

## Universitas Negeri Surabaya Faculty of Education, Educational Technology Undergraduate Study Program

Document Code

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Courses		CODE			•	Cour	se Far	nily			Cred	it We	ight	:	SEMES	TER	Co	mpilat te	tion	
Cinematography			862030222	3			Comp Subje		Stud	y Progra	am	T=2	P=0	ECTS=3	3.18		5	Apr 202	ril 25, 22	
AUTHORIZAT	ION		SP Develop	per						Cours	e Cl	uster	Coor	rdinator		Study F	Program	ı Coor	dinato	or
				Dr. Utari						tari Dew	ri Dewi, S.Sn., M.Pd.									
Learning model	Project Based L	earnir	ng																	
Program Learning	PLO study program that is charged to the course																			
Outcomes	Program Object	Program Objectives (PO)																		
(PLO)	PO - 1		to apply a so ept of cinemat			cal a	nd ini	novativ	e att	itude in	scie	ntific	learn	ing and e	ducat	tional te	chnolog	y, ma	stering	the
	PO - 2	know	to apply educ rledge about t ant for develo	the fu	ınction	s and	ben	efits o	e as a f tech	Learnir Inology,	ng Te esp	echnol ecially	logy [ ' info	Developer rmation a	in its	applica mmunio	tion by r cation te	master echnolo	ing fac ogy th	ctual at is
	PO - 3	Have includ	e the ability to ding print, aud	solv lio, au	e learr ıdio-vis	ning p sual, d	oroble compu	ms us uter-ba	ing p ased a	roject-ba and integ	ased grate	learr d tech	ing t	hrough le gy.	arninç	g media	and lea	arning	resou	rces
	PO - 4		e the ability to ext of solving p															e decis	sions ir	n the
	PLO-PO Matrix																			
		l		_																
			P.O																	
			PO-1																	
			PO-2																	
			PO-3																	
			PO-4																	
	PO Matrix at th	e end	of each lea	rning	j stage	e (Su	ıb-PC	D)												
		_		1																_
			P.O					1				Wee	k							1
				1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	
		P	O-1																	
		P	O-2																	
		P	O-3																	
		P	O-4																	]
Short Course Description	This course discr formats of film pr blended learning.	resenta	ation, construc	ction	structu	re, dr	ama	and fil	m tec	hniques	thro	ough c	collab	orative le	nology arning	v, film cl g. Lectu	haracter res are	istics, carried	types d out u	and ising
References	Main :																			
	1. Bachri, Bachtiar, dkk. 2020. Handout Sinematografi. Surabaya: Teknologi Pendidikan FIP Unesa 2. Bordwell, David & Thompson. 2004. Film Art: an Introduction. New York: McGraw-Hill 3. Fisch, S. M. 2014. Childrens learning from educational television: Sesame Street and beyond. Routledge. 4. MacDonald, Scott. 2006. Art in Cinema: Documents Toward A History of The Film Society. USA: Temple University Press. 5. Nugroho, Sarwo. 2014. Teknik Dasar Videografi. Yogyakarta: Andi 6. Petrie, D., & Boggs, J. 2011. The art of watching films. McGraw-Hill Higher Education. 7. Pratista, H. 2017. Memahami Film. Yogyakarta: Homerian Pustaka 8. Semedhi, Bambang. 2011. Sinematografi-Videografi. Bogor: Ghalia. 9. Sickels, Robert C. 2011. American film in The Digital Age. California: Praeger. 10. Stam, R. 2017. Film theory: an introduction. John Wiley & Sons.																			
i	Supporters:																			

Supporting lecturer

Khusnul Khotimah, S.Pd., M.Pd.

lecturer							
Week-	Final abilities of each learning stage (Sub-PO)	Evalı	Evaluation		Learning, g methods, ssignments, ated time]	Learning materials [ References ]	Assessment Weight (%)
	(Sub-PO)	Indicator	Criteria & Form	Offline ( offline )	Online ( online )		
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
1	Students are able to understand the concept of Cinematography	Explain the definition and scope of Cinematography. Understand the lecture contract. Understand RPS	Criteria: Maximum answer score: 20 Form of Assessment: Participatory Activities	- Lectures, lectures - Questions and answers Discussion 3 X 50		Material: cinematography covering films, videos and soap operas Reference: Bachri, Bachtiar, et al. 2020. Cinematography Handout. Surabaya: Unesa FIP Educational Technology	3%
2	Students understand the characteristics and principles of Cinematography	- Explain the characteristics and principles of Cinematography Identify the forms of cinematography Explain the differences between photography (single image) and moving image cinematography	Criteria: Maximum answer 20  Form of Assessment: Participatory Activities	- Pulpit lecture - Question and answer 3 X 50 image and film media		Material: differences between films, videos and soap operas References: Bordwell, David & Thompson. 2004. Film Art: an Introduction. New York: McGraw-Hill	3%
3	Students identify types of films	- Identify types of films - Identify cinematographic works Explain the basic concepts of films	Criteria: Maximum answer score is 30  Form of Assessment: Participatory Activities	- Question and answer Video playback of 3 X 50 film samples		Material: characteristics of cinematography techniques: FAST DOTS Reference: Fisch, SM 2014. Children's learning from educational television: Sesame Street and beyond. Routledge.	3%
4	Students understand shooting/camera techniques in cinematography	- Can identify equipment for taking pictures/shooting - Can understand visualization techniques Can understand the meaning of camera blocking	Criteria: practice appropriate tools and master, 30 points  Form of Assessment: Participatory Activities	- Demo of tools in the studio/ppt slides - Simulation of using tools - Practice taking 3 X 50 pictures		Material: visual language dictionary Reader: MacDonald, Scott. 2006. Art in Cinema: Documents Toward A History of The Film Society. USA: Temple University Press.	4%
5	Students understand editing techniques	- Explain the types of software for image/video editing - Explain editing techniques - Apply editing techniques	Criteria: practice according to the value 30  Form of Assessment: Participatory Activities	- Question and answer. Practice editing 3 X 50		Material: film genre Literature: Nugroho, Sarwo. 2014. Basic Videography Techniques. Yogyakarta: Andi	4%
6	Students understand characterization/role characters in making films	- Explain the meaning of characterization - Identify types of role characters - Understand the concept of Casting - Be able to determine/choose characters/roles according to the film scenario	Criteria: maximum value 100  Form of Assessment: Participatory Activities	- Pulpit lecture - Question and answer Video playback about 3 X 50 role characters		Material: types of identification of film programs References: Petrie, D., & Boggs, J. 2011. The art of watching films. McGraw-Hill Higher Education.	5%

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7	Students understand how to create scenarios, lines/plots	- Understanding film scenarios/story scripts - Understanding plots in films - Understanding dramatic construction	Criteria: maximum value 100  Form of Assessment : Participatory Activities	- Pulpit lecture - Question and answer. 3 X 50 discussion		Material: elements of shooting techniques Reference: Pratista, H. 2017. Understanding Film. Yogyakarta: Homerian Library	5%
8	Doing UTS questions	Answering UTS questions	Criteria: maximum value 100  Form of Assessment : Project Results Assessment / Product Assessment	3 X 50 film appreciation test		Material: elements of shooting techniques Reference: Pratista, H. 2017. Understanding Film. Yogyakarta: Homerian Library	25%
9	Students understand directing techniques and film appreciation	- Understand directing techniques - Understand stories through appreciation of film works	Criteria: maximum value 30  Form of Assessment: Project Results Assessment / Product Assessment	- 3 X 50 group discussion lectures		Material: observing and analyzing film programs Reader: Semedhi, Bambang. 2011. Cinematography- Videography. Bogor: Ghalia.	5%
10	Students understand film production	- explain the concept of film production Mastering the concept of film production: Pre, production, post	Criteria: 50-100 Form of Assessment : Project Results Assessment / Product Assessment	- lecture - online simulation discussion 3 X 50		Material: video/television program production terminology Reference: Sickels, Robert C. 2011. American film in The Digital Age. California: Praeger.	5%
11	Students create film productions/works	- Determine the type of film work that will be made. Create/produce film work according to choice	Criteria: 50-100 Form of Assessment : Project Results Assessment / Product Assessment	- Group formation - 3 X 50 field practice		Material: lighting and sound bibliography: Stam, R. 2017. Film theory: an introduction. John Wiley & Sons.	5%
12	students produce film works	Hunting/shooting students	Criteria: 50-100 Form of Assessment : Project Results Assessment / Product Assessment	- Shooting/field practice - Progress assistance/progress 3 X 50		Material: stages of developing ideas and video program support Reader: Bachri, Bachtiar, et al. 2020. Cinematography Handout. Surabaya: Unesa FIP Educational Technology	5%
13	students produce film works	Hunting/shooting students	Criteria: 50-100 Form of Assessment : Project Results Assessment / Product Assessment	- Shooting/field practice - Progress assistance/progress 3 X 50		Material: stages of developing an educational soap opera script Reader: Fisch, SM 2014. Children's learning from educational television: Sesame Street and beyond. Routledge.	5%
14	students produce film works	Hunting/shooting students	Criteria: 50-100 Form of Assessment : Project Results Assessment / Product Assessment	- Shooting/field practice - Progress assistance/progress 3 X 50		Material: Stages of educational soap opera production Reader: Semedhi, Bambang. 2011. Cinematography-Videography. Bogor: Ghalia.	5%

15	students produce film works	Hunting/shooting students	Criteria: 50-100 Form of Assessment : Project Results Assessment / Product Assessment	- Shooting/field practice - Progress assistance/progress 3 X 50	Material: evaluating educational soap opera programs Reader: Nugroho, Sarwo. 2014. Basic Videography Techniques. Yogyakarta: Andi	8%
16	Students screen film works	- Students screen the film work - Assess the film work. Discuss input	Criteria: 1-100  Form of Assessment: Project Results Assessment / Product Assessment	- Discussion - Question and answer assessment 3 X 50	Material: evaluating educational soap opera programs Reader: Nugroho, Sarwo. 2014. Basic Videography Techniques. Yogyakarta: Andi	10%

**Evaluation Percentage Recap: Project Based Learning** 

No	Evaluation	Percentage					
1.	Participatory Activities	27%					
2.	Project Results Assessment / Product Assessment	73%					
_	_	100%					

## Notes

- Learning Outcomes of Study Program Graduates (PLO Study Program) are the abilities possessed by each Study Program
  graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study program
  obtained through the learning process.
- 2. **The PLO imposed on courses** are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.
- Program Objectives (PO) are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
- 4. Subject Sub-PO (Sub-PO) is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.
- Indicators for assessing ability in the process and student learning outcomes are specific and measurable statements that identify
  the ability or performance of student learning outcomes accompanied by evidence.
- Assessment Criteria are benchmarks used as a measure or measure of learning achievement in assessments based on
  predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased.
  Criteria can be quantitative or qualitative.
- 7. **Forms of assessment:** test and non-test.
- 8. Forms of learning: Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
- 9. **Learning Methods:** Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
- Learning materials are details or descriptions of study materials which can be presented in the form of several main points and subtopics.
- 11. The assessment weight is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
- 12. TM=Face to face, PT=Structured assignments, BM=Independent study.