



**Universitas Negeri Surabaya
Faculty of Languages and Arts
Fine Arts Undergraduate Study Program**

Document Code

SEMESTER LEARNING PLAN

Courses	CODE	Course Family	Credit Weight			SEMESTER	Compilation Date																																										
Indonesian Archipelago Culture	9020102089		T=2	P=0	ECTS=3.18	4	July 16, 2024																																										
AUTHORIZATION	SP Developer		Course Cluster Coordinator			Study Program Coordinator																																											
			Dra. Indah Chrysanti Angge, M.Sn.																																											
Learning model	Project Based Learning																																																
Program Learning Outcomes (PLO)	PLO study program that is charged to the course																																																
	PLO-5	Demonstrate independent, quality and measurable performance and be able to make appropriate decisions in solving problems																																															
	Program Objectives (PO)																																																
	PLO-PO Matrix																																																
		<table border="1" style="margin: auto;"> <tr> <td style="width: 50px;">P.O</td> <td style="width: 50px;">PLO-5</td> </tr> </table>						P.O	PLO-5																																								
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Short Course Description	PO Matrix at the end of each learning stage (Sub-PO)																																																
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References	Main : <ol style="list-style-type: none"> 1. Claire Holt. 1967. Art in Indonesia: Continuities and Change . New York: Cornell University Press 2. Anne Richter. 1994. Art & Crafts of Indonesia . Chronicle Books 3. Primadi Tabrani. 2006. Bahasa Rupa . Bandung: Penerbit ITB 4. Agus Sachari. 2007. Budaya Visual Indonesia . Jakarta: Erlangga 5. Wiyoso Yudoseputro. 2008. Jejak-jejak Tradisi Bahasa Rupa Indonesia Lama . Jakarta: YSVI & IKJ 6. FX. Rahyono. 2009. Kearifan Budaya dalam Kata . Jakarta: Wedatama Widyastra 7. Aryo Sunaryo. 2009. Ornamen Nusantara . Semarang: Dahara Prize 8. Dekranas. 2009. Exquisite Indonesia (The finest craft of the archipelago) . Jakarta 																																																
	Supporters:																																																
Supporting lecturer	Dr. Drs. I Nyoman Lodra, M.Si. Asy Syams Elya Ahmad, S.Pd., M.Ds.																																																
Week-	Final abilities of each learning stage (Sub-PO)	Evaluation		Help Learning, Learning methods, Student Assignments, [Estimated time]		Learning materials [References]	Assessment Weight (%)																																										
		Indicator	Criteria & Form	Offline (offline)	Online (online)																																												
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)																																										

1	Understand the theoretical aspects of culture	Can explain: 1. Definition of culture 2. Differences between culture & culture		Deductive Approach Lectures, discussions, questions and answers 2 X 50			0%
2	Understand the cultural framework	Can explain: 1. The process of creating culture 2. Elements of culture 3. Cultural systems and structures		Deductive Approach Lectures, discussions, questions and answers 4 X 50			0%
3	Understand the cultural framework	Can explain: 1. The process of creating culture 2. Elements of culture 3. Cultural systems and structures		Deductive Approach Lectures, discussions, questions and answers 4 X 50			0%
4	Understanding Cultural Dynamics	Can explain and distinguish: 1. Process of cultural growth 2. Evolution and diffusion 3. Acculturation & assimilation 4. Innovation		Inductive Approach Lectures, discussions, questions and answers 4 X 50			0%
5	Understanding Cultural Dynamics	Can explain and distinguish: 1. Process of cultural growth 2. Evolution and diffusion 3. Acculturation & assimilation 4. Innovation		Inductive Approach Lectures, discussions, questions and answers 4 X 50			0%
6	Understanding Prehistoric Context	1. Explaining chronology: Prehistoric roots. Division of Indonesian prehistoric times 2. Identify the characteristics of Indonesian prehistoric buildings & crafts		Deductive Approach Lectures, discussions, questions and answers 2 X 50			0%
7	Understanding Traditional Fine Culture (Indonesian Textile Culture)	1. Identify various Indonesian textiles 2. Identify motif characteristics 3. Understand textiles as a form of visual culture		Inductive Approach Lectures, discussions, questions and answers 2 X 50			0%
8	UTS			2 X 50			0%
9	Reading visual culture and its meaning	1. Master the techniques and methods of reading visual language. 2. Be able to describe artistic concepts and aesthetic values		Contextual Approach Focus Group Discussion, 2 X 50 Lectures			0%

10	Presenting the findings of Nusantara 1 (Sumatra) visual culture	Students document, read and present Indonesian visual cultural products.		Contextual Approach Student Presentations, Discussions, questions and answers 2 X 50			0%
11	Presenting the findings of Nusantara 2 (Kalimantan) visual culture	Students document, read and present Indonesian visual cultural products.		Contextual Approach Student Presentations, Discussions, questions and answers 2 X 50			0%
12	Presenting the findings of Nusantara 3 (Sulawesi) visual culture	Students document, read and present Indonesian visual cultural products.		Contextual Approach Student Presentations, Discussions, questions and answers 2 X 50			0%
13	Presenting the findings of Nusantara 4 visual culture (Java & Madura)	Students document, read and present Indonesian visual cultural products.		Contextual Approach Student Presentations, Discussions, questions and answers 2 X 50			0%
14	Presenting the findings of Nusantara 5 visual culture (Bali & Nusa Tenggara)	Students document, read and present Indonesian visual cultural products.		Contextual Approach Student Presentations, Discussions, questions and answers 2 X 50			0%
15	Presenting the findings of the fine culture of Nusantara 6 (Maluku & Papua)	Students document, read and present Indonesian visual cultural products.		Contextual Approach Student Presentations, Discussions, questions and answers 2 X 50			0%
16	Initiating cultural strategies in design	Students are able to formulate design strategies related to innovation and strengthening cultural identity		Contextual Approach Focus Group Discussion, 2 X 50 Lectures			0%

Evaluation Percentage Recap: Project Based Learning

No	Evaluation	Percentage
		0%

Notes

- Learning Outcomes of Study Program Graduates (PLO - Study Program)** are the abilities possessed by each Study Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study program obtained through the learning process.
- The PLO imposed on courses** are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.
- Program Objectives (PO)** are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
- Subject Sub-PO (Sub-PO)** is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.

5. **Indicators for assessing** ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
6. **Assessment Criteria** are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
7. **Forms of assessment:** test and non-test.
8. **Forms of learning:** Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
9. **Learning Methods:** Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
10. **Learning materials** are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
11. **The assessment weight** is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
12. TM=Face to face, PT=Structured assignments, BM=Independent study.