



Universitas Negeri Surabaya
Faculty of Engineering,
Electrical Engineering Undergraduate Study Program

Document Code

SEMESTER LEARNING PLAN

Courses	CODE	Course Family	Credit Weight			SEMESTER	Compilation Date
Multimedia Signals and Systems	2020103180	Compulsory Study Program Subjects	T=3	P=0	ECTS=4.77	6	April 10, 2023
AUTHORIZATION	SP Developer		Course Cluster Coordinator			Study Program Coordinator	
	Dr. Nurhayati, S.T., M.T.		Prof. Dr. I Gusti Putu Asto B., M.T.			Dr. Lusia Rakhmawati, S.T., M.T.	

Learning model	Case Studies
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Program Learning Outcomes (PLO)	PLO study program that is charged to the course	
	Program Objectives (PO)	
	PO - 1	Able to apply knowledge of mathematics and multimedia signals to gain a thorough understanding of engineering principles.
	PO - 2	Able to design multimedia signal processing applications to be applied in the field of electrical engineering
	PO - 3	Able to communicate effectively both orally and in writing in presenting the results of multimedia signal processing
	PO - 4	Able to apply engineering principles, identify, formulate and analyze data/information to solve problems in the fields of Telecommunications and intelligent computing
PO - 5	Able to plan, complete and evaluate tasks related to multimedia signal processing.	

PLO-PO Matrix

P.O
PO-1
PO-2
PO-3
PO-4
PO-5

PO Matrix at the end of each learning stage (Sub-PO)

P.O	Week															
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
PO-1																
PO-2																
PO-3																
PO-4																
PO-5																

Short Course Description	Telecommunication and internet networks carry traffic, most of which is multimedia content, with rapid growth from year to year. In this course students will study the characteristics, generation and processing of various types of multimedia signals, including: image, video, sound and their combination. In addition, compression principles will be studied from aspects of information theory and signal theory, as well as modern coding techniques. Various modern encoding and compression methods used in various applications are also discussed, including: JPEG, JPEG2000, MPEG-1/2/4, mp3.
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References	Main :
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<ol style="list-style-type: none"> 1. Ze-Nian Li, Mark S. Drew, & Jiangchuan Liu. 2014. Fundamentals of Multimedia, 2nd ed. Springer. 2. Parag Havaladar & Gérard Medioni. 2010. Multimedia Systems: Algorithms, Standards, & Industry Practices. Cengage Learning. 3. Srdjan Stankovic, Irena Orovic, & Ervin Sejdic. 2016. Multimedia Signals and Systems: Basic and Advanced Algorithms for Signal Processing, 2nd ed. Springer. 							
Supporters:							
<ol style="list-style-type: none"> 1. R.L. Freeman, Reference Manual for Telecommunications Engineering, 3rd edn. (Wiley, New York, 2001) 2. P.K. Andleigh, K. Thakrar, Multimedia Systems Design. (Prentice-Hall PTR, Upper Saddle River, 1995) 3. K.C. Pohlmann, Principles of Digital Audio, 6th edn. (McGraw-Hill, New York, 2010) 							
Supporting lecturer		Dr. Nurhayati, S.T., M.T.					
Week-	Final abilities of each learning stage (Sub-PO)	Evaluation		Help Learning, Learning methods, Student Assignments, [Estimated time]		Learning materials [References]	Assessment Weight (%)
		Indicator	Criteria & Form	Offline (offline)	Online (online)		
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
1	Students are able to explain and classify Multimedia	Evaluation Rubric	Criteria: Evaluation Rubric Form of Assessment : Participatory Activities	Contextual Instruction 2 X 50		Material: Meeting material 1 Bibliography: Ze-Nian Li, Mark S. Drew, & Jiangchuan Liu. 2014. Fundamentals of Multimedia, 2nd ed. Springer.	5%
2	Students are able to represent graphics and images	Students are able to represent graphics and images	Criteria: Evaluation Rubric	Discussion, question and answer, PPT - Method: Case Method Learning Step 1: Preparation of Case Examples Basic Questions The lecturer asks: what are the problems that arise, their causes and impacts? Students respond to lecturer's questions, question and answer Step 2: Determine discussion procedures (Individual/Ex) Lecturer determines collection procedures and time Lecturer makes agreement on deadline for collection, Gives students time to form groups Students Agree on schedule, Arrange groups, Step 3: Group Discussion Lecturer conducts observing/paying attention to the discussion		Material: Meeting material 2 Readers: Parag Havaladar & Gérard Medioni. 2010. Multimedia Systems: Algorithms, Standards, & Industry Practices. Cengage Learning.	5%

				<p>process, providing information if necessary, encouraging all active group members . Students. Discussing examples of cases that will be taken. Collecting and processing supporting data. Analyzing cases and their solutions. Preparing presentations. Step 4: Group Presentation. Lecturer examines the presentation, provides opportunities for questions and answers. Provides time. students to reflect and revise cases presented. Provide suggestions and input on case examples presented. Students collect discussion results according to the agreed time limit. Present and respond to 2 X 50 questions</p>		
3	Students are able to represent graphics and images	Students are able to represent graphics and images	<p>Criteria: Evaluation Rubric</p> <p>Form of Assessment : Participatory Activities, Tests</p>	<p>Discussion, question and answer, PPT - Method: Case Method Learning</p> <p>Step 1: Preparation of Case Examples Basic Questions The lecturer asks: what are the problems that arise, their causes and impacts? Students respond to lecturer's questions, question and answer</p> <p>Step 2: Determine discussion procedures (Individual/Ex) Lecturer determines collection procedures and time Lecturer makes agreement on deadline for collection, Gives students time to form groups Students Agree on</p>	<p>Material: Meeting material 2 Readers: <i>Parag Havaladar & Gérard Medioni. 2010. Multimedia Systems: Algorithms, Standards, & Industry Practices. Cengage Learning.</i></p>	5%

				<p>schedule, Arrange groups, Step 3: Group Discussion Lecturer conducts observing/paying attention to the discussion process, providing information if necessary, encouraging all active group members . Students. Discussing examples of cases that will be taken. Collecting and processing supporting data. Analyzing cases and their solutions. Preparing presentations.</p> <p>Step 4: Group Presentation. Lecturer examines the presentation, provides opportunities for questions and answers. Provides time. students to reflect and revise cases presented. Provide suggestions and input on case examples presented. Students collect discussion results according to the agreed time limit. Present and respond to 2 X 50 questions</p>		
4	Students are able to represent graphics and images	Students are able to represent graphics and images	<p>Criteria: Evaluation Rubric</p> <p>Form of Assessment : Participatory Activities</p>	<p>Discussion, question and answer, PPT - Method: Case Method Learning</p> <p>Step 1: Preparation of Case Examples Basic Questions The lecturer asks: what are the problems that arise, their causes and impacts? Students respond to lecturer's questions, question and answer</p> <p>Step 2: Determine discussion procedures (Individual/Ex) Lecturer determines collection</p>	<p>Material: Meeting material 2 Readers: <i>Parag Havalddar & Gérard Medioni. 2010. Multimedia Systems: Algorithms, Standards, & Industry Practices. Cengage Learning.</i></p>	5%

				<p>procedures and time</p> <p>Lecturer makes agreement on deadline for collection, Gives students time to form groups Students Agree on schedule, Arrange groups, Step 3: Group Discussion Lecturer conducts observing/paying attention to the discussion process, providing information if necessary, encouraging all active group members . Students. Discussing examples of cases that will be taken. Collecting and processing supporting data. Analyzing cases and their solutions. Preparing presentations. Step 4: Group Presentation. Lecturer examines the presentation, provides opportunities for questions and answers. Provides time. students to reflect and revise cases presented. Provide suggestions and input on case examples presented. Students collect discussion results according to the agreed time limit. Present and respond to 2 X 50 questions</p>		
5	Students are able to represent graphics and images	Students are able to represent graphics and images	<p>Criteria: Evaluation Rubric</p> <p>Form of Assessment : Participatory Activities</p>	<p>Discussion, question and answer, PPT</p> <p>- Method: Case Method Learning</p> <p>Step 1: Preparation of Case Examples Basic Questions The lecturer asks: what are the problems that arise, their causes and impacts? Students respond to lecturer's questions,</p>	<p>Material: Meeting material 2</p> <p>Readers: <i>Parag Havalddar & Gérard Medioni. 2010. Multimedia Systems: Algorithms, Standards, & Industry Practices. Cengage Learning.</i></p>	5%

				<p>question and answer</p> <p>Step 2: Determine discussion procedures (Individual/Ex)</p> <p>Lecturer determines collection procedures and time</p> <p>Lecturer makes agreement on deadline for collection, Gives students time to form groups</p> <p>Students Agree on schedule, Arrange groups,</p> <p>Step 3: Group Discussion</p> <p>Lecturer conducts observing/paying attention to the discussion process, providing information if necessary, encouraging all active group members .</p> <p>Students. Discussing examples of cases that will be taken. Collecting and processing supporting data. Analyzing cases and their solutions. Preparing presentations.</p> <p>Step 4: Group Presentation.</p> <p>Lecturer examines the presentation, provides opportunities for questions and answers. Provides time. students to reflect and revise cases presented. Provide suggestions and input on case examples presented. Students collect discussion results according to the agreed time limit. Present and respond to 2 X 50 questions</p>			
6	Students are able to represent graphics and images	Students are able to represent graphics and images	<p>Criteria: Evaluation Rubric</p> <p>Form of Assessment : Participatory Activities</p>	<p>Discussion, question and answer, PPT</p> <p>- Method: Case Method Learning</p> <p>Step 1: Preparation of Case Examples Basic Questions</p>		<p>Material: Meeting material 2</p> <p>Readers: <i>Parag Havaladar & Gérard Medioni. 2010. Multimedia Systems:</i></p>	8%

				<p>The lecturer asks: what are the problems that arise, their causes and impacts? Students respond to lecturer's questions, question and answer Step 2: Determine discussion procedures (Individual/Ex) Lecturer determines collection procedures and time Lecturer makes agreement on deadline for collection, Gives students time to form groups Students Agree on schedule, Arrange groups, Step 3: Group Discussion Lecturer conducts observing/paying attention to the discussion process, providing information if necessary, encouraging all active group members . Students. Discussing examples of cases that will be taken. Collecting and processing supporting data. Analyzing cases and their solutions. Preparing presentations. Step 4: Group Presentation. Lecturer examines the presentation, provides opportunities for questions and answers. Provides time. students to reflect and revise cases presented. Provide suggestions and input on case examples presented. Students collect discussion results according to the agreed time limit. Present and respond to 2 X 50 questions</p>	<p><i>Algorithms, Standards, & Industry Practices. Cengage Learning.</i></p>	
7	Students are able to	Students are able to	<p>Criteria: Evaluation Rubric</p>	<p>Discussion, question and</p>	<p>Material: Meeting</p>	5%

represent
graphics and
images

represent
graphics
and
images

answer, PPT
- Method:
Case Method
Learning

Step 1:
Preparation of
Case Examples
Basic Questions
The lecturer
asks: what are
the problems
that arise, their
causes and
impacts?

Students
respond to
lecturer's
questions,
question and
answer

Step 2:
Determine
discussion
procedures
(Individual/Ex)

Lecturer
determines
collection
procedures and
time

Lecturer makes
agreement on
deadline for
collection,
Gives students
time to form
groups Students
Agree on
schedule,
Arrange groups,

Step 3:
Group
Discussion
Lecturer
conducts
observing/paying
attention to the
discussion
process,
providing
information if
necessary,
encouraging all
active group
members

. Students.
Discussing
examples of
cases that will
be taken.
Collecting and
processing
supporting data.
Analyzing cases
and their
solutions.

Preparing
presentations.
Step 4: Group
Presentation.

Lecturer
examines the
presentation,
provides
opportunities for
questions and
answers.

Provides time.
students to
reflect and revise
cases
presented.
Provide
suggestions and
input on case
examples
presented.

material 2
Readers:
*Parag
Havaladar &
Gérard
Medioni.
2010.
Multimedia
Systems:
Algorithms,
Standards, &
Industry
Practices.
Cengage
Learning.*

				Students collect discussion results according to the agreed time limit. Present and respond to			
8	Students are able to represent graphics and images	Students are able to represent graphics and images	Criteria: Evaluation Rubric	<p>2 X 50 questions Discussion, question and answer, PPT - Method: Case Method Learning</p> <p>Step 1: Preparation of Case Examples Basic Questions The lecturer asks: what are the problems that arise, their causes and impacts? Students respond to lecturer's questions, question and answer</p> <p>Step 2: Determine discussion procedures (Individual/Ex) Lecturer determines collection procedures and time Lecturer makes agreement on deadline for collection, Gives students time to form groups Students Agree on schedule, Arrange groups,</p> <p>Step 3: Group Discussion Lecturer conducts observing/paying attention to the discussion process, providing information if necessary, encouraging all active group members . Students. Discussing examples of cases that will be taken. Collecting and processing supporting data. Analyzing cases and their solutions. Preparing presentations.</p> <p>Step 4: Group Presentation. Lecturer examines the presentation, provides opportunities for questions and answers. Provides time.</p>		<p>Material: Meeting material 2 Readers: <i>Parag Havaladar & Gérard Medioni. 2010. Multimedia Systems: Algorithms, Standards, & Industry Practices. Cengage Learning.</i></p>	5%

				<p>students to reflect and revise cases presented. Provide suggestions and input on case examples presented. Students collect discussion results according to the agreed time limit. Present and respond to 2 X 50 questions</p>		
9	Students are able to represent graphics and images	Students are able to represent graphics and images	<p>Criteria: Evaluation Rubric</p>	<p>Discussion, question and answer, PPT - Method: Case Method Learning</p> <p>Step 1: Preparation of Case Examples Basic Questions The lecturer asks: what are the problems that arise, their causes and impacts? Students respond to lecturer's questions, question and answer</p> <p>Step 2: Determine discussion procedures (Individual/Ex) Lecturer determines collection procedures and time Lecturer makes agreement on deadline for collection, Gives students time to form groups Students Agree on schedule, Arrange groups,</p> <p>Step 3: Group Discussion Lecturer conducts observing/paying attention to the discussion process, providing information if necessary, encouraging all active group members . Students. Discussing examples of cases that will be taken. Collecting and processing supporting data. Analyzing cases and their solutions. Preparing presentations.</p>	<p>Material: Meeting material 2 Readers: <i>Parag Havaladar & Gérard Medioni. 2010. Multimedia Systems: Algorithms, Standards, & Industry Practices. Cengage Learning.</i></p>	5%

				<p>Step 4: Group Presentation. Lecturer examines the presentation, provides opportunities for questions and answers. Provides time. students to reflect and revise cases presented. Provide suggestions and input on case examples presented. Students collect discussion results according to the agreed time limit. Present and respond to 2 X 50 questions</p>		
10	Students are able to represent graphics and images	Students are able to represent graphics and images	<p>Criteria: Evaluation Rubric</p>	<p>Discussion, question and answer, PPT - Method: Case Method Learning</p> <p>Step 1: Preparation of Case Examples Basic Questions The lecturer asks: what are the problems that arise, their causes and impacts? Students respond to lecturer's questions, question and answer Step 2: Determine discussion procedures (Individual/Ex) Lecturer determines collection procedures and time Lecturer makes agreement on deadline for collection, Gives students time to form groups Students Agree on schedule, Arrange groups, Step 3: Group Discussion Lecturer conducts observing/paying attention to the discussion process, providing information if necessary, encouraging all active group members . Students. Discussing examples of</p>	<p>Material: Meeting material 2 Readers: <i>Parag Havaladar & Gérard Medioni. 2010. Multimedia Systems: Algorithms, Standards, & Industry Practices. Cengage Learning.</i></p>	7%

				<p>cases that will be taken. Collecting and processing supporting data. Analyzing cases and their solutions. Preparing presentations. Step 4: Group Presentation. Lecturer examines the presentation, provides opportunities for questions and answers. Provides time. students to reflect and revise cases presented. Provide suggestions and input on case examples presented. Students collect discussion results according to the agreed time limit. Present and respond to 2 X 50 questions</p>		
11	Students are able to represent graphics and images	Students are able to represent graphics and images	<p>Criteria: Evaluation Rubric</p>	<p>Discussion, question and answer, PPT - Method: Case Method Learning</p> <p>Step 1: Preparation of Case Examples Basic Questions The lecturer asks: what are the problems that arise, their causes and impacts? Students respond to lecturer's questions, question and answer Step 2: Determine discussion procedures (Individual/Ex) Lecturer determines collection procedures and time Lecturer makes agreement on deadline for collection, Gives students time to form groups Students Agree on schedule, Arrange groups, Step 3: Group Discussion Lecturer conducts observing/paying attention to the discussion</p>	<p>Material: Meeting material 2 Readers: <i>Parag Havaladar & Gérard Medioni. 2010. Multimedia Systems: Algorithms, Standards, & Industry Practices. Cengage Learning.</i></p>	8%

				<p>process, providing information if necessary, encouraging all active group members . Students. Discussing examples of cases that will be taken. Collecting and processing supporting data. Analyzing cases and their solutions. Preparing presentations. Step 4: Group Presentation. Lecturer examines the presentation, provides opportunities for questions and answers. Provides time. students to reflect and revise cases presented. Provide suggestions and input on case examples presented. Students collect discussion results according to the agreed time limit. Present and respond to 2 X 50 questions</p>		
12	Students are able to represent graphics and images	Students are able to represent graphics and images	<p>Criteria: Evaluation Rubric</p> <p>Form of Assessment : Participatory Activities</p>	<p>Discussion, question and answer, PPT - Method: Case Method Learning</p> <p>Step 1: Preparation of Case Examples Basic Questions The lecturer asks: what are the problems that arise, their causes and impacts? Students respond to lecturer's questions, question and answer Step 2: Determine discussion procedures (Individual/Ex) Lecturer determines collection procedures and time Lecturer makes agreement on deadline for collection, Gives students time to form groups Students Agree on</p>	<p>Material: Meeting material 2 Readers: <i>Parag Havaldar & Gérard Medioni. 2010. Multimedia Systems: Algorithms, Standards, & Industry Practices. Cengage Learning.</i></p>	8%

				<p>schedule, Arrange groups, Step 3: Group Discussion Lecturer conducts observing/paying attention to the discussion process, providing information if necessary, encouraging all active group members . Students. Discussing examples of cases that will be taken. Collecting and processing supporting data. Analyzing cases and their solutions. Preparing presentations.</p> <p>Step 4: Group Presentation. Lecturer examines the presentation, provides opportunities for questions and answers. Provides time. students to reflect and revise cases presented. Provide suggestions and input on case examples presented. Students collect discussion results according to the agreed time limit. Present and respond to</p>		
13	Students are able to represent graphics and images	Students are able to represent graphics and images	<p>Criteria: Evaluation Rubric</p> <p>Form of Assessment : Participatory Activities</p>	<p>2 X 50 questions Discussion, question and answer, PPT - Method: Case Method Learning</p> <p>Step 1: Preparation of Case Examples Basic Questions The lecturer asks: what are the problems that arise, their causes and impacts? Students respond to lecturer's questions, question and answer</p> <p>Step 2: Determine discussion procedures (Individual/Ex) Lecturer determines collection procedures and</p>	<p>Material: Meeting material 2 Readers: <i>Parag Havaladar & Gérard Medioni. 2010. Multimedia Systems: Algorithms, Standards, & Industry Practices. Cengage Learning.</i></p>	8%

				<p>time</p> <p>Lecturer makes agreement on deadline for collection,</p> <p>Gives students time to form groups</p> <p>Students Agree on schedule,</p> <p>Arrange groups,</p> <p>Step 3: Group Discussion</p> <p>Lecturer conducts observing/paying attention to the discussion process, providing information if necessary, encouraging all active group members .</p> <p>Students. Discussing examples of cases that will be taken.</p> <p>Collecting and processing supporting data.</p> <p>Analyzing cases and their solutions.</p> <p>Preparing presentations.</p> <p>Step 4: Group Presentation.</p> <p>Lecturer examines the presentation, provides opportunities for questions and answers.</p> <p>Provides time. students to reflect and revise cases presented.</p> <p>Provide suggestions and input on case examples presented.</p> <p>Students collect discussion results according to the agreed time limit.</p> <p>Present and respond to 2 X 50 questions</p>		
14	Students are able to represent graphics and images	Students are able to represent graphics and images	<p>Criteria: Evaluation Rubric</p> <p>Form of Assessment : Participatory Activities</p>	<p>Discussion, question and answer, PPT</p> <p>- Method: Case Method Learning</p> <p>Step 1: Preparation of Case Examples</p> <p>Basic Questions</p> <p>The lecturer asks: what are the problems that arise, their causes and impacts?</p> <p>Students respond to lecturer's questions, question and</p>	<p>Material: Meeting material 2</p> <p>Readers: <i>Parag Havalдар & Gérard Medioni. 2010. Multimedia Systems: Algorithms, Standards, & Industry Practices. Cengage Learning.</i></p>	8%

				<p>answer Step 2: Determine discussion procedures (Individual/Ex) Lecturer determines collection procedures and time Lecturer makes agreement on deadline for collection, Gives students time to form groups Students Agree on schedule, Arrange groups, Step 3: Group Discussion Lecturer conducts observing/paying attention to the discussion process, providing information if necessary, encouraging all active group members . Students. Discussing examples of cases that will be taken. Collecting and processing supporting data. Analyzing cases and their solutions. Preparing presentations. Step 4: Group Presentation. Lecturer examines the presentation, provides opportunities for questions and answers. Provides time. students to reflect and revise cases presented. Provide suggestions and input on case examples presented. Students collect discussion results according to the agreed time limit. Present and respond to 2 X 50 questions</p>		
15	Students are able to represent graphics and images	Students are able to represent graphics and images	<p>Criteria: Evaluation Rubric</p> <p>Form of Assessment : Participatory Activities</p>	<p>Discussion, question and answer, PPT - Method: Case Method Learning</p> <p>Step 1: Preparation of Case Examples Basic Questions The lecturer</p>	<p>Material: Meeting material 2 Readers: <i>Parag Havaladar & Gérard Medioni. 2010. Multimedia Systems: Algorithms,</i></p>	8%

				<p>asks: what are the problems that arise, their causes and impacts? Students respond to lecturer's questions, question and answer Step 2: Determine discussion procedures (Individual/Ex) Lecturer determines collection procedures and time Lecturer makes agreement on deadline for collection, Gives students time to form groups Students Agree on schedule, Arrange groups, Step 3: Group Discussion Lecturer conducts observing/paying attention to the discussion process, providing information if necessary, encouraging all active group members . Students. Discussing examples of cases that will be taken. Collecting and processing supporting data. Analyzing cases and their solutions. Preparing presentations. Step 4: Group Presentation. Lecturer examines the presentation, provides opportunities for questions and answers. Provides time. students to reflect and revise cases presented. Provide suggestions and input on case examples presented. Students collect discussion results according to the agreed time limit. Present and respond to 2 X 50 questions</p>	<p><i>Standards, & Industry Practices. Cengage Learning.</i></p>	
16	Students are able to represent	Students are able to represent	<p>Criteria: Evaluation Rubric</p>	<p>Discussion, question and</p>	<p>Material: Meeting</p>	8%

graphics and images

graphics and images

Form of Assessment :
Participatory Activities

answer, PPT
- Method:
Case Method Learning

Step 1:
Preparation of Case Examples
Basic Questions
The lecturer asks: what are the problems that arise, their causes and impacts?
Students respond to lecturer's questions, question and answer
Step 2:
Determine discussion procedures (Individual/Ex)
Lecturer determines collection procedures and time
Lecturer makes agreement on deadline for collection,
Gives students time to form groups
Students Agree on schedule,
Arrange groups,
Step 3:
Group Discussion
Lecturer conducts observing/paying attention to the discussion process, providing information if necessary, encouraging all active group members .
Students.
Discussing examples of cases that will be taken.
Collecting and processing supporting data.
Analyzing cases and their solutions.
Preparing presentations.
Step 4: Group Presentation.
Lecturer examines the presentation, provides opportunities for questions and answers.
Provides time. students to reflect and revise cases presented.
Provide suggestions and input on case examples presented.

material 2
Readers:
Parag Havaladar & Gérard Medioni. 2010. Multimedia Systems: Algorithms, Standards, & Industry Practices. Cengage Learning.

				Students collect discussion results according to the agreed time limit. Present and respond to			
2 X 50 questions							

Evaluation Percentage Recap: Case Study

No	Evaluation	Percentage
1.	Participatory Activities	65.5%
2.	Test	2.5%
		68%

Notes

1. **Learning Outcomes of Study Program Graduates (PLO - Study Program)** are the abilities possessed by each Study Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study program obtained through the learning process.
2. **The PLO imposed on courses** are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.
3. **Program Objectives (PO)** are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
4. **Subject Sub-PO (Sub-PO)** is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.
5. **Indicators for assessing** ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
6. **Assessment Criteria** are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
7. **Forms of assessment:** test and non-test.
8. **Forms of learning:** Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
9. **Learning Methods:** Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
10. **Learning materials** are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
11. **The assessment weight** is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
12. TM=Face to face, PT=Structured assignments, BM=Independent study.