Document Code



Universitas Negeri Surabaya Faculty of Languages and Arts Bachelor of Music Study Program

Courses		CODE		Cou	Course Family			Cre	dit We	eight		SE	MEST	ER	Con	pilatio	
Creative Mus	sic Content	9122102148				gram E	lectiv	re	T=2	P=0	ECT	S=3.1	8	4		May	17, 20
AUTHORIZA	TION	SP Develop	er	- I Cou	rses		С	ourse	Clus	ter C	oordin	ator	Stu	ıdy Pr	ogram	Coor	dinato
		Harpang Yu	dha Karya	awanto,	S.Pd.,	, M.Pd		Harpang Yudha Karyawanto, S.Pd., M.Pd				Agı	Agus Suwahyono, S.Sn., M.Pd				
Learning model	Project Based I	Learning															
Program	PLO study pro	gram that is cha	rged to	the cou	irse												
Learning Outcomes	PLO-1	Able to demonstra	ate religio	us, nati	onal a	nd cult	ıral v	alues	, as w	ell as	acade	mic et	hics in	carryii	ng out	their d	uties
(PLO)	PLO-4	Develop yourself	Develop yourself continuously and collaborate.														
	PLO-7	Able to adapt to d	evelopm	ents in t	echnol	logy, th	e bus	siness	world	d and	the mu	usic ind	dustry	(DUDI)).		
	PLO-10	knowledge and sl	Able to work together in a musical ensemble/collaboration/orchestra, both as a leader and member, to apply musical knowledge and skills through a training process and artistic production managerial approach to produce a collaborative presentation of musical works.														
	Program Obje	ctives (PO)															
	PO - 1	Able to master and apply digital technology in applications on social media															
	PO - 2	Able to collaborate in creating creative works on digital platforms															
	PO - 3	Able to create ideas in presenting creative music content on social media															
	PO - 4	Able to analyze positive and negative music content towards society															
	PLO-PO Matri	x															
		P.O	1	PLO-1		PL	0-4		F	PLO-7		Р	LO-10				
		PO-1								•							
		PO-2				•	′										
		PO-3											1				
				1													
		PO-4						1									
		PO-4															
	PO Matrix at the	PO-4	arning s	tage (S	Sub-P	O)											
	PO Matrix at the		arning s	tage (S	ub-P	0)											
	PO Matrix at the	ne end of each le	arning s	tage (S	Sub-P	0)				Week							
	PO Matrix at th					· ·	6	7		Week 9	10	11	12	13	14	15	16
	PO Matrix at the	ne end of each le	1	2 3	Sub-P	5	6	7	8	Week	10	11	12	13	14	15	16
	PO Matrix at the	PO-1	1	2 3	4	5			8	9						15	16
	PO Matrix at the	PO-1	1	2 3	4	5	6	7			10	11	12	13	14		
	PO Matrix at the	P.O PO-1 PO-2 PO-3	1 ;	2 3	4	5			8	9						15	16
	PO Matrix at the	PO-1	1	2 3	4	5			8	9							
Short Course Description	The course cont and practical str.	PO-1 PO-2 PO-3 PO-4 ains understanding	1 ,	2 3	4	5	✓	/	8	9	✓	•	·	✓ ·	/	·	/

- Puwanto, Hari. 2009. Musicmagic. CV Andik offset
 Purwacandra, P P. 2007. Pembuatan Ilustrasi Musik berbasis MIDI. Yogyakarta: STMIK AMIKOM
 Lestari, N. D., & Sitasi, C. (2019). Proses Produksi Dalam Industri Musik Independen Di Indonesia. Jurnal Komunikasi, 10(2),

Supporters:

1. Sukma, B. P. (2021). PRODUKSI KONTEN DIGITAL KREATIF LOKAL SEBAGAI UPAYA ALTERNATIF PELESTARIAN BAHASA DAERAH. Demi Bahasa Bermanfaat Dan Bermartabat: Percikan Pemikiran Strategi Kebahasaan Dalam Dinamika Bahasa, Pendidikan, Dan Kebudayaan Era Kiwari, 27.

Supporting lecturer

Harpang Yudha Karyawanto, S.Pd., M.Pd.

Week-	Final abilities of each learning stage	Ē	Evaluation	Learn Studen	p Learning, ing methods, t Assignments, imated time]	Learning materials	Assessment Weight (%)
	(Sub-PO)	Indicator	Criteria & Form	Offline (offline)	Online (online)	[References]	
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
1	Able to identify social media applications according to their characteristics	Practice creating music topic content on Instagram social media	Criteria: 1.Create an account, activate and operate completely and appropriately 2.Creating an account, activating, and operating completely and non-compliantly 3.Account creation, activation, and operation are incomplete and inappropriate 4.Account creation, activation, and inability to operate incompletely and inappropriately	Lectures and Demonstrations 2x50	Lectures and Demonstrations 2x50	Material: Introduction to Creative Music Content References: Lestari, ND, & Sitation, C. (2019). Production Process in the Independent Music Industry in Indonesia. Journal of Communication, 10(2), 161-168.	4%
			Form of Assessment : Practice / Performance				
2	Able to create music topic content on Instagram social media	1.Create an account on social media 2.Social media editing	Criteria: 1.Create an account, activate and operate completely and appropriately 2.Creating an account, activating and operating it is incomplete and not suitable 3.Account creation, activation, and operation are incomplete and inappropriate 4.Creating an account, activating it, and not being able to operate it is incomplete and inappropriate Form of Assessment: Practice / Performance	Lectures and Demonstrations 2x50	Lectures and Demonstrations 2x50	Material: Introduction to Creative Music Content Library:	5%
3	Able to create music topic content on Instagram social media	Practice creating music topic content	Criteria: 1.Create music topic content that is interesting and has educational value 2.Create music topic content that is interesting, and has little educational value 3.Creating music topic content that is not interesting and has no educational value Form of Assessment: Practice / Performance	Lectures and Demonstrations 2x50	Lectures and Demonstrations 2x50	Material: Introduction to Creative Music Content Library:	5%

4	Able to create music topic content on Tik-Tok social media	Practice creating music- themed content on the Tik-tok application	Criteria: 1.Create music topic content that is interesting and has educational value 2.Create music topic content that is interesting, and has no educational value 3.Creating music topic content that is less interesting and has no educational value Form of Assessment: Practice / Performance	Lectures and Demonstrations 2x50	Lectures and Demonstrations 2x50	Material: Introduction to Creative Music Content 1 References:	5%
5	Able to create music topic content on YouTube social media	Practice creating music- themed content on the Instagram application	Criteria: 1.Create music topic content that is interesting and has educational value 2.Create music topic content that is interesting, and has no educational value 3.Creating music topic content that is interesting music topic content that is uninteresting and has no educational value Form of Assessment: Participatory Activities, Practice/Performance	Lectures and Demonstrations 2x50	Lectures and Demonstrations 2x50	Material: Introduction to Creative Music Content 1 References:	4%
6	Able to create collaborative music content with friends on Instagram social media	Create collaborative music topic content that is interesting and has educational value	Criteria: 1.Create collaborative content on music topics that is interesting and has educational value 2.Create collaborative content with interesting music topics, and has no educational value 3.Creating collaborative content on music topics is uninteresting and has no educational value 4.Creating content that does not collaborate with music topics is not interesting and has no educational value Form of Assessment: Participatory Activities	Lectures and Demonstrations 2x50	Lectures and Demonstrations 2x50	Material: Introduction to Creative Music Content References: Lestari, ND, & Sitation, C. (2019). Production Process in the Independent Music Industry in Indonesia. Journal of Communication, 10(2), 161-168.	5%

7	Able to create collaborative music content with friends on Tik-tok social media	Create collaborative music topic content that is interesting and has educational value	Criteria: 1.Create collaborative content on music topics that is interesting and has educational value 2.Create collaborative content with interesting music topics, and has no educational value 3.Creating collaborative content on music topics that is less interesting and has no educational value 4.Creating content that does not collaborate with music topics is less interesting and has no educational value Form of Assessment:	Lectures and Demonstrations 2x50	Lectures and Demonstrations 2x50	Material: Introduction to Creative Music Content 1 References: Lestari, ND, & Sitation, C. (2019). Production Process in the Independent Music Industry in Indonesia. Journal of Communication, 10(2), 161-168.	5%
8	Able to create collaborative music content with friends on social media	Create collaborative music topic content that is interesting and has educational value	Practice / Performance Criteria: 1.Create collaborative content on music topics that is interesting and has educational value 2.Create collaborative content with interesting music topics, and has no educational value 3.Creating collaborative content on music topics that is less interesting and has no educational value 4.Creating content that does not collaborate with music topics is less interesting and has no educational value Form of Assessment: Practice / Performance	Practice 2x50	Practice 2x50	Material: Introduction to Creative Music Content 1 References: Lestari, ND, & Sitation, C. (2019). Production Process in the Independent Music Industry in Indonesia. Journal of Communication, 10(2), 161-168.	10%

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9	Able to create collaborative music content with friends on YouTube	Create collaborative micropic content that is interesting and has educational value	Criteria: 1.Create collaborative content on music topics that is interesting and has educational value 2.Create collaborative content with interesting music topics, and has no educational value 3.Creating collaborative content on music topics that is less interesting and has no educational value 4.Creating content that does not collaborate with music topics is less interesting and has no educational value Form of Assessment: Practice / Performance	Lectures and Demonstrations 2x50	Lectures and Demonstrations 2x50	Material: Music Content Production 1 Reference: Sukma, BP (2021). PRODUCTION OF LOCAL CREATIVE DIGITAL CONTENT AS AN ALTERNATIVE EFFORT TO PRESERVE REGIONAL LANGUAGES. For the sake of useful and dignified language: Sparks of linguistic strategy thinking in the dynamics of language, education and culture in the current era, 27.	7%
10	Able to create collaborative music content on YouTube with sponsorship	Create collaborative music topic content that is interesting and has educational value	Criteria: 1.Create collaborative content on music topics that is interesting and has educational value 2.Create collaborative content with interesting music topics, and has no educational value 3.Creating collaborative content on music topics that is less interesting and has no educational value 4.Creating content that does not collaborate with music topics is less interesting and has no educational value Form of Assessment: Practice / Performance	Lectures and Demonstrations 2x50	Lectures and Demonstrations 2x50	Material: Music Content Production 1 References: Lestari, ND, & Sitation, C. (2019). Production Process in the Independent Music Industry in Indonesia. Journal of Communication, 10(2), 161-168.	5%

11	Able to create collaborative music content on YouTube with sponsorship	Create collaborative music topic content that is interesting and has educational value	Criteria: 1.Create collaborative content on music topics that is interesting and has educational value 2.Create collaborative content with interesting music topics, and has no educational value 3.Creating collaborative content on music topics that is less interesting and has no educational value 4.Creating content that does not collaborate with music topics is less interesting and has no educational value Form of Assessment: Practice / Performance	Lectures and Demonstrations 2x50	Lectures and Demonstrations 2x50	Material: Music Content Production 1 Reference: Puwanto, Hari. 2009. Musicmagic. CV Andik offset	4%
12	Able to create collaborative music content on YouTube with sponsorship	Create collaborative music topic content that is interesting and has educational value	Criteria: 1.Create collaborative content on music topics that is interesting and has educational value 2.Create collaborative content with interesting music topics, and has no educational value 3.Creating collaborative content on music topics that is less interesting and has no educational value 4.Creating content that does not collaborate with music topics is less interesting and has no educational value Form of Assessment: Practice / Performance	Lectures and Demonstrations 2x50	Lectures and Demonstrations 2x50	Material: Music Content Production 1 References: Lestari, ND, & Sitation, C. (2019). Production Process in the Independent Music Industry in Indonesia. Journal of Communication, 10(2), 161-168.	4%

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13	Able to create collaborative music content on YouTube with sponsorship	Create collaborative music topic content that is interesting and has educational value	Criteria: 1.Create collaborative content on music topics that is interesting and has educational value 2.Create collaborative content with interesting music topics, and has no educational value 3.Creating collaborative content on music topics that is less interesting and has no educational value 4.Creating content that does not collaborate with music topics is less interesting and has no educational value Form of Assessment: Participatory Activities, Practice/Performance	Lectures and Demonstrations 2x50	Lectures and Demonstrations 2x50	Material: Music Content Production 1 References: Lestari, ND, & Sitation, C. (2019). Production Process in the Independent Music Industry in Indonesia. Journal of Communication, 10(2), 161-168.	5%
14	Able to create music content on YouTube with sponsorship	Create content on music topics that is interesting and has educational value	Criteria: 1.Create collaborative content on music topics that is interesting and has educational value 2.Create collaborative content with interesting music topics, and has no educational value 3.Creating collaborative content on music topics that is less interesting and has no educational value 4.Creating content that does not collaborate with music topics is less interesting and has no educational value Form of Assessment: Practice / Performance	Lectures and Demonstrations 2x50	Lectures and Demonstrations 2x50	Material: Music Content Production 1 Reference: Sukma, BP (2021). PRODUCTION OF LOCAL CREATIVE DIGITAL CONTENT AS AN ALTERNATIVE EFFORT TO PRESERVE REGIONAL LANGUAGES. For the sake of useful and dignified language: Sparks of linguistic strategy thinking in the dynamics of language, education and culture in the current era, 27.	8%

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15	Able to create music content on YouTube with sponsorship	Create content on music topics that is interesting and has educational value	Criteria: 1.Create collaborative content on music topics that is interesting and has educational value 2.Create collaborative content with interesting music topics, and has no educational value 3.Creating collaborative content on music topics that is less interesting and has no educational value 4.Creating content that does not collaborate with music topics is less interesting and has no educational value Form of Assessment: Practice / Performance	Lectures and Demonstrations 2x50	Lectures and Demonstrations 2x50	Material: Music Content Production 1 Reference: Sukma, BP (2021). PRODUCTION OF LOCAL CREATIVE DIGITAL CONTENT AS AN ALTERNATIVE EFFORT TO PRESERVE REGIONAL LANGUAGES. For the sake of useful and dignified language: Sparks of linguistic strategy thinking in the dynamics of language, education and culture in the current era, 27.	4%
16	Able to create music content on YouTube with sponsorship	Create content on music topics that is interesting and has educational value	Criteria: 1.Create collaborative content on music topics that is interesting and has educational value 2.Create collaborative content with interesting music topics, and has no educational value 3.Creating collaborative content on music topics that is less interesting and has no educational value 4.Creating content that does not collaborate with music topics is less interesting and has no educational value Form of Assessment: Participatory Activities, Practice/Performance	Lectures and Demonstrations 2x50	Lectures and Demonstrations 2x50	Material: Music Content Production 1 Reference: Purwacandra, P P. 2007. Making MIDI-based Music Illustrations. Yogyakarta: STMIK AMIKOM	20%

Evaluation Percentage Recap: Project Based Learning

LVU	Evaluation i crocinage recap: i roject								
No	Evaluation	Percentage							
1.	Participatory Activities	19.5%							
2.	Practice / Performance	80.5%							
		100%							

Notes

- 1. Learning Outcomes of Study Program Graduates (PLO Study Program) are the abilities possessed by each Study Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study program obtained through the learning process.
- The PLO imposed on courses are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.
 Program Objectives (PO) are abilities that are specifically described from the PLO assigned to a course, and are specific to
- the study material or learning materials for that course.
- Subject Sub-PO (Sub-PO) is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.

- 5. **Indicators for assessing** ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
- Assessment Criteria are benchmarks used as a measure or measure of learning achievement in assessments based on
 predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased.
 Criteria can be quantitative or qualitative.
- 7. Forms of assessment: test and non-test.
- 8. Forms of learning: Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
- Learning Methods: Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning,
 Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
- 10. Learning materials are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
- 11. The assessment weight is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
- 12. TM=Face to face, PT=Structured assignments, BM=Independent study.