



Universitas Negeri Surabaya
Faculty of Languages and Arts
Undergraduate Study Program Drama Arts, Dance and Music Education

Document Code

SEMESTER LEARNING PLAN

Courses	CODE	Course Family	Credit Weight	SEMESTER	Compilation Date
Electronic Drama Script Writing	8820902287		T=2 P=0 ECTS=3.18	5	July 18, 2024
AUTHORIZATION	SP Developer		Course Cluster Coordinator		Study Program Coordinator
		Dr. Welly Suryandoko, S.Pd., M.Pd.
Learning model	Project Based Learning				
Program Learning Outcomes (PLO)	PLO study program that is charged to the course				
	Program Objectives (PO)				
	PLO-PO Matrix				
		P.O			
Short Course Description	: Learning and reviewing basic techniques, principles and concepts for writing electronic scripts/films for the big screen (both stories and non-stories), targeting school age and professionals				
	<p>References Main :</p> <p>1.</p> <p>1) Autar Abdillah, 2004, "Pengantar Penulisan Naskah Drama, Kata-kata Bukan yang Utama", Dinas P dan K Jatim: <i>Workshop Penulisan Naskah</i></p> <p>2) Biran, Yusa Misbach H, 2006, Teknik Menulis Skenario Film Cerita, Jakarta: Pustaka Jaya.</p> <p>3) Lajos Egri., 1960, <i>The Art of Dramatic Writing</i>, New York: Simon and Schuster</p> <p>4) Martin Esslin., 1981, <i>Anatomy of Drama</i>, London: Abacus</p> <p>5) Steven Connor , 1989, <i>Postmodernist Culture, An Introduction to Theories of the Contemporary</i>, Oxford and Cambridge: Basil Blackwell, Inc.</p> <p>Supporters:</p>				
Supporting lecturer	Dr. Indar Sabri, S.Sn., M.Pd. Dr. Welly Suryandoko, S.Pd., M.Pd.				

Week-	Final abilities of each learning stage (Sub-PO)	Evaluation		Help Learning, Learning methods, Student Assignments, [Estimated time]		Learning materials [References]	Assessment Weight (%)
		Indicator	Criteria & Form	Offline (offline)	Online (online)		
(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
1	Mastering the essence of writing electronic drama scripts	Students understand and master the GBRP Orientation for students. Students understand the essence of writing electronic drama scripts	Criteria: Students are considered to have achieved material completeness if they are able to explain the nature of writing and the various types of writing electronic drama scripts	Lectures, discussions and questions and answers 2 X 50			0%
2	Determine the weight of the content of the scenario story	Students are able to provide conclusions in the discussion regarding the weight of the content of the scenario story	Criteria: Students are considered capable of completing the material if they have a wealth of references in expressing their opinions in the ongoing discussion	Discussion, lecture, question and answer 2 X 50			0%
3	Mastering the effects of reality recording	Students are able to group impressions of reality recordings	Criteria: Students are considered to have achieved material completeness if they have mastered and are able to express ideas and impressions from the film they have watched	Lectures, discussions, questions and answers, exercises and assignments 2 X 50			0%
4	Identifying film idioms	Students are able to group film idioms and understand the language of film idioms	Criteria: Students are assessed as having achieved material completeness if they master the grouping of film types	Lectures, discussions and questions and answers 2 X 50			0%
5	Mastering film styling	Students understand and have the ability to map film settings	Criteria: Students are considered to have achieved material completeness if they have the ability to understand the organization of films based on their genre	Lectures, discussions, exercises 2 X 50			0%
6	Mastering understanding of film language	Students are able to master and classify film language	Criteria: Students are considered to have achieved material completeness if they have the ability to read and classify film language	Lectures, discussions and questions and answers 2 X 50			0%
7	Mastering dramatic supporting techniques, mood and atmosphere of scenarios	Students are able to explain the dramatic support, mood and atmosphere of the scenario Students are able to identify the dramatic support, mood and atmosphere of the scenario	Criteria: Students are considered to have mastered the material if they are able to explain and identify dramatic support and mood in the scenario	Lectures, discussions, exercises 2 X 50			0%

8	Mastering the protagonist and antagonist	Students are able to explain the protagonist and antagonist. Students are able to identify the protagonist and antagonist	Criteria: Students are considered to have mastered the material if they have sharp analytical skills regarding the characterization of the antagonist and protagonist in a scenario	Lectures, discussions, questions and answers 2 X 50			0%
9	Creating events from social mimetics	Students are able to absorb social issues in script applications	Criteria: Students are assessed for their learning completeness based on their ability to apply it to a dramatic literary event	Lectures, discussions 2 X 50			0%
10	Identify the scenario dramatization process	Students are able to explain techniques for writing electronic drama plays. Students are able to identify techniques for writing electronic drama plays	Criteria: Students are considered to have achieved material completeness if they have the ability to explain and identify electronic play script writing techniques, especially screenplays	Lectures, discussions, 2 X 50			0%
11	Mastering dramatic elements in scenarios	Students are able to identify dramatic elements in scenarios	Criteria: Students are considered to have achieved material completeness if they understand and have the ability to show the stages and stages of writing a scenario	Discussion, questions and answers 2 X 50			0%
12	Mastering dramatic narrative structure	Students are able to identify dramatic speaking techniques in scenarios	Criteria: Students are considered to have the ability to absorb material if they are able to explain and are skilled at explaining dramatic speaking methods	Discussion, lecture and question and answer 2 X 50			0%
13	Mastering the understanding of dramatic construction	Students master and identify and group dramatic constructions	Criteria: Students are assessed as having achieved material completeness if they master the dramatic analysis of a scenario story	Lectures, discussions, questions and answers 2 X 50			0%
14	Mastering the understanding of long film scenarios	Students are able to create a framework for a long film scenario	Criteria: Students are assessed as having achieved perfect mastery of the material if the student has the ability and skill to apply it in the form of a scenario starting from the initial stimulus.	Discussion 2 X 50			0%
15	Evaluate the results of a long film scenario	Students are able to master the skill of creating a long scenario	Criteria: Students are considered to have achieved completeness in the learning material if they are able to receive input and perfect the concept assignment along with the scenario created based on the initial stimulus to develop it based on the theoretical grid and standards for long film screenplay work.	Discussion, lecture 2 X 50			0%

16	Create a long film scenario	Students have the skills and create standard broadcast film scenarios	Criteria: Students are considered to have mastered learning mastery if the scenario they create has interesting story elements, a dramatic story that is not monotonous, and is based on daily life based on broadcast standards.	Evaluation 2 X 50			0%
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Evaluation Percentage Recap: Project Based Learning

No	Evaluation	Percentage
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Notes

- 1. Learning Outcomes of Study Program Graduates (PLO - Study Program)** are the abilities possessed by each Study Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study program obtained through the learning process.
- 2. The PLO imposed on courses** are several learning outcomes of study program graduates (CPL-Study Program) which are used for the formation/development of a course consisting of aspects of attitude, general skills, special skills and knowledge.
- 3. Program Objectives (PO)** are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
- 4. Subject Sub-PO (Sub-PO)** is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the course.
- 5. Indicators for assessing** ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
- 6. Assessment Criteria** are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are guidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
- 7. Forms of assessment:** test and non-test.
- 8. Forms of learning:** Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
- 9. Learning Methods:** Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
- 10. Learning materials** are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
- 11. The assessment weight** is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.
- 12. TM=Face to face, PT=Structured assignments, BM=Independent study.**