benefits of games, understanding, basic principles, goals, benefits and values contained in small games</p> <p>Reader: <i>Hartati, Sasminta Christina Yuli, et al. 2012. Small Games (Effective Ways to Develop Physical, Motor, Social and Emotional Skills). Malang: Wineka Widya.</i></p>	5%
2	Understand various types of small games without tools	Students are able to explain and practice how to play, rules and small game modifications without tools.	<p>Criteria:</p> <p>1.Participation assessment rubric</p> <p>2.Performance assessment rubric</p> <p>Form of Assessment :</p> <p>Project Results Assessment / Product Assessment</p>	<p>Learning Form: Face-to-face lecture</p> <p>Learning method: Demonstration/question and answer/practice/project based learning material various small games without tools: - Looking for a group - United we stand, divided we fall - Fishing - Black and green 2 X 50' / 3.18 ECTS</p>	<p>Learning Form: Virtual face-to-face lecture via vlearning and zoom</p> <p>Learning method: Demonstration/question and answer/practice/project based learning material various small games without tools: - Looking for a group - United we stand, divided we fall - Fishing - Black -green 2 X 50' / 3.18 ECTS</p>	<p>Material: Various small games without tools</p> <p>Reader: <i>Hartati, Sasminta Christina Yuli, et al. 2012. Small Games (Effective Ways to Develop Physical, Motor, Social and Emotional Skills). Malang: Wineka Widya.</i></p>	5%
3	Understand various types of small games without tools	Students are able to explain and practice how to play, rules and small game modifications without tools.	<p>Criteria:</p> <p>1.Participation assessment rubric</p> <p>2.Performance assessment rubric</p> <p>Form of Assessment :</p> <p>Project Results Assessment / Product Assessment</p>	<p>Learning Form: Face-to-face lecture</p> <p>Learning method: Demonstration/question and answer/practice/project based learning material various small games without tools: - Flood, earthquake and tsunami - Eagle chasing chicks - Playing with numbers (odd-even) - Karapan Cows 2 X 50' / 3.18 ECTS</p>	<p>Learning Form: Virtual face-to-face lecture via vlearning and zoom</p> <p>Learning method: Demonstration/question and answer/practice/project based learning material various small games without tools: - Flood, earthquake and tsunami - Eagle chasing chicks - Playing with numbers (odd-even) - Karapan Sapi 2 X 50' / 3.18 ECTS</p>	<p>Material: Various small games without tools</p> <p>Reader: <i>Hartati, Sasminta Christina Yuli, et al. 2012. Small Games (Effective Ways to Develop Physical, Motor, Social and Emotional Skills). Malang: Wineka Widya.</i></p>	5%
4	Understand various types of small games without tools	Students are able to explain and practice how to play, rules and small game modifications without tools.	<p>Criteria:</p> <p>1.Participation assessment rubric</p> <p>2.Performance assessment rubric</p> <p>Form of Assessment :</p> <p>Participatory Activities, Project Results Assessment / Product Assessment</p>	<p>Learning Form: Face-to-face lecture</p> <p>Learning method: Demonstration/question and answer/practice/project based learning material various small games without tools: - Forts - Tom and Jerry versions 1, 2, 3 2 X 50' / 3.18 ECTS</p>	<p>Learning Form: Virtual face-to-face lecture via vlearning and zoom</p> <p>Learning method: Demonstration/question and answer/practice/project based learning material various small games without tools: - Forts - Tom and Jerry versions 1, 2, 3 2 50' / 3.18 ECTS</p>	<p>Material: Various small games without tools</p> <p>Reader: <i>Hartati, Sasminta Christina Yuli, et al. 2012. Small Games (Effective Ways to Develop Physical, Motor, Social and Emotional Skills). Malang: Wineka Widya.</i></p>	4%

5	Understand various types of small games with tools	Students are able to explain and practice how to play, rules, and modify small games using tools.	<p>Criteria:</p> <ol style="list-style-type: none"> 1.Participation assessment rubric 2.Performance assessment rubric <p>Forms of Assessment : Participatory Activities, Project Results Assessment / Product Assessment, Practices / Performance</p>	<p>Learning Form: Face-to-face lecture</p> <p>Learning method: Demonstration/question and answer/practice/project based learning material, various small games with tools, namely various 2 X 50' ball relay games / 3.18 ECTS</p>	<p>Learning Form: Virtual face-to-face lecture via vlearning and zoom</p> <p>Learning method: Demonstration/question and answer/practice/project based learning material, various small games with tools, namely various 2 X 50' ball relay games / 3.18 ECTS</p>	<p>Material: Various small games with tools Library: <i>Hartati, Sasminta Christina Yuli, et al. 2012. Small Games (Effective Ways to Develop Physical, Motor, Social and Emotional Skills). Malang: Wineka Widya.</i></p>	5%
6	Understand various types of small games with tools	Students are able to explain and practice how to play, rules, and modify small games using tools.	<p>Criteria:</p> <ol style="list-style-type: none"> 1.Participation assessment rubric 2.Performance assessment rubric <p>Form of Assessment : Participatory Activities, Project Results Assessment / Product Assessment</p>	<p>Learning form: Face-to-face lecture</p> <p>Learning method: Demonstration/question and answer/practice/project based learning material, various small games with tools, namely: - Throwing and chasing balls versions 1 and 2 - Throwing and chasing animals versions 1 and 2 - Steal gold's tail - Baby learns 2 X 50' / 3.18 ECTS</p>	<p>Learning Form: Virtual face-to-face lecture via vlearning and zoom</p> <p>Learning method: Demonstration/question and answer/practice/project based learning material, various small games with tools, namely: - Ball chasing version 1 and 2 - Animal chasing version 1 and 2 2 - Steal gold's tail - Baby learns 2 X 50' / 3.18 ECTS</p>	<p>Material: Various small games with tools Library: <i>Hartati, Sasminta Christina Yuli, et al. 2012. Small Games (Effective Ways to Develop Physical, Motor, Social and Emotional Skills). Malang: Wineka Widya.</i></p>	5%
7	Understand various types of small games with tools	Students are able to explain and practice how to play, rules, and modify small games using tools.	<p>Criteria:</p> <ol style="list-style-type: none"> 1.Participation assessment rubric 2.Performance assessment rubric <p>Form of Assessment : Project Results Assessment / Product Assessment</p>	<p>Learning Form: Face-to-face lecture</p> <p>Learning method: Demonstration/question and answer/practice/project based learning material on various small games with tools, namely: - Handball - Double handball - Sack football 2 X 50' / 3.18 ECTS</p>	<p>Learning Form: Virtual face-to-face lecture via vlearning and zoom</p> <p>Learning method: Demonstration/question and answer/practice/project based learning material, various small games with tools, namely: - Handball - Double handball - 2 X 50' sack football / 3.18 ECTS</p>	<p>Material: Various small games with tools Library: <i>Hartati, Sasminta Christina Yuli, et al. 2012. Small Games (Effective Ways to Develop Physical, Motor, Social and Emotional Skills). Malang: Wineka Widya.</i></p>	5%
8	Understand various types of small games with tools	Students are able to explain and practice how to play, rules, and modify small games using tools.	<p>Criteria:</p> <ol style="list-style-type: none"> 1.Participation assessment rubric 2.Performance assessment rubric <p>Form of Assessment : Project Results Assessment / Product Assessment</p>	<p>Learning Form: Face-to-face lecture</p> <p>Learning method: Demonstration/question and answer/practice/project based learning material, various small games with tools, namely: - Dream Island versions 1 and 2 - Stealing treasure - Gobak Sodor - Putting a nail in a bottle - Smart box - Salome 2 X 50' / 3.18 ECTS</p>	<p>Learning Form: Virtual face-to-face lecture via vlearning and zoom</p> <p>Learning method: Demonstration/question and answer/practice/project based learning material, various small games with tools, namely: - Dream Island versions 1 and 2 - Stealing treasure - Gobak Sodor - Putting a nail in a bottle - Smart box - Salome 2 X 50' / 3.18 ECTS</p>	<p>Material: Various small games with tools Library: <i>Hartati, Sasminta Christina Yuli, et al. 2012. Small Games (Effective Ways to Develop Physical, Motor, Social and Emotional Skills). Malang: Wineka Widya.</i></p>	5%

9	Understand various types of small games with tools	Students are able to master meeting material 1-8	<p>Criteria: UTS assessment criteria rubric</p> <p>Form of Assessment : Project Results Assessment / Product Assessment</p>	<p>Learning Form: Face-to-face lecture</p> <p>Learning method: Demonstration/question and answer/practice/project based learning material, various small games with tools, namely: - Dream Island versions 1 and 2 - Stealing treasure - Gobak Sodor - Putting a nail in a bottle - Smart box - Salome 2 X 50' / 3.18 ECTS</p>	<p>Learning Form: Face-to-face lecture</p> <p>Learning method: Demonstration/question and answer/practice/project based learning material, various small games with tools, namely: - Dream Island versions 1 and 2 - Stealing treasure - Gobak Sodor - Putting a nail in a bottle - Smart box - Salome 2 X 50' / 3.18 ECTS</p>	<p>Material: small game material</p> <p>Reference: <i>Hartati, Sasminta Christina Yuli, et al. 2012. Small Games (Effective Ways to Develop Physical, Motor, Social and Emotional Skills). Malang: Wineka Widya.</i></p>	15%
10	Understand the various types of competitive small games.	Students are able to explain and practice how to play, rules and modifications to competitive games.	<p>Criteria: 1.Participation assessment rubric 2.Performance assessment rubric 3.Practice assessment rubric</p> <p>Form of Assessment : Project Results Assessment / Product Assessment</p>	<p>Learning Form: Face-to-face lecture</p> <p>Learning method: Demonstration/question and answer/practice/project based learning material, various small games with tools, namely the 2x50 'Kasti Game / 3.18 ECTS</p>	<p>Learning Form: Virtual face-to-face lecture via vlearning and zoom</p> <p>Learning method: Demonstration/question and answer/practice/project based learning material, various small games with tools, namely the 2x50 'Kasti Game / 3.18 ECTS</p>	<p>Material: Various small competitive games</p> <p>Reference: <i>Hartati, Sasminta Christina Yuli, et al. 2012. Small Games (Effective Ways to Develop Physical, Motor, Social and Emotional Skills). Malang: Wineka Widya.</i></p>	5%
11	Understand various types of small games with tools.	Students are able to explain and practice how to play, rules, and modify small games using tools.	<p>Criteria: 1.Participation assessment rubric 2.Performance assessment rubric 3.Practice assessment rubric</p> <p>Form of Assessment : Participatory Activities, Project Results Assessment / Product Assessment</p>	<p>Learning Form: Face-to-face lecture</p> <p>Learning method: Demonstration/question and answer/practice/project based learning material various small games with tools namely Slag Ball Game 2x50' / 3.18 ECTS</p>	<p>Learning Form: Virtual face-to-face lecture via vlearning and zoom</p> <p>Learning method: Demonstration/question and answer/practice/project based learning material various small games with tools namely Slag Ball Game 2x50' / 3.18 ECTS</p>	<p>Material: Various small games with tools</p> <p>Library: <i>Hartati, Sasminta Christina Yuli, et al. 2012. Small Games (Effective Ways to Develop Physical, Motor, Social and Emotional Skills). Malang: Wineka Widya.</i></p>	5%
12	Understand various types of small games with tools.	Students are able to explain and practice how to play, rules, and modify small games using tools.	<p>Criteria: 1.Participation assessment rubric 2.Performance assessment rubric 3.Practice assessment rubric</p> <p>Forms of Assessment : Participatory Activities, Project Results Assessment / Product Assessment, Practices / Performance</p>	<p>Learning Form: Face-to-face lecture</p> <p>Learning method: Demonstration/question and answer/practice/project based learning material, various small games with tools, namely the Rounders Game 2x50' / 3.18 ECTS</p>	<p>Learning Form: Virtual face-to-face lecture via vlearning and zoom</p> <p>Learning method: Demonstration/question and answer/practice/project based learning material, various small games with tools, namely the Rounders Game 2x50' / 3.18 ECTS</p>	<p>Material: Various small games with tools</p> <p>Library: <i>Hartati, Sasminta Christina Yuli, et al. 2012. Small Games (Effective Ways to Develop Physical, Motor, Social and Emotional Skills). Malang: Wineka Widya.</i></p>	5%

13	Understand various types of small games with tools.	Students are able to explain and practice how to play, rules, and modify small games using tools.	Criteria: 1.Participation assessment rubric 2.Performance assessment rubric 3.Practice assessment rubric Forms of Assessment : Participatory Activities, Practical Assessment, Practical / Performance	Learning Form: Face-to-face lecture Learning method: Demonstration/question and answer/practice/project based learning material, various small games with tools, namely Kiepers Game 2x50' / 3.18 ECTS	Learning Form: Virtual face-to-face lecture via vlearning and zoom Learning method: Demonstration/question and answer/practice/project based learning material, various small games with tools, namely the Kiepers Game 2x50' / 3.18 ECTS	Material: Various small games with tools Library: Hartati, Sasminta Christina Yuli, et al. 2012. <i>Small Games (Effective Ways to Develop Physical, Motor, Social and Emotional Skills)</i> . Malang: Wineka Widya.	5%
14	Has minor game modification capabilities	Students are able to explain and practice how to play, rules, and modify small games using tools.	Criteria: 1.Participation assessment rubric 2.Performance assessment rubric 3.Practice assessment rubric Forms of Assessment : Participatory Activities, Practical Assessment, Practical / Performance	Learning Form: Face-to-face lecture Learning method: Demonstration/question and answer/practice/project based learning small game modification material 2x50' / 3.18 ECTS	Learning Form: Virtual face-to-face lecture via vlearning and zoom Learning method: Demonstration/question and answer/practice/project based learning small game modification material 2x50' / 3.18 ECTS	Material: Small game modification material Reference: Hartati, Sasminta Christina Yuli, et al. 2012. <i>Small Games (Effective Ways to Develop Physical, Motor, Social and Emotional Skills)</i> . Malang: Wineka Widya. Material: Small game modification material Reference: Relevant articles from national or international journals published in the last 10 years.	5%
15	Has minor game modification capabilities	Students are able to explain and practice how to play, rules, and modify small games using tools.	Criteria: 1.Participation assessment rubric 2.Performance assessment rubric 3.Practice assessment rubric Forms of Assessment : Participatory Activities, Practical Assessment, Practical / Performance	Learning Form: Face-to-face lecture Learning method: Demonstration/question and answer/practice/project based learning small game modification material 2x50' / 3.18 ECTS	Learning Form: Virtual face-to-face lecture via vlearning and zoom Learning method: Demonstration/question and answer/practice/project based learning small game modification material 2x50' / 3.18 ECTS	Material: Small game modification material Reference: Hartati, Sasminta Christina Yuli, et al. 2012. <i>Small Games (Effective Ways to Develop Physical, Motor, Social and Emotional Skills)</i> . Malang: Wineka Widya. Material: Small game modification material Reference: Relevant articles from national or international journals published in the last 10 years.	5%

16	Has minor game modification capabilities	Students are able to explain and practice how to play, rules, and modify small games using tools.	Criteria: UAS assessment criteria rubric Forms of Assessment : Project Results Assessment / Product Assessment, Practical Assessment, Tests	Learning Form: Face-to-face lecture Learning method: Demonstration/question and answer/practice/project based learning small game modification material	Learning Form: Face-to-face lecture Learning method: Demonstration/question and answer/practice/project based learning small game modification material 2x50' / 3.18 ECTS	Material: UAS material Reader: <i>Hartati, Sasminta Christina Yuli, et al. 2012. Small Games (Effective Ways to Develop Physical, Motor, Social and Emotional Skills). Malang: Wineka Widya.</i>	15%
----	--	---	--	--	---	--	-----

Evaluation Percentage Recap: Project Based Learning

No	Evaluation	Percentage
1.	Participatory Activities	15.35%
2.	Project Results Assessment / Product Assessment	60.34%
3.	Practical Assessment	10.01%
4.	Practice / Performance	8.35%
5.	Test	5%
		99.05%

Notes

- Learning Outcomes of Study Program Graduates (PLO - Study Program)** are the abilities possessed by each Study Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study program obtained through the learning process.
- The PLO imposed on courses** are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.
- Program Objectives (PO)** are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
- Subject Sub-PO (Sub-PO)** is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.
- Indicators for assessing** ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
- Assessment Criteria** are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
- Forms of assessment:** test and non-test.
- Forms of learning:** Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
- Learning Methods:** Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
- Learning materials** are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
- The assessment weight** is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
- TM=Face to face, PT=Structured assignments, BM=Independent study.