



**Universitas Negeri Surabaya**  
**Faculty of Languages and Arts**  
**Fine Arts Undergraduate Study Program**

Document Code

**SEMESTER LEARNING PLAN**

<b>Courses</b>	<b>CODE</b>	<b>Course Family</b>	<b>Credit Weight</b>	<b>SEMESTER</b>	<b>Compilation Date</b>																																											
Create 2D Art I *	9020104006		T=4 P=0 ECTS=6.36	4	July 18, 2024																																											
<b>AUTHORIZATION</b>	<b>SP Developer</b>		<b>Course Cluster Coordinator</b>		<b>Study Program Coordinator</b>																																											
	.....		.....		Dra. Indah Chrysanti Angge, M.Sn.																																											
<b>Learning model</b>	Project Based Learning																																															
<b>Program Learning Outcomes (PLO)</b>	PLO study program that is charged to the course																																															
	Program Objectives (PO)																																															
	PLO-PO Matrix																																															
		<table border="1" style="margin: auto;"> <tr><td style="width: 100px; height: 20px;">P.O</td></tr> </table>				P.O																																										
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	PO Matrix at the end of each learning stage (Sub-PO)																																															
	<table border="1" style="margin: auto;"> <tr> <td rowspan="2" style="width: 30px; height: 20px;">P.O</td> <td colspan="16" style="text-align: center;">Week</td> </tr> <tr> <td style="width: 20px;">1</td><td>2</td><td>3</td><td>4</td><td>5</td><td>6</td><td>7</td><td>8</td><td>9</td><td>10</td><td>11</td><td>12</td><td>13</td><td>14</td><td>15</td><td>16</td> </tr> </table>															P.O	Week																1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
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<b>Short Course Description</b>	Pure fine art creation course, which focuses on technical abilities in creating two-dimensional visual forms through elements of various media according to personal choice and expression. This course provides an explanation to students about the richness of sources for exploring two-dimensional forms through various media of their choice, the final application of which appears in the form of their work. Visual exploration is not limited to conventional media, but does not rule out non-conventional possibilities but is still in the two-dimensional realm																																															
<b>References</b>	<b>Main :</b>																																															
	<ol style="list-style-type: none"> <li>1. Patricia Monahan, Patricia Seligman, Wendy Clouse. 2004. Art School a Complete Painters Course . Chancellor Press</li> <li>2. Feldman, Edmun Burke. 1967. Art As Image And Idea . Prentice Hall, Englewood Cliffs</li> <li>3. M. Dwi Marianto. 2002. Se ni Kritik Seni . Yogyakarta: Lembaga Penelitian ISI Yogyakarta</li> <li>4. Mikke Susanto. 2004. Menimbang Ruang Menata Rupa . Yogyakarta: Galang Press</li> <li>5. Hudek, Antony. 2014. The Object Whitechapel: Documents of Contemporary Art . MIT Press</li> <li>6. Drs. M. Agus Burhan . 2000. SEJARAH SENI LUKIS INDONESIA dari Mooi Indie sampai ke Persagi . Yogyakarta: Yayasan Merapi</li> <li>7. Agus Sachari. 2002. ESTETIKA Makna, Simbol dan Daya . Bandung: ITB</li> <li>8. Sem C. Bangun . 2001. Kritik Seni Rupa . Bandung: ITB</li> <li>9. Soedarso, Sp. 2006. Trilogi Seni: Penciptaan, Eksistensi, dan Kegunaan Seni . Yogyakarta: Badan Penerbit ISI</li> <li>10. Soedarso, Sp. 1990. Tinjauan Seni: Sebuah Pengantar untuk Apresiasi Seni . Yogyakarta: Saku Dayar Sana</li> <li>11. Sudira, M. B. O. 2010. Ilmu Seni: Teori dan Praktik . Jakarta: Inti Prima Promosindo</li> <li>12. Supangkat, J. 1997. Indonesian Modern Art and Beyond . Jakarta: The Indonesian Fine Arts Foundation</li> <li>13. Murti, K. 2009. Essays on Video Art and New Media: Indonesia and Beyond . Yogyakarta: Indonesian Visual Art Archive</li> </ol>																																															
	<b>Supporters:</b>																																															
<b>Supporting lecturer</b>	Winarno, S.Sn., M.Sn.																																															
<b>Week-</b>	<b>Final abilities of each learning stage (Sub-PO)</b>	<b>Evaluation</b>		<b>Help Learning, Learning methods, Student Assignments, [ Estimated time]</b>		<b>Learning materials [ References ]</b>	<b>Assessment Weight (%)</b>																																									
		<b>Indicator</b>	<b>Criteria &amp; Form</b>	<b>Offline ( offline )</b>	<b>Online ( online )</b>																																											
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)																																									

1	Mastery of two-dimensional art creation materials and their surroundings. Mastery of the application of one of the technical media to deepen the concept of the idea	1.Create two-dimensional art and its surroundings 2.Able to process techniques and concepts on objects created to the maximum 3.Able to complete work optimally	<b>Criteria:</b> Mastery of techniques Final completion of conceptual ideas Value of novelty originality	Lectures, discussions, questions and answers, case studies. Lectures, discussions, demonstrations & assignments. 4 X 50			0%
2	Able to master materials/media, techniques, concepts of art creation. Can express ideas about the creative process visually.	1.Visual ideas, concepts, techniques independently. 2.Can find out the steps of the creative process. 3.Can explain the sequence of creative work orally	<b>Criteria:</b> 1.Mastery of technique 3 2.Final solution 3 3.conceptual idea 2 4.Newness value 1 5.originality 1	Lectures, discussions, questions and answers about visual techniques & assignments. 4 X 50			0%
3	At the third meeting it was still the same, namely: Able to find the right media/technique for the visual object. Mastering the application of the right media/technique according to the concept of creation.	1.Can analyze, know the steps of the creative process 2.Can explain the sequence of creative work	<b>Criteria:</b> 1.Mastery of technique 3 2.Final solution 3 3.conceptual idea 2 4.Newness value 1 5.originality 1	Lecture Discussion Questions and Answers Participatory Assignment 4 X 50			0%
4	-Able to know the advantages and disadvantages of the quality of works in accordance with the concept of visual art Ability to analyze, criticize, review, examine works of art	1.Appreciation of the media/techniques used 2.analyze, criticize, review, study technically	<b>Criteria:</b> 1.Mastery of technique 3 2.Final solution 3 3.Conceptual idea 2 4.Newness value 1 5.Originality 1	Lectures, discussions, questions and answers, participatory & assignments. 4 X 50			0%
5	The ability to detail the creation process sequentially. The ability to visual review analyzes criticism, reviews, examines works of art	1.Explains the two-dimensional work process in a coherent manner 2.Analyze, criticize, review, examine the two-dimensional works created	<b>Criteria:</b> 1.Mastery of technique 2.Final solution 3 3.conceptual ideas 3 4.Novelty value 2.5 5.originality 2.5	Lectures, discussions, questions and answers & assignments 4 X 50			0%
6	Ability to understand the quality of the media after assessing the results used in the creation. Technically, able to know the appearance of the work in its finished condition. Able to know the ready-to-serve/exhibition condition.	1.Ability to understand media quality 2.Displaying two-dimensional works of pure art that are ready to be exhibited and harmoniously have reached the finishing stage	<b>Criteria:</b> 1.Mastery of technique 3 2.Final solution 3 3.conceptual idea 2 4.Novelty value 2 5.originality 1	Showing examples of good materials/media materials Lectures, discussions, questions and answers, Participatory & assignments. 4 X 50			0%
7	Ability and ability to understand procedures for creating two-dimensional art creation reports	- Understand the procedures for making a Fine Arts report	<b>Criteria:</b> Creative Process Writing Conceptual Grammar in Writing Work Documentation Conclusion	Lectures, discussions, questions and answers 4 X 50			0%
8	Ability to finish work and present work techniques	Finishing & Packaging Works	<b>Criteria:</b> Mastery of techniques 2 Final completion 2 Techniques for arguing in work 2 Conceptual ideas 2 Originality 2	Lectures, discussions, questions and answers, 4 X 50			0%
9	Able to present work in a ready-to-exhibit condition. Able to display work appropriately	Presentation of work	<b>Criteria:</b> 1.Mastery of technique 2 2.Final solution 2 3.conceptual idea 2 4.Novelty value 2 5.originality 2	Lectures, discussions, questions and answers, 4 X 50			0%
10	Midterm exam	Can master techniques and media according to the concept	<b>Criteria:</b> 1.Mastery of technique 2 2.Final solution 2 3.conceptual idea 2 4.Novelty value 2 5.originality 2	Instructions for conducting the 4 X 50 midterm exam			0%

11	Evaluation of two-dimensional art creation 1 UTS results	1. Able to display work techniques, according to each conceptual concept 2. Able to complete the exam optimally 3. Know the strengths and weaknesses in your work	<b>Criteria:</b> 1. Mastery of technique 2 2. Final solution 2 3. Conceptual idea 2 4. Novelty value 2 5. Originality 2	Lectures, discussions, questions and answers, innovative & assignments. 4 X 50			0%
12	Two-Dimensional Art Creation Presentation Techniques	Can apply their ideas through work and be able to take responsibility for them through presentations.	<b>Criteria:</b> 1. Mastery of technique 3 2. Final solution 3 3. Conceptual ideas 3 4. Newness value 1	Lectures, discussions, questions and answers, brainstorming & assignments 4 X 50			0%
13	Ability to work according to the concept of the idea and understand the originality of the work	understand the originality of the work	<b>Criteria:</b> 1. Mastery of technique 3 2. Final solution 3 3. Conceptual idea 2 4. Novelty value 2 5. Originality 1	Lectures, discussions, questions and answers, 4 X 50			0%
14							0%
15	Able to present the final Two-Dimension 1 work in an exhibition at the end of the semester	Can present/present works of art in exhibitions	<b>Criteria:</b> 1. Mastery of work techniques 2 2. Final completion of work 2 3. Completion Technique 2 4. Presentation Technique 2 5. Originality 2	Lectures, discussions, questions and answers, drills and practice 4 X 50			0%
16	Final exams	Can create Two Dimensional 1 art with the right technique according to the concept	<b>Criteria:</b> 1. Mastery of technique 2 2. Final solution 2 3. Conceptual idea 2 4. Novelty value 2 5. Originality 2	On the spot practice exam 4 X 50			0%

#### Evaluation Percentage Recap: Project Based Learning

No	Evaluation	Percentage
		0%

#### Notes

- Learning Outcomes of Study Program Graduates (PLO - Study Program)** are the abilities possessed by each Study Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study program obtained through the learning process.
- The PLO imposed on courses** are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.
- Program Objectives (PO)** are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
- Subject Sub-PO (Sub-PO)** is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.
- Indicators for assessing** ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
- Assessment Criteria** are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
- Forms of assessment:** test and non-test.
- Forms of learning:** Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
- Learning Methods:** Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
- Learning materials** are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
- The assessment weight** is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
- TM=Face to face, PT=Structured assignments, BM=Independent study.

