

		<p align="center"> Universitas Negeri Surabaya Faculty of Social Sciences and Law Geography Education Undergraduate Study Program </p>						<p align="center">Document Code</p>																																																			
<p align="center">SEMESTER LEARNING PLAN</p>																																																											
Courses		CODE	Course Family		Credit Weight		SEMESTER	Compilation Date																																																			
Reproduction of Learning Media		8720202152	Study Program Elective Courses		T=2	P=0	ECTS=3.18	8	July 18, 2024																																																		
AUTHORIZATION		SP Developer			Course Cluster Coordinator		Study Program Coordinator																																																				
		Dr. Sukma Perdana Prasetya, M.T.			Dr. Wiwik Sri Utami, M.P.		Dr. Nugroho Hari Purnomo, S.P., M.Si.																																																				
Learning model	Project Based Learning																																																										
Program Learning Outcomes (PLO)	PLO study program that is charged to the course																																																										
	PLO-6	Able to obtain, process, analyze, present data and information about the educational environment, students, curriculum, materials, plans, models, evaluations and reflections on learning in educational studies and transformative geographic learning																																																									
	Program Objectives (PO)																																																										
	PO - 1	Creating geography learning media																																																									
	PLO-PO Matrix																																																										
		<table border="1"> <tr> <td>P.O</td> <td colspan="8">PLO-6</td> </tr> <tr> <td>PO-1</td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> </tr> </table>								P.O	PLO-6								PO-1																																								
	P.O	PLO-6																																																									
PO-1																																																											
PO Matrix at the end of each learning stage (Sub-PO)																																																											
	<table border="1"> <tr> <th rowspan="2">P.O</th> <th colspan="16">Week</th> </tr> <tr> <th>1</th> <th>2</th> <th>3</th> <th>4</th> <th>5</th> <th>6</th> <th>7</th> <th>8</th> <th>9</th> <th>10</th> <th>11</th> <th>12</th> <th>13</th> <th>14</th> <th>15</th> <th>16</th> </tr> <tr> <td>PO-1</td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> </tr> </table>								P.O	Week																1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	PO-1																	
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PO-1																																																											
Short Course Description	Practices for producing learning media accurately starting from simple media, interactive multimedia and internet applications in elearning																																																										
References	Main :																																																										
	1. Prasetya, S.P,2014. Media Pembelajaran Geografi. Yogyakarta: Penerbit Ombak. 2. Smaldino, S.E , Lowther, D.L. & Russell, J.D., (2012). Instructional Media and Technology for Learning. 9th Edition . Upper Saddle Rive, NJ: Pearson Education. Inc. 3. Oscar, Y. 2015. Akses Cepat Menguasai Internet . Jakarta: Jalur Mas Media.																																																										
	Supporters:																																																										
Supporting lecturer	Dr. Sri Murtini, M.Si. Dr. Sukma Perdana Prasetya, S.Pd., M.T.																																																										
Week-	Final abilities of each	Evaluation		Help Learning, Learning methods, Student Assignments, [Estimated time]			Learning materials [Assessment Weight (%)																																																			

	learning stage (Sub-PO)	Indicator	Criteria & Form	Offline (offline)	Online (online)	References]	
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
1	Able to create simple learning media products	1. Utilize various types of boards 2. Create and utilize various media Geography Puzzles 3 Create and utilize various types of graphic media	Criteria: Complete > 69 Forms of Assessment : Participatory Activities, Portfolio Assessment, Tests	Project Based Learning (PBL) Method: 2 X 50 presentation assignments		Material: simple media Reference: <i>Prasetya, SP, 2014. Geography Learning Media. Yogyakarta: Ombak Publishers.</i>	5%
2	Able to create simple learning media products	1. Utilize various types of boards 2. Create and utilize various media Geography Puzzles 3 Create and utilize various types of graphic media	Criteria: Complete > 69 Forms of Assessment : Participatory Activities, Portfolio Assessment, Tests	Project Based Learning (PBL) Method: 2 X 50 presentation assignments		Material: simple media Reference: <i>Prasetya, SP, 2014. Geography Learning Media. Yogyakarta: Ombak Publishers.</i>	5%
3	Able to create simple learning media products	1. Utilize various types of boards 2. Create and utilize various media Geography Puzzles 3 Create and utilize various types of graphic media	Criteria: Complete > 69 Forms of Assessment : Participatory Activities, Portfolio Assessment, Tests	Project Based Learning (PBL) Method: 2 X 50 presentation assignments		Material: simple media Reference: <i>Prasetya, SP, 2014. Geography Learning Media. Yogyakarta: Ombak Publishers.</i>	5%
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5	Able to create interactive multimedia learning media products	1. Create and utilize video-based multimedia 2. Create and utilize animation-based multimedia	Criteria: Complete > 69 Forms of Assessment : Participatory Activities, Project Results Assessment / Product Assessment, Portfolio Assessment, Practical Assessment, Practical / Performance, Test	Problem Based Learning (PBL) Method: presentation, discussion, question and answer and assignment · Books 1, 2 and 3 · 2 X 50		Material: interactive media References: <i>Smaldino, SE, Lowther, DL & Russell, JD, (2012). Instructional Media and Technology for Learning. 9th Edition. Upper Saddle Rive, NJ: Pearson Education. Inc.</i>	10%

6	Able to create interactive multimedia learning media products	1. Create and utilize video-based multimedia 2. Create and utilize animation-based multimedia	Criteria: Complete > 69 Forms of Assessment : Participatory Activities, Project Results Assessment / Product Assessment, Portfolio Assessment, Practical Assessment, Practical / Performance, Test	Problem Based Learning (PBL) Method: presentation, discussion, question and answer and assignment · Books 1, 2 and 3 · 2 X 50		Material: interactive media References: <i>Smaldino, SE, Lowther, DL & Russell, JD, (2012). Instructional Media and Technology for Learning. 9th Edition. Upper Saddle Rive, NJ: Pearson Education. Inc.</i>	10%
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8	UTS			2 X 50			0%
9	Able to create learning media products that are uploaded to the internet	Create and utilize media that can be uploaded on the internet (blog, WordPress, Facebook, YouTube, etc.	Criteria: Complete > 69 Forms of Assessment : Participatory Activities, Project Results Assessment / Product Assessment, Portfolio Assessment, Practical Assessment, Practical / Performance, Test	Project Based Learning (PBL) Method: 6 X 50 presentation assignments		Material: online media References: <i>Oscar, Y. 2015. Quick Access to Master the Internet. Jakarta: Jalan Mas Media.</i>	5%
10	Able to create learning media products that are uploaded to the internet	Create and utilize media that can be uploaded on the internet (blog, WordPress, Facebook, YouTube, etc.	Criteria: Complete > 69 Forms of Assessment : Participatory Activities, Project Results Assessment / Product Assessment, Portfolio Assessment, Practical Assessment, Practical / Performance, Test	Project Based Learning (PBL) Method: 6 X 50 presentation assignments		Material: online media References: <i>Oscar, Y. 2015. Quick Access to Master the Internet. Jakarta: Jalan Mas Media.</i>	5%

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13	Ability to utilize e-learning as a learning medium	utilize e-learning as a learning medium (access and download material, utilize discussion forums, e-tests, e-worksheets, and so on)	Criteria: Complete > 69 Forms of Assessment : Participatory Activities, Project Results Assessment / Product Assessment, Portfolio Assessment, Practical Assessment, Practical / Performance	Project Based Learning (PBL) Method: 6 X 50 presentation assignments		Material: elearning Reference: <i>Oscar, Y. 2015. Quick Access to Master the Internet. Jakarta: Jalan Mas Media.</i> <hr/> Material: elearning References: <i>Smaldino, SE, Lowther, DL & Russell, JD, (2012). Instructional Media and Technology for Learning. 9th Edition. Upper Saddle Rive, NJ: Pearson Education. Inc.</i>	10%

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15	Ability to utilize e-learning as a learning medium	utilize e-learning as a learning medium (access and download material, utilize discussion forums, e-tests, e-worksheets, and so on)	Criteria: Complete > 69 Forms of Assessment : Participatory Activities, Project Results Assessment / Product Assessment, Portfolio Assessment, Practical Assessment, Practical / Performance	Project Based Learning (PBL) Method: 6 X 50 presentation assignments		Material: elearning Reference: Oscar, Y. 2015. <i>Quick Access to Master the Internet</i> . Jakarta: Jalan Mas Media. <hr/> Material: elearning References: Smaldino, SE, Lowther, DL & Russell, JD, (2012). <i>Instructional Media and Technology for Learning</i> . 9th Edition. Upper Saddle Rive, NJ: Pearson Education. Inc.	10%
16							0%

Evaluation Percentage Recap: Project Based Learning

No	Evaluation	Percentage
1.	Participatory Activities	21.01%
2.	Project Results Assessment / Product Assessment	14.33%
3.	Portfolio Assessment	21.01%
4.	Practical Assessment	14.33%
5.	Practice / Performance	14.33%
6.	Test	15.01%
		100%

Notes

1. **Learning Outcomes of Study Program Graduates (PLO - Study Program)** are the abilities possessed by each Study Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study program obtained through the learning process.
2. **The PLO imposed on courses** are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.
3. **Program Objectives (PO)** are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
4. **Subject Sub-PO (Sub-PO)** is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.
5. **Indicators for assessing** ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
6. **Assessment Criteria** are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
7. **Forms of assessment:** test and non-test.
8. **Forms of learning:** Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
9. **Learning Methods:** Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
10. **Learning materials** are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
11. **The assessment weight** is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
12. TM=Face to face, PT=Structured assignments, BM=Independent study.