

Universitas Negeri Surabaya Faculty of Engineering , Information Technology Education Undergraduate Study Program

Document Code

			SE		.51		``													
Courses			CODE			Co	urse	Famil	У	Credit Weight			SE	EMEST	ER	Co Da	mpilat te	ion		
Artificial inte	ligence		8320702032	Compulsory Study Program Subjects				T=2	2 P=	0 E0	CTS=3.18	1	3		Jul	y 17, 2	024			
AUTHORIZATION			SP Develope	er		110	gram	Cubje	5010	Cours	se Clu	ister	Coor	dinator	St	udy Pr	ogran	n Coo	rdinato	or
			Harun Al Ros	yid, S	6.T., N	И.Т.									D	rs. Ban	nbang	Sujatr	niko, M	I.T.
Learning model	Project Based	Learı	.earning																	
Program	PLO study program which is charged to the course																			
Learning Outcomes (PLO)	PLO-8	Mastering the concepts and implementation in developing software engineering, games, intelligent multimedia, and network computer engineering.																		
. ,	PLO-13	support teaching activities that can be integrated with ICT.																		
	Program Objectives (PO)																			
	PO - 1	Able to explain the concept, definition, history and use of artificial intelligence																		
	PO - 2	Able to explain concepts, definitions, working principles, intelligent agent work environment																		
	PO - 3	Able to explain concepts, provide examples, and build algorithmic solutions for artificial intelligence problems using AI techniques																		
	PLO-PO Matrix																			
			P.0		PL	O-8		P	LO-1	.3	1									
			PO-1								_									
			PO-2																	
			PO-3]									
	PO Matrix at t	he e	nd of each lea	arnir	ng sta	age (Sub-	PO)												
				1																1
			P.0		r –	r –	1	1	.	-		Wee	k	<u> </u>				1	1	
				1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	
		_	PO-1 PO-2																	
		-	PO-3																	
]
Short Course Description	Artificial intellige solving process concepts, provi PLANNING and	ses, a des e	as well as disc examples, and	ussir build:	ng eth s algo	nical (prithm	consi iic so	derations	ons s for	and fu artificia	ture t al inte	hinkir	ig in	artificial	ntell	igence	. This	cours	e expl	ains
References	Main :																			
	-		orvig, P. (2010) Bialik, M., & Fa				•												gn	
	Supporters:																			
			•																	

	sustaina 2. Kusuma	able developmen adewi, Sri. (2003) 5. (2014). Artifici	Rivas, A., & Valverde, P. (2 t.). Artificial Intelligence: Tek ial Intelligence : Searchir	knik dan Aplikas	sinya. Yogyakarta: Graha	Ilmu.	
Support lecturer	Dr. Ricky Eka P	I, S.T., M.T. utra, S.Kom., M.H ah Susanti, S.Ko					
Week-	Final abilities of each learning stage		Evaluation	He Lear Stude	Learning materials	Assessment Weight (%)	
	(Sub-PO)	Indicator	Criteria & Form	Offline(offline)	Online (online)	[References]	Weight (70)
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
1	Students are able to explain the concept, definition, history and use of artificial intelligence	Students are precise in explaining the concept, definition, history and use of artificial intelligence	Criteria: 1.Cognitive Value 2.Affective Values Form of Assessment : Participatory Activities, Tests	Presentation, group discussion and reflection 2 X 50	Zoom Meeting Interactive Quiz 2 X 50	Material: History and Introduction of AI Literature:	3%
2	Students are able to explain the concepts, definitions, working principles, work environment of intelligent agents	Students are precise in explaining the concept, definition, history and use of artificial intelligence	Criteria: 1.Cognitive Value 2.Affective Values 3.Psychomotor Values Forms of Assessment : Participatory Activities, Practice/Performance, Tests	Presentation, Group Discussion, and Reflection 2 X 50	Zoom Meeting Interactive Quiz 2 X 50	Material: AI Agents and PEAS Reference: Russel, S. Norvig, P. (2010). Artificial Intelligence A Modern Approach Third Edition. New Jersey: Prentice Hall	25%
3	Able to explain concepts, provide examples, and build algorithmic solutions for artificial intelligence problems with SEARCHING techniques using the Blind/Un- informed Search Algorithm	Students are precise in explaining concepts, giving examples, and building algorithmic solutions for artificial intelligence problems with SEARCHING techniques using the Blind/Un- informed Search algorithm	Criteria: 1.Cognitive Value 2.Affective Values Form of Assessment : Participatory Activities	Presentation, Group Discussion and Reflection 2 X 50	Zoom Meeting Interactive Quiz 2 X 50	Material: Breadth-First Searching (BFS), and Depth-First Searching (DFS) References: <i>Russel, S.</i> <i>Norvig, P.</i> (2010). Artificial Intelligence A Modern Approach Third Edition. New Jersey: Prentice Hall	4%
4	Able to explain concepts, provide examples, and build algorithmic solutions for artificial intelligence problems with SEARCHING techniques using the Blind/Un- informed Search Algorithm	Students are precise in explaining concepts, giving examples, and building algorithmic solutions for artificial intelligence problems with SEARCHING techniques using the Blind/Un- informed Search algorithm	Criteria: 1.Cognitive Value 2.Affective Values Form of Assessment : Participatory Activities, Tests	Presentation, Group Discussion and Reflection 2 X 50	Zoom Meeting Interactive Quiz 2 X 50	Material: A* Algorithm, Greedy Be-FS References: <i>Russell, S.</i> <i>Norvig, P.</i> (2010). Artificial Intelligence A Modern Approach Third Edition. New Jersey: Prentice Hall	4%

5	Able to explain concepts, provide examples, and build algorithmic solutions for artificial intelligence problems with SEARCHING techniques using the Heuristic Search Algorithm	Students are precise in explaining concepts, giving examples, and building algorithmic solutions for artificial intelligence problems using SEARCHING techniques using the Heuristic Search Algorithm	Criteria: 1.Cognitive Value 2.Affective Values Form of Assessment : Participatory Activities, Tests	Presentation, Group Discussion and Reflection 2 X 50	Zoom Meeting Interactive Quiz 2 X 50	Material: Hill Climbing Algorithm References: Russell, S. Norvig, P. (2010). Artificial Intelligence A Modern Approach Third Edition. New Jersey: Prentice Hall	4%
6	Able to explain concepts, provide examples, and build algorithmic solutions for artificial intelligence problems with SEARCHING techniques using the Heuristic Search Algorithm	Students are precise in explaining concepts, giving examples, and building algorithmic solutions for artificial intelligence problems using SEARCHING techniques using the Heuristic Search Algorithm	Criteria: 1.Cognitive Value 2.Affective Values Form of Assessment : Participatory Activities, Tests	Presentation, Group Discussion and Reflection 2 X 50	Zoom Meeting Interactive Quiz 2 X 50	Material: Minimax and Alpha-Beta Pruning Algorithms References: <i>Russell, S.</i> <i>Norvig, P.</i> (2010). Artificial Intelligence A Modern Approach Third Edition. New Jersey: Prentice Hall	4%
7	Students are able to explain concepts, provide examples, and build algorithmic solutions for artificial intelligence problems using REASONING techniques using Proportional Logic and First Order Logic	Students are precise in explaining concepts, giving examples, and building algorithmic solutions for artificial intelligence problems using REASONING techniques using Proportional Logic and First Order Logic	Criteria: 1.Cognitive Value 2.Affective Values Form of Assessment : Participatory Activities, Tests	Presentation, Group Discussion and Reflection 2 X 50	Zoom Meeting Interactive Quiz 2 X 50	Material: Proportional Logic and First Order Logic References: <i>Russell, S.</i> <i>Norvig, P.</i> (2010). Artificial Intelligence A Modern Approach Third Edition. New Jersey: Prentice Hall	4%
8	UTS						0%
9	Students are able to explain concepts, provide examples, and build algorithmic solutions for artificial intelligence problems using the REASONING technique using Fuzzy Logic	Students are precise in explaining concepts, giving examples, and building algorithmic solutions for artificial intelligence problems using the REASONING technique using Fuzzy Logic	Criteria: 1.Cognitive Value 2.Affective Values Form of Assessment : Participatory Activities, Tests	Presentation, Discussion and reflection 2 X 50	Zoom Meeting Interactive Quiz 2 X 50	Material: FIS, Fuzzy Mamdani and Fuzzy Sugeno References: Russel, S. Norvig, P. (2010). Artificial Intelligence A Modern Approach Third Edition. New Jersey: Prentice Hall	4%
10	Students are able to explain concepts, provide examples, and build algorithmic solutions to artificial intelligence problems using the PLANNING technique in the World of Blocks	Students are precise in explaining concepts, giving examples, and building algorithmic solutions to artificial intelligence problems using the PLANNING technique in the World of Blocks	Criteria: 1.Cognitive Value 2.Affective Values Form of Assessment : Participatory Activities	Presentation, Discussion and reflection 2 X 50	Zoom Meeting Interactive Quiz 2 X 50	Material: World of Blocks Bibliography: Russell, S. Norvig, P. (2010). Artificial Intelligence A Modern Approach Third Edition. New Jersey: Prentice Hall	3%

11	Students are able to explain concepts, provide examples, and build algorithmic solutions for artificial intelligence problems using PLANNING techniques in Goal Stack Planning and Constraint Planning	Students are precise in explaining concepts, giving examples, and building algorithmic solutions for artificial intelligence problems using PLANNING techniques in Goal Stack Planning and Constraint Planning	Criteria: 1.Cognitive Value 2.Affective Values Form of Assessment : Participatory Activities, Tests	Presentation, Discussion and reflection 2 X 50	Zoom Meeting Interactive Quiz 2 X 50	Material: Goal- Stack-Planning and Constraint Planning References: Russel, S. Norvig, P. (2010). Artificial Intelligence A Modern Approach Third Edition. New Jersey: Prentice Hall	4%
12	Students are able to explain concepts, provide examples, and build algorithmic solutions for artificial intelligence problems with the LEARNING technique using Decision TREE	Students are precise in explaining concepts, giving examples, and building algorithmic solutions for artificial intelligence problems with the LEARNING technique using Decision TREE	Criteria: 1.Cognitive Value 2.Affective Values 3.Psychomotor Values Forms of Assessment : Participatory Activities, Practice/Performance, Tests	Presentation, Discussion and reflection 2 X 50	Interactive Zoom Meeting Quiz	Material: Algorithm ID.3 and Algorithm C.45 References: <i>Russell, S.</i> <i>Norvig, P.</i> (2010). Artificial Intelligence A Modern Approach Third Edition. New Jersey: Prentice Hall	29%
13	Students are able to explain concepts, provide examples, and build algorithmic solutions for artificial intelligence problems with the LEARNING technique using the Support Vector Machine Algorithm	Students are precise in explaining concepts, giving examples, and building algorithmic solutions for artificial intelligence problems with LEARNING techniques using the Support Vector Machine Algorithm	Criteria: 1.Cognitive Value 2.Affective Values Form of Assessment : Participatory Activities, Tests	Presentation, Discussion and reflection 2 X 50	Zoom Meeting Interactive Quiz 2 X 50	Material: Support Vector Machine Algorithm Reference: Russell, S. Norvig, P. (2010). Artificial Intelligence A Modern Approach Third Edition. New Jersey: Prentice Hall	4%
14	Students are able to explain concepts, provide examples, and build algorithmic solutions for artificial intelligence problems with LEARNING techniques using Artificial Neural Networks	Students are precise in explaining concepts, giving examples, and building algorithmic solutions for artificial intelligence problems with LEARNING techniques using Artificial Neural Networks	Criteria: 1.Cognitive Value 2.Affective Values Form of Assessment : Participatory Activities, Tests	Presentation, Discussion and reflection 2 X 50	Zoom Meeting Interactive Quiz 2 X 50	Material: ANN Backpropagation References: Russell, S. Norvig, P. (2010). Artificial Intelligence A Modern Approach Third Edition. New Jersey: Prentice Hall	4%

15	Students are able to explain concepts, provide examples, and build algorithmic solutions for artificial intelligence problems with LEARNING techniques using Genetic Algorithms	Students are precise in explaining concepts, giving examples, and building algorithmic solutions for artificial intelligence problems with LEARNING techniques using Genetic Algorithms	Criteria: 1.Cognitive Value 2.Affective Values Form of Assessment : Participatory Activities, Tests	Presentation, Discussion and reflection 2 X 50	Zoom Meeting Interactive Quiz 2 X 50	Material: Genetic Algorithms Library: Russell, S. Norvig, P. (2010). Artificial Intelligence A Modern Approach Third Edition. New Jersey: Prentice Hall Material: Genetic Algorithms References: Kusumadewi, Sri. (2003). Artificial Intelligence: Techniques and Applications. Yogyakarta: Graha Ilmu.	4%
16	UAS						0%

Evaluation Percentage Recap: Project Based Learning

	No	Evaluation	Percentage	
	1.	Participatory Activities	44.5%	
1	2.	Practice / Performance	18%	
;	3.	Test	37.5%	
			100%	

Notes

- Learning Outcomes of Study Program Graduates (PLO Study Program) are the abilities possessed by each Study
 Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their
 study program obtained through the learning process.
- The PLO imposed on courses are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.
- 3. **Program Objectives (PO)** are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
- 4. **Subject Sub-PO (Sub-PO)** is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.
- 5. **Indicators for assessing** abilities in the process and student learning outcomes are specific and measurable statements that identify the abilities or performance of student learning outcomes accompanied by evidence.
- 6. Assessment Criteria are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
- 7. Forms of assessment: test and non-test.
- 8. Forms of learning: Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
- 9. Learning Methods: Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning,
- Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods. 10. Learning materials are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
- 11. The assessment weight is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
- 12. TM=Face to face, PT=Structured assignments, BM=Independent study.