	Universitas Negeri Surabaya **Faculty of Engineering, Undergraduate Study Program, Fashion Design Education**	Document Code

SEMESTER LEARNING PLAN

Courses		CODE	Course Family	Credit Weight			SEMESTER	Compilation Date
Fashion History		8321202091		T=2	P=0	ECTS=3.18	3	July 18, 2024

AUTHORIZATION	SP Developer	Course Cluster Coordinator	Study Program Coordinator
	....	....	Imami Arum Tri Rahayu, S.Pd., M.Pd.

Learning model	Case Studies

Program Learning Outcomes (PLO)	**PLO study program that is charged to the course**
	Program Objectives (PO)
	PLO-PO Matrix

	P.O

PO Matrix at the end of each learning stage (Sub-PO)

P.O	Week															
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16

Short Course Description	This course is a basic course in the group of skills courses in the Fashion Design Education Study Program. This course discusses the basic principles of clothing in prehistoric times, the development of ancient fashion (Egypt, Mesopotamia), the development of classical fashion (Crete, Hellas, Etrusia, Roman), the development of European fashion (Byzantine, Roman, Gothic, Renaissance, Baroque, Regency, Rokoku, Louis), the development of western fashion from the 19th century to the 20th century, and the history of fashion development in Indonesia. The lectures are carried out using an individual and classical approach in the form of lectures, questions and answers which are equiped with the use of two-dimensional media, and projection media in the form of multimedia (LCD) as well as giving assignments within the scope of fashion history.

References	**Main :**

1. [1] Moch Alim Zaman., 2001. Kostum Barat dari Masa ke Masa. Jakarta : Meutia Cipta Sarana
2. [2] Moch Alim Zaman , 2002. 100 Tahun Mode di Indonesia1901-2000. Jakarta : Meutia Cipta Sarana
3. [3] Eubank Keith & Tortora Phyllis, 2006. Survey Of Historic Costume. Fourth Edition. New York: Farchild Publications, Inc
4. [4] Peacock John, 1993. 20th- Century Fashion The Complete Sourcebook. London : Thames and Hudson, Ltd

	Supporters:

Supporting lecturer	Prof. Dr. Marniati, S.E., M.M.

Week-	Final abilities of each learning stage (Sub-PO)	Evaluation		Help Learning, Learning methods, Student Assignments, [Estimated time]		Learning materials [References]	Assessment Weight (%)
		Indicator	Criteria & Form	Offline (*offline*)	Online (*online*)		
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
1	1. Understand the concept and have insight into the basic principles of clothing in prehistoric times.	Understand the basic concepts of clothing in prehistoric times. Explain the purpose of human clothing in prehistoric times. Explain the materials used for clothing. Explain the basic forms of clothing in prehistoric times.	**Criteria:** 1 - 100	Learning Model: Cooperative Learning Learning Method: Lecture, Discussion and assignment Approach: Scientific 2 X 50			0%

2	Understand the development of fashion in the era of the era of ancient Egypt and Mesopotania	Describe the era/period of Kono Egypt Explain the basic forms of clothing in the era/period of ancient Egypt Explain the development of clothing in the ancient Egyptian era Explain the development of clothing in the Mesopotanian era	**Criteria:** 1 - 100	Learning Model: Cooperative Learning Learning Method: Lecture, discussion and Assignment Approach: Scientific 2 X 50			0%
3	Understand the development of fashion in the era of ancient Egypt and Mesopotania	Describe the era/period of Kono Egypt Explain the basic forms of clothing in the era/period of ancient Egypt Explain the development of clothing in the ancient Egyptian era Explain the development of clothing in the Mesopotanian era	**Criteria:** 1 - 100	Learning Model: Cooperatve Learning Learning Method: Lecture, discussion and Assignment Approach: Scientific 2 X 50			0%
4	Understand the development of classical clothing in the Roman era/period	Describe the meaning of the Roman era/period. Explain the basic forms of classical clothing in the Roman era/period. Explain the development of classical clothing in the Roman era/period. Explain the characteristics of classical clothing in the Roman era/period.	**Criteria:** 1 - 100	Learning Model: Cooperative Learning Learning Method: Lecture, Discussion and Assignment Approach: Scientific 2 X 50			0%
5	Understand the development of fashion in the European era/period	Describe the meaning of the European era/period. Explain the basic forms of clothing in the European era/period. Explain the development of fashion in the European era/period. Explain the characteristics of clothing in the European era/period.	**Criteria:** 1 - 100	Learning Model: Cooperative Learning Learning Method: Lecture, Discussion and Assignment Approach: Scientific 2 X 50			0%
6	Understanding the development of fashion in the nineteenth century	Defining fashion in the 19th century Identifying the development of fashion in the 19th century Characteristics of designs, motifs and materials used for clothing in the 19th century	**Criteria:** 1 - 100	Learning ModelDirect InstructionLearning MethodDemonstration, discussion and observationApproach: Scientific 2 X 50			0%
7	Understanding the development of fashion in the 20th century	Define fashion in the 20th century Identify the development of fashion in the 20th century Skilled in compiling a portfolio of fashion images/designs in the 20th century	**Criteria:** 1 - 100	Learning ModelDirect InstructionLearning MethodDemonstration, discussion and observationApproach: Scientific 2 X 50			0%
8	UTS			2 X 50			0%

9	Have basic theoretical abilities in designing clothing	Define fashion design techniques. Explain the types and kinds of body proportions. Skilled in drawing female body proportions. Skilled in drawing male body proportions	**Criteria:** 1 - 100	Learning ModelDirect InstructionLearning MethodDemonstration, discussion and observationApproach: Scientific 2 X 50			0%
10	Has the ability to design Gala Party attire inspired by fashion developments in the 19th century	Define the characteristics of gala party clothing Explain fashion trends for gala party clothing Skilled at drawing/designing gala party clothing designs inspired by fashion developments in the nineteenth century	**Criteria:** 1 - 100	Learning ModelDirect InstructionLearning MethodDemonstration, discussion and observationApproach: Scientific 2 X 50			0%
11	Has the ability to design ready-to-wear clothing inspired by fashion developments in the 20th century	Define the characteristics of ready to wear clothing Explain fashion trends in ready to wear clothing Skilled at drawing/designing ready to wear clothing designs inspired by fashion developments in the 20th century	**Criteria:** 1 - 100	Learning ModelDirect InstructionLearning MethodDemonstration, discussion and observationApproach: Scientific 2 X 50			0%
12	Understanding the development of fashion in Indonesia in the 20th century	Define the characteristics of fashion development in Indonesia in the 20th century. Explain fashion trends in the development of clothing in Indonesia in the 20th century. Skilled in drawing/designing fashion designs in Indonesia in the 20th century	**Criteria:** 1 - 100	Direct Instruction Learning ModelLearning Method Demonstration, discussion and observationApproach: Scientific 2 X 50			0%
13	Understanding the development of fashion in Indonesia in the 20th century	Define the characteristics of fashion development in Indonesia in the 20th century. Explain fashion trends in the development of clothing in Indonesia in the 20th century. Skilled in drawing/designing fashion designs in Indonesia in the 20th century	**Criteria:** 1 - 100	Direct Instruction Learning ModelLearning Method Demonstration, discussion and observationApproach: Scientific 2 X 50			0%
14	Understanding the development of fashion in the XXI century	Defining fashion in the XXI century Identifying the development of fashion in the XXI century Characteristics of designs, motifs and materials used for clothing in the XXI century	**Criteria:** 1 - 100	Learning ModelDirect Instruction Learning Method Demonstration, discussion and observation Approach: Scientific 2 X 50			0%
15	Understanding the development of fashion in the XXI century	Defining fashion in the XXI century Identifying the development of fashion in the XXI century Characteristics of designs, motifs and materials used for clothing in the XXI century	**Criteria:** 1 - 100	Learning ModelDirect Instruction Learning Method Demonstration, discussion and observation Approach: Scientific 2 X 50			0%
16							0%

Evaluation Percentage Recap: Case Study

No	Evaluation	Percentage
		0%

Notes

1. **Learning Outcomes of Study Program Graduates (PLO - Study Program)** are the abilities possessed by each Study Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study program obtained through the learning process.
2. **The PLO imposed on courses** are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.
3. **Program Objectives (PO)** are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
4. **Subject Sub-PO (Sub-PO)** is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.
5. **Indicators for assessing** ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
6. **Assessment Criteria** are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
7. **Forms of assessment:** test and non-test.
8. **Forms of learning:** Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
9. **Learning Methods:** Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
10. **Learning materials** are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
11. **The assessment weight** is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
12. TM=Face to face, PT=Structured assignments, BM=Independent study.