	Universitas Negeri Surabaya **Faculty of Languages and Arts,** **Javanese Language and Literature Education Undergraduate Study Program**	**Document Code**

SEMESTER LEARNING PLAN

Courses	**CODE**	**Course Family**	**Credit Weight**			**SEMESTER**	**Compilation Date**
Puppetry Appreciation	8820202005	Compulsory Study Program Subjects	**T=2**	**P=0**	**ECTS=3.18**	3	July 17, 2024

AUTHORIZATION	**SP Developer**	**Course Cluster Coordinator**	**Study Program Coordinator**
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Learning model	**Project Based Learning**	
Program Learning Outcomes (PLO)	**PLO study program that is charged to the course**	
	PLO-4	Develop yourself continuously and collaborate.
	PLO-8	Able to appreciate, assess and create modern and classical Javanese literary works in accordance with the structure and rules of literary genres;
	PLO-9	Skilled in applying cultural concepts based on an understanding of Javanese traditions with an insight into local wisdom;
	Program Objectives (PO)	
	PO - 1	Utilizing science and technology to obtain, collect and process various forms, types of Javanese wayang art, stories, balungan and wayang figures in order to improve skills in the field of wayang and its application in Javanese language learning at school.
	PO - 2	Mastering theoretical concepts about the forms, types, of Javanese wayang art, stories, balungan, and wayang characters, and being able to formulate solutions to various problems regarding the introduction of stories and their characters as well as the didactic and philosophical values contained in procedural wayang art.
	PO - 3	Make strategic decisions based on information and data analysis, and provide guidance in choosing various alternative solutions in resolving and resolving problems regarding the introduction of the story and its characters as well as the didactic and philosophical values contained in Javanese wayang art.
	PO - 4	Have a commitment and attitude of responsibility for one's own and group learning performance in solving various problems, practicing Javanese wayang appreciation which supports the learning of Javanese language and literature at school.
	PLO-PO Matrix	

P.O	PLO-4	PLO-8	PLO-9
PO-1		✔	
PO-2			✔
PO-3		✔	✔
PO-4	✔		✔

PO Matrix at the end of each learning stage (Sub-PO)

P.O	Week															
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
PO-1																
PO-2																
PO-3																
PO-4																

Short Course Description	Study of the forms, types, of Javanese wayang art, stories, balungan, wayang characters, and training in classical wayang, and carangan, with emphasis on the form of introduction to stories and their characters as well as the didactic and philosophical values contained in wayang art and their application in language learning Java in schools by utilizing science and technology which is based on a responsible attitude. This course is presented with a system of assignments, practice, discussion and presentation, and reflection.
References	**Main :**

1. I Gusti Made Widia. 1985. Adi Parwa, Seri Mahabhrat . Denpasar: CV. Kayu Mas.
2. Imam Supardi. 1961. Hastha Brata. Piwulange Sri Rama Marang Gunawan Wibisana lan larasane karo Jaman.
3. Surabaja: Panjebar Semangat.
4. Soekatno, 1995. Wayang Kulit Purwa. Klasifikasi, Jenis, dan Sejarah . Semarang: Penerbit Aneka Ilmu.
5. Sri Mulyono. 1987. Wayang dan Filsafat Nusantara. Jakarta: Gunung Agung.

Supporters:	

Supporting lecturer	Yohan Susilo, S.Pd., M.Pd.

Week-	Final abilities of each learning stage (Sub-PO)	Evaluation		Help Learning, Learning methods, Student Assignments, [Estimated time]		Learning materials [References]	Assessment Weight (%)
		Indicator	Criteria & Form	Offline (*offline*)	Online (*online*)		
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
1	Understand the history of wayang	Can explain the history of the development of wayang	**Criteria:** 1.1. Correct answer, correct reason (100). 2.2. Correct answer, wrong reason (60). 3.3. Wrong answer, wrong reason (20). 4.5 **Form of Assessment** : Participatory Activities	Lectures and questions and answers 2 X 50	Lectures and questions and answers 2 X 50	**Material:** History of wayang **Bibliography:** *Soekatno, 1995. Purwa Shadow Puppet. Classification, Types, and History. Semarang: Aneka Ilmu Publishers.*	5%
2	Source of the wayang purwa play (Ramayana)	Can explain the source of wayang purwa (Ramayana)	**Criteria:** 1.1. Correct answer, correct reason (100) 2.2. Correct answer, incorrect reason (60) 3.3. Wrong answer, wrong reason (20) **Form of Assessment** : Participatory Activities, Tests	Lectures and questions and answers 2 X 50	Lectures and questions and answers 2 X 50	**Material:** Source of the play Wayang Purwa **Library:** *Imam Supardi. 1961. Hastha Brata. Piwulange Sri Rama Marang Gunawan Wibisana lan larasane karo Jaman.*	5%
3	Understanding the Source of the Wayang Purwa Play (Ramayana)	Can explain the source of wayang purwa (Mahabharata)	**Criteria:** 1.1. Correct answer, correct reason (100) 2.2. Correct answer, incorrect reason (60) 3.3. Wrong answer, wrong reason (20) 4. 5.2 **Form of Assessment** : Project Results Assessment / Product Assessment	Lectures and questions and answers 2 X 50		**Material:** Source of the Wayang Purwa play (Mahabharata) **Library:** *I Gusti Made Widia. 1985. Adi Parwa, Mahabharat Series. Denpasar: CV. Kayu Mas.*	5%
4	understand the source of the play Wayang Purwa {Lakon Pakem}	Can explain the source of the wayang purwa play (lakon pakem)	**Criteria:** 1.1. Correct answer, correct reason (100) 2.2. Correct answer, incorrect reason (60) 3.3. Wrong answer, wrong reason (20) **Form of Assessment** : Project Results Assessment / Product Assessment	Lecture and demonstration 2 X 50		**Material:** Source of the play Wayang Purwa (pakem play) **Library:** *Sri Mulyono. 1987. Puppetry and Indonesian Philosophy. Jakarta: Mount Agung.*	5%

			Criteria			Material/Library	
5	Source of the Wayang Purwa play (carangan play)	Explaining the Source of the Wayang Purwa Play (Carangan play)	**Criteria:** 1.1. Correct answer, correct reason (100) 2.2. Correct answer, incorrect reason (60) 3.3. Wrong answer, wrong reason (20) **Form of Assessment** : Project Results Assessment / Product Assessment	Presentation and discussion 2 X 50	Presentation and discussion 2 X 50	**Material:** Source of the Wayang Purwa play (carangan play) **Library:** *Sri Mulyono. 1987. Puppetry and Indonesian Philosophy. Jakarta: Mount Agung.*	5%
6	Understanding the Source of the Wayang Purwa Play (Special Play)	Explaining the source of wayang purwa plays (special plays)	**Criteria:** 1.1. Correct answer, correct reason (100). 2.2. Correct answer, wrong reason (60). 3.3. Wrong answer, wrong reason (20). **Form of Assessment** : Test	Lectures and Questions and Answers 2 X 50		**Material:** Source of the play Wayang Purwa (special play) **Library:** *Sri Mulyono. 1987. Wayang and Indonesian Philosophy. Jakarta: Mount Agung.*	5%
7	Understanding the Sources of Plays by Javanese Poets	Explaining the Sources of Plays by Javanese Poets	**Criteria:** 1.1. Correct answer, correct reason (100) 2.2. Correct answer, incorrect reason (60) 3.3. Wrong answer, wrong reason (20) **Form of Assessment** : Project Results Assessment / Product Assessment	Lectures and questions and answers 2 X 50		**Material:** Source of the play Wayang Purwa by Javanese poet **Reader:** *Sri Mulyono. 1987. Wayang and Indonesian Philosophy. Jakarta: Mount Agung.* **Material:** Source of the play Wayang Purwa by a Javanese poet. **Library:**	5%
8	UTS material: History of the Development of Wayang, Sources of the Wayang Purwa Play	10	**Criteria:** 1. Answer the UTS questions, a total of 10 questions, each question with 10 marks **Form of Assessment** : Practice/Performance, Test	Written test 2 X 50		**Material:** UTS **Library:** *Soekatno, 1995. Purwa Shadow Puppet. Classification, Types, and History. Semarang: Aneka Ilmu Publishers.*	20%
9	Understand the types of wayang purwa plays	Explain the types of wayang purwa	**Criteria:** 1.1. Correct answer, correct reason (100) 2.2. Correct answer, incorrect reason (60) 3.3. Wrong answer, wrong reason (20) **Form of Assessment** : Participatory Activities	lecture and question and answer 2 X 50	lecture and question and answer 2 X 50	**Material:** Types of wayang Purwa plays **Reference:** *Soekatno, 1995. Wayang kulit Purwa. Classification, Types, and History. Semarang: Aneka Ilmu Publishers.*	5%
10	Understanding the Ramayana wayang puppets	Explaining the Ramayana puppet show	**Criteria:** 1.1. Correct answer, correct reason (100). 2.2. Correct answer, wrong reason (60). 3.3. Wrong answer, wrong reason (20). **Form of Assessment** : Project Results Assessment / Product Assessment	lecture and question and answer 2 X 50	lecture and question and answer 2 X 50	**Material:** Ramayana wayang puppets **Reader:** *Imam Supardi. 1961. Hastha Brata. Piwulange Sri Rama Marang Gunawan Wibisana lan larasane karo Jaman.*	5%

11	Understanding the Mahabharata wayang paraga	Explaining the Mahabharata puppet show	**Criteria:** 1.1. Correct answer, correct reason (100) 2.2. Correct answer, incorrect reason (60) 3.3. Wrong answer, wrong reason (20) **Form of Assessment** : Test	lecture and question and answer 2 X 50		**Material:** Mahabharata wayang puppets **Library:** *I Gusti Made Widia. 1985. Adi Parwa, Mahabharat Series. Denpasar: CV. Kayu Mas.*	5%
12	Understanding the assignment of learning media for wayang appreciation, focus on image editing	Explains the assignment to create learning media for wayang appreciation, focus on editing images	**Criteria:** 1.1. Correct answer, correct reason (100). 2.2. Correct answer, wrong reason (60). 3.3. Wrong answer, wrong reason (20). **Form of Assessment** : Project Results Assessment / Product Assessment	Discussion and questions and answers. 2 X 50		**Material:** Assignment to create learning media for wayang appreciation, focus on image editing. **Reference:** *Soekatno, 1995. Wayang kulit Purwa. Classification, Types, and History. Semarang: Aneka Ilmu Publishers.*	5%
13	Understanding the assignment to create learning media for wayang appreciation, focus on audio editing	Explaining video editing for wayang appreciation learning, focusing on audio editing	**Criteria:** 1.1. Correct answer, correct reason (100). 2.2. Correct answer, wrong reason (60). 3.3. Wrong answer, wrong reason (20). **Form of Assessment** : Project Results Assessment / Product Assessment	Discussion and questions and answers 2 X 50		**Material:** video editing assignment for learning about wayang appreciation, audio focus. **Reference:** *Soekatno, 1995. Wayang kulit Purwa. Classification, Types, and History. Semarang: Aneka Ilmu Publishers.*	5%
14	Understand the editing assignment for wayang appreciation learning media (audio visual)	wayang appreciation learning media	**Criteria:** 1.1. Correct answer, correct reason (100). 2.2. Correct answer, wrong reason (60). 3.3. Wrong answer, wrong reason (20). **Form of Assessment** : Project Results Assessment / Product Assessment	Discussion and questions and answers 2 X 50		**Material:** Assignment to edit a learning video on wayang appreciation with an audio visual focus. **Reference:** *Soekatno, 1995. Wayang kulit Purwa. Classification, Types, and History. Semarang: Aneka Ilmu Publishers.*	5%
15	presentation of learning video editing assignments Appreciation of puppetry	presentation of assignment results	**Criteria:** 1.1. Correct answer, correct reason (100). 2.2. Correct answer, wrong reason (60). 3.3. Wrong answer, wrong reason (20). **Form of Assessment** : Project Results Assessment / Product Assessment	presentation 2 X 50		**Material:** assignment presentation **Bibliography:** *Soekatno, 1995. Purwa Shadow Puppet. Classification, Types, and History. Semarang: Aneka Ilmu Publishers.*	5%

| 16 | upload puppet appreciation assignments on social media | able to upload puppet appreciation assignments to social media | **Criteria:**
upload assignments to social media correctly 20

Forms of Assessment:
Project Results Assessment / Product Assessment, Practical Assessment | 2 X 50 | upload assignments to social media | **Material:** upload assignments to social media
Reference: *Soekatno, 1995. Purwa Shadow Puppet. Classification, Types, and History. Semarang: Aneka Ilmu Publishers.* | 10% |

Evaluation Percentage Recap: Project Based Learning

No	Evaluation	Percentage
1.	Participatory Activities	12.5%
2.	Project Results Assessment / Product Assessment	50%
3.	Practical Assessment	5%
4.	Practice / Performance	10%
5.	Test	22.5%
		100%

Notes

1. **Learning Outcomes of Study Program Graduates (PLO - Study Program)** are the abilities possessed by each Study Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study program obtained through the learning process.
2. **The PLO imposed on courses** are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.
3. **Program Objectives (PO)** are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
4. **Subject Sub-PO (Sub-PO)** is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.
5. **Indicators for assessing** ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
6. **Assessment Criteria** are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
7. **Forms of assessment:** test and non-test.
8. **Forms of learning:** Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
9. **Learning Methods:** Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
10. **Learning materials** are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
11. **The assessment weight** is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
12. TM=Face to face, PT=Structured assignments, BM=Independent study.