



Universitas Negeri Surabaya
Faculty of Education,
Educational Technology Undergraduate Study Program

Document Code

SEMESTER LEARNING PLAN

Courses	CODE	Course Family	Credit Weight			SEMESTER	Compilation Date
Three-Dimensional Media Development	8620304087		T=4	P=0	ECTS=6.36	5	July 18, 2024
AUTHORIZATION		SP Developer	Course Cluster Coordinator			Study Program Coordinator	
				Dr. Utari Dewi, S.Sn., M.Pd.	
Learning model	Project Based Learning						
Program Learning Outcomes (PLO)	PLO study program that is charged to the course						
	Program Objectives (PO)						
	PLO-PO Matrix						
		P.O					
Short Course Description	Theoretical understanding accompanied by practice regarding the development of 3-dimensional media, namely: models and dolls by studying the meaning, types, characteristics and principles of developing models and dolls in learning/education through scientific learning methods						
References	Main :						
	1. Sadiman, Arief. 2014. Media Pendidikan, Pengertian, Pengembangan dan Pemanfaatannya. Jakarta: Rajawali Press 2. Utari Dewi. 2013. Hand out Pengembangan Media Tiga Dimensi. Teknologi Pendidikan Unesa. 3. Smalldino, E Sharon. 2011. Instructional Technology & Media For Learning. Jakarta: Kencana Prenada Media						
	Supporters:						
Supporting lecturer	Dra. Sulistiowati, M.Pd. Dr. H. Andi Mariono, M.Pd. Dr. Utari Dewi, S.Sn., M.Pd.						
Week	Final abilities of each learning stage (Sub-PO)	Evaluation		Help Learning, Learning methods, Student Assignments, [Estimated time]		Learning materials [References]	Assessment Weight (%)
		Indicator	Criteria & Form	Offline (offline)	Online (online)		
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
1	Understanding of the definition and classification of 3-dimensional media types	1. Can explain the definition of 3-dimensional media. 2. Able to identify various types of 3-dimensional media.		Lectures, discussions and questions and answers 4 X 50			0%

2	Understanding of the characteristics of various models.	Able to describe the characteristics of solid models, cross-sectional models, stacked models, working models, mock ups, dioramas.		Small Group Discussion 8 X 50			0%
3	Understanding of the characteristics of various models.	Able to describe the characteristics of solid models, cross-sectional models, stacked models, working models, mock ups, dioramas.		Small Group Discussion 4 X 50			0%
4	Understanding of designing media model development/production	Able to develop program identification using the following steps: 1. Identify needs and analyze target characteristics, 2. determine the type of model, formulate program objectives, 3. determine the main material.		Questions and answers/discussion 4 X 50			0%
5	Understanding of designing media model development/production	Able to develop program identification using the following steps: 1. Identify needs and analyze target characteristics, 2. determine the type of model, formulate program objectives, 3. determine the main material.		Questions and answers/discussion 4 X 50			0%
6	Understanding of techniques for developing/producing model media	Able to produce model media		group assignment 4 X 50			0%
7	Understanding of techniques for developing/producing model media	Able to produce model media		group assignment 4 X 50			0%
8	Understanding of techniques for developing/producing model media	Able to produce model media		group assignment 4 X 50			0%
9	Understanding various doll models and the characteristics of dolls as media	1. Able to define various types of dolls as learning media. 2. Able to identify the characteristics of each type of puppet media.		Lectures, discussions and questions and answers 4 X 50			0%
10	Understanding various doll models and the characteristics of dolls as media	1. Able to define various types of dolls as learning media. 2. Able to identify the characteristics of each type of puppet media.		Lectures, discussions and questions and answers 4 X 50			0%

11	1. Understanding of the development of puppet media designs and puppet scripts 2. Understanding of puppet production techniques and sound techniques	1. Able to create bobeka media designs. 2. Able to make puppet scripts.		Lectures, discussions and questions and answers, Practice 4 X 50			0%
12	1. Understanding of the development of puppet media designs and puppet scripts 2. Understanding of puppet production techniques and sound techniques	1. Able to create bobeka media designs. 2. Able to make puppet scripts.		Lectures, discussions and questions and answers, Practice 4 X 50			0%
13	Understanding of making stage techniques for presenting/puppet shows	Able to create and manage settings (background and foreground), properties and lighting for puppet stage performances.		Discussion and questions and answers, Practice. 4 X 50			0%
14	Understanding of making stage techniques for presenting/puppet shows	Able to create and manage settings (background and foreground), properties and lighting for puppet stage performances.		Discussion and questions and answers, Practice. 4 X 50			0%
15	Understanding of making stage techniques for presenting/puppet shows	Able to create and manage settings (background and foreground), properties and lighting for puppet stage performances.		Discussion and questions and answers, Practice. 4 X 50			0%
16							0%

Evaluation Percentage Recap: Project Based Learning

No	Evaluation	Percentage
		0%

Notes

- Learning Outcomes of Study Program Graduates (PLO - Study Program)** are the abilities possessed by each Study Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study program obtained through the learning process.
- The PLO imposed on courses** are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.
- Program Objectives (PO)** are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
- Subject Sub-PO (Sub-PO)** is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.
- Indicators for assessing** ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
- Assessment Criteria** are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
- Forms of assessment:** test and non-test.
- Forms of learning:** Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
- Learning Methods:** Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
- Learning materials** are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
- The assessment weight** is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
- TM=Face to face, PT=Structured assignments, BM=Independent study.

