



**Universitas Negeri Surabaya
Faculty of Languages and Arts
Bachelor of Fine Arts Education Study Program**

Document Code

SEMESTER LEARNING PLAN

Courses	CODE	Course Family	Credit Weight	SEMESTER	Compilation Date																																	
Fine Arts Learning Media	8821002112		T=2 P=0 ECTS=3.18	4	July 18, 2024																																	
AUTHORIZATION	SP Developer		Course Cluster Coordinator		Study Program Coordinator																																	
		Fera Ratyaningrum, S.Pd., M.Pd.																																	
Learning model	Project Based Learning																																					
Program Learning Outcomes (PLO)	PLO study program that is charged to the course																																					
	Program Objectives (PO)																																					
	PLO-PO Matrix																																					
		<table border="1" style="margin: auto;"> <tr> <td style="width: 100px; height: 30px; vertical-align: middle;">P.O</td> </tr> </table>					P.O																															
P.O																																						
	PO Matrix at the end of each learning stage (Sub-PO)																																					
	<table border="1" style="margin: auto;"> <tr> <td rowspan="2" style="width: 50px; height: 30px; vertical-align: middle;">P.O</td> <td colspan="16" style="text-align: center;">Week</td> </tr> <tr> <td style="width: 20px; text-align: center;">1</td> <td style="width: 20px; text-align: center;">2</td> <td style="width: 20px; text-align: center;">3</td> <td style="width: 20px; text-align: center;">4</td> <td style="width: 20px; text-align: center;">5</td> <td style="width: 20px; text-align: center;">6</td> <td style="width: 20px; text-align: center;">7</td> <td style="width: 20px; text-align: center;">8</td> <td style="width: 20px; text-align: center;">9</td> <td style="width: 20px; text-align: center;">10</td> <td style="width: 20px; text-align: center;">11</td> <td style="width: 20px; text-align: center;">12</td> <td style="width: 20px; text-align: center;">13</td> <td style="width: 20px; text-align: center;">14</td> <td style="width: 20px; text-align: center;">15</td> <td style="width: 20px; text-align: center;">16</td> </tr> </table>					P.O	Week																1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
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Short Course Description	This course contains an understanding of the principles of learning media, as well as training in making various fine arts learning media in the form of two- and three-dimensional, manual and digital-based media, especially through the use of computer technology, with theoretical and practical study strategies for making fine arts learning media.																																					
References	Main :																																					
	<ol style="list-style-type: none"> 1. Daryanto. 2010. Media Pembelajaran: Peranannya Sangat Penting Dalam Mencapai Tujuan Pembelajaran. Penerbit Gava Media, Jogjakata, 2. Setiadharna, W. 2006. Produksi Media Pembelajaran. Surabaya: Unesa University Press. 3. Sudjana, Nana dan Ahmad Rifai. 2010. Media Pembelajaran. Bandung: Sinar Baru Algensindo. 4. Arsyad, Azhar. 2011. Media Pembelajaran. Jakarta: Rajawali Press. 5. Indriana, Dina. 2011. Ragam Alat Bantu Media Pengajaran. Jogjakarta: Diva Press. 6. Y Mardika. 2010. Pengembangan Multimedia dalam Pembelajaran Kosakata Bahasa Inggris di SD. Makalah tidak diterbitkan, 7. Moeljadi Pranata. 2010. Teori Multimedia Instruksional. Universitas Negeri Malang dan Banyu Media Publishing: Malang 																																					
	Supporters:																																					
Supporting lecturer	Fera Ratyaningrum, S.Pd., M.Pd.																																					
Week-	Final abilities of each learning stage (Sub-PO)	Evaluation		Help Learning, Learning methods, Student Assignments, [Estimated time]		Learning materials [References]	Assessment Weight (%)																															
		Indicator	Criteria & Form	Offline (offline)	Online (online)																																	
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)																															

1	Able to explain the content and objectives of designing the development of fine arts learning media	1. Can describe the aims/targets of developing fine arts learning media. 2. Can describe fine arts learning problems. 3. Can analyze the relationship between fine arts learning problems and media. 4. Can classify fine arts learning problems.		Lectures, discussions, questions and answers, case studies. 2 x 50 minutes			0%
2	Able to explain the meaning of learning media development	1. Can describe the meaning of developing fine arts learning media. 2. Can describe the function of learning media. 3. Can describe the role of learning media. 4. Can analyze the characteristics of learning media.		Lectures, discussions, questions and answers, 2 x 50 minutes			0%
3	Able to explain the theory of types of learning media. Able to explain the basics of learning media development	1. Can master the theory of types of learning media. 2. Can master the basic theory of learning media development		Lecture, discussion, question and answer, participatory Lecture, discussion, question and answer 2 x 50 minutes			0%
4	Able to develop learning models related to learning media	1. Can compare learning models. 2. Can analyze media forms in learning models. 3. Can elaborate on learning media		Lecture, discussion, question and answer, participatory 2 x 50 minutes			0%
5	Able to read and analyze visual messages	1. Can describe the concept of visual readability (literacy) 2. Can analyze visual symbols in an effort to clarify verbal symbols		Lecture, discussion, question and answer, participatory 2 x 50 minutes			0%
6	Able to develop visual media	Can develop graphic media to support learning media. 1. Can describe graphic media. 2. Can analyze graphic media. 3. Can elaborate on graphic media.		Lectures, discussions, questions and answers, brainstorming. 2 x 50 minutes			0%
7	Able to develop audio media	1. Can describe audio media. 2. Can analyze audio media. 3. Can elaborate on audio media.		Lecture, discussion, question and answer, participatory 2 x 50 minutes			0%
8	Midterm exam	Midterm exam		Midterm Exam 2 x 50 minutes			0%
9							0%

10	Able to develop learning multimedia. Able to develop integrated media	1. Can describe the meaning of learning multimedia 2. Can analyze types of learning multimedia1. Can describe integrated media.2. Can analyze integrated media.3. Can elaborate on integrated media.		Lecture, discussion, question and answer, brainstormingLecture, discussion, question and answer, drill and practice 2 x 50 minutes			0%
11	Able to utilize media in teaching-learning interactions. Able to evaluate the development of fine arts learning media	1. Can describe media selection techniques2. Can select the quality of learning media1. Can describe the components of learning media2. Can develop learning media3. Can analyze the structure of learning media development 4. Can evaluate the quality of learning media		Lecture, discussion, question and answer, brainstorming.Lecture, discussion, question and answer, brainstorming. 2 x 50 minutes 2 x 50 minutes			0%
12	Mastering the basics of PowerPoint to develop learning media structures	1. Can design visual arts learning media presentations.2. Can manage presentations on learning media development 3. Can apply visual arts learning media presentations		Lecture, discussion, question and answer, demonstration, participatory 2 x 50 minutes			0%
13	Mastering the concept of developing learning media through the PowerPoint application program	1. Can develop concepts for developing learning media in the Powerpoint application program2. Can choose the type of media that is in accordance with the concept of learning media 3. Can analyze the content of learning media 4. Can evaluate media quality		Lectures, discussions, questions and answers, demonstrations, innovative 2 x 50 minutes			0%
14	Mastering the process of creating and creating integrated fine arts learning media with elements of images, animation, film, music and sound effects.	1. Can choose the form of presentation of fine arts learning media.2. Can design fine arts learning media models.3. Can prepare fine arts learning media materials.4. Can arrange the structure of fine arts learning media.5. Can elaborate on the framework of fine arts learning media.6. Can measure the quality of fine arts learning media.		Lectures, discussions, questions and answers, simulations, innovative 2 x 50 minutes			0%

15	Mastering the process of creating and creating integrated fine arts learning media with elements of images, animation, film, music and sound effects.	1. Can choose the form of presentation of fine arts learning media.2. Can design fine arts learning media models.3. Can prepare fine arts learning media materials.4. Can arrange the structure of fine arts learning media.5. Can elaborate on the framework of fine arts learning media.6. Can measure the quality of fine arts learning media.		Lectures, discussions, questions and answers, simulations, innovative 2 x 50 minutes			0%
16	Final exams	Final exams		Final Exam Semester 2 x 50 minutes			0%

Evaluation Percentage Recap: Project Based Learning

No	Evaluation	Percentage
		0%

Notes

- Learning Outcomes of Study Program Graduates (PLO - Study Program)** are the abilities possessed by each Study Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study program obtained through the learning process.
- The PLO imposed on courses** are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.
- Program Objectives (PO)** are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
- Subject Sub-PO (Sub-PO)** is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.
- Indicators for assessing** ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
- Assessment Criteria** are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
- Forms of assessment:** test and non-test.
- Forms of learning:** Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
- Learning Methods:** Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
- Learning materials** are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
- The assessment weight** is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
- TM=Face to face, PT=Structured assignments, BM=Independent study.