

## Universitas Negeri Surabaya Faculty of Languages and Arts Undergraduate Study Program Drama Arts, Dance and Music Education

Document Code

	SEMESTER LEARNING PLAN														
Courses				CODE		Course	e Family		Cre	dit W	eight		SEM	ESTER	Compilation Date
Percussio	n II	Major		882090230	)9				T=2	P=0	EC	rs=3.18		2	July 18, 2024
AUTHORI	ZAT	ION		SP Develo	per	-		Course	Clus	ster C	oordir	nator		y Progr	
											Dr. Welly Suryandoko, S.Pd., M.Pd.				
Learning model		Case Studies	<u> </u>										1		
Program Learning		PLO study program that is charged to the course													
Outcome		Program Objectives (PO)													
(PLO)		PLO-PO Matrix													
P.O															
		PO Matrix at	the er	nd of each	learning st	age (Sul	b-PO)								
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			Р	.0		1		1 1	Week	ı				- 1	
				1	2 3 4	5	6 7	8	9	10	11	12	13	14	15 16
Short Course Descripti	on	This course co learning from properly and co and fast tempo	Percus	ssion I Maj	jor. The ďiscı	ussion be	egins with	n attitud	es ar	nd ted	hniqu	es for u	ising p	ercussio	n instruments
Referenc	es	Main :													
Lattham Rick. 1980. Advanced Funk Studies . Los Angeles: Rick Latham Publishing Company     Houllib, Murray. 1980. The Fusion Drummer . USA: Alfred Publishing Company     Drums 2. USA: Yamaha Music Foundation.     1972. Utlimate Realistic Rock . California: Carmine Appice Enterprises Inc     Laszlo, Bert. 1982. Latin Druming . USA: Theodore Presser Co     L Moot, Vincent. 1956. Evolution Of Druming . USA: Chas H Hansen Music Corp															
		Supporters:													
Supporting   Dhani Kristiandri, S.Pd., M.Sn.   lecturer															
Week-	eac	al abilities of h learning je b-PO)			aluation		Help Learning, Learning methods, Student Assignments, [Estimated time]				mat	arning terials [ erences	Assessment Weight (%)		
	,ou		Inc	dicator	Criteria &	Form	Offline	( offline	(	Unline	e ( onl	ine )		1	
(1)		(2)		(3)	(4)		( <u>;</u>	5)			(6)			(7)	(8)

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2	Able to master the technique of playing Percussion II Major instruments	1.Students are able to practice Percussion II Major playing techniques 2.Students are able to read the notation of Percussion II Major playing patterns	Criteria: Students are declared very good if they are able to practice Sticking, Single Stroke, Double Paradidle, Double Paradidle techniques on percussion with a fixed tempo. Students are declared good if they are able to practice Sticking, Single Stroke, Double Stroke, Single Paradidle, Double Paradidle techniques on percussion with The tempo is not fixed. Students are declared sufficient if they are able to practice the Sticking, Single Stroke, technique with an irregular tempo. Students are declared inadequate if they are not able to practice the Sticking, Single Stroke, Double Stroke, Single Paradidle, Double Paradidle techniques on percussion with an irregular tempo. Stroke, Single Stroke, Double Stroke, Single Paradidle, Double Paradidle techniques on percussion with an irregular tempo.	Lectures, questions and answers, demonstrations. 2 X 50			0%
	the technique of playing Percussion II Major instruments	are able to practice Percussion II Major playing techniques 2. Students are able to read the notation of Percussion II Major playing patterns	Students are declared very good if they are able to practice Sticking, Single Stroke, Double Paradidle, Double Paradidle techniques on percussion with a fixed tempo. Students are declared good if they are able to practice Sticking, Single Stroke, Double Stroke, Double Paradidle techniques on percussion with The tempo is not fixed. Students are declared sufficient if they are able to practice the Sticking, Single Stroke, technique with an irregular tempo. Students are declared inadequate if they are not able to practice the Sticking, Single Stroke, Single Stroke, Single Stroke, Single Stroke, Students are declared inadequate if they are not able to practice the Sticking, Single Stroke, Single Stroke, Single Paradidle, Double Paradidle techniques on percussion with an irregular tempo.	questions and answers, demonstrations. 2 X 50			

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3	Able to master the technique of playing Percussion II Major instruments	1.Students are able to practice Percussion II Major playing techniques 2.Students are able to read the notation of Percussion II Major playing patterns	Criteria: Students are declared very good if they are able to practice Sticking, Single Stroke, Double Paradidle, Double Paradidle, Double Paradidle techniques on percussion with a fixed tempo. Students are declared good if they are able to practice Sticking, Single Stroke, Double Paradidle, Double Paradidle, Double Paradidle techniques on percussion with The tempo is not fixed. Students are declared sufficient if they are able to practice the Sticking, Single Stroke, technique with an irregular tempo. Students are declared inadequate if they are not able to practice the Sticking, Single Stroke, Double Paradidle, Double Paradidle techniques on percussion with an irregular tempo.	Lectures, questions and answers, demonstrations. 2 X 50		0%
4	Able to master the technique of playing Percussion II Major instruments	1.Students are able to practice Percussion II Major playing techniques 2.Students are able to read the notation of Percussion II Major playing patterns	Criteria:  Students are declared very good if they are able to practice Sticking, Single Stroke, Double Paradidle, Double Paradidle techniques on percussion with a fixed tempo. Students are declared good if they are able to practice Sticking, Single Stroke, Double Stroke, Double Paradidle, Double Paradidle techniques on percussion with The tempo is not fixed. Students are declared sufficient if they are able to practice the Sticking, Single Stroke, technique with an irregular tempo. Students are declared inadequate if they are not able to practice the Sticking, Single Stroke, Double Stroke, Single Stroke, Single Paradidle techniques on percussion with The tempo is the Sticking, Single Stroke, Single Stroke, Single Stroke, Single Paradidle, Double Paradidle techniques on percussion with an irregular tempo.	Lectures, questions and answers, demonstrations. 2 X 50		0%

5	Able to read and play notation of Percussion II Major instrument patterns	Students are able to play rock rhythms and polyrhythms, linear rudiments and groupings, hihat and double bass drum exercises, and shuffle rhythms and syncopation exercises in a moderate tempo.	Criteria:  Students are declared very good if they are able to play rock rhythms and polyrhythms, linear rudiments and groupings, hi-hat and double bass drum exercises, and shuffle rhythms and syncopation exercises at a fixed tempo. Students are declared good if they are able to play rock rhythms, linear rudiments and groupings, hi-hat and double bass drum exercises, and shuffle rhythms and syncopation exercises, and shuffle rhythms and syncopation exercises with irregular tempos. Students are declared adequate if they are not able to play rock rhythms and polyrhythms, linear rudiments and groupings, with an irregular tempo. Students are declared inadequate if they are unable to play rock rhythms and polyrhythms, linear rudiments are declared inadequate if they are unable to play rock rhythms and polyrhythms, linear rudiments and groupings, with an irregular tempo	Lectures, questions and answers, demonstrations. 2 X 50		0%
6	Able to read and play notation of Percussion II Major instrument patterns	Students are able to play rock rhythms and polyrhythms, linear rudiments and groupings, hihat and double bass drum exercises, and shuffle rhythms and syncopation exercises in a moderate tempo.	Criteria: Students are declared very good if they are able to play rock rhythms and polyrhythms, linear rudiments and groupings, hi-hat and double bass drum exercises, and shuffle rhythms and syncopation exercises at a fixed tempo. Students are declared good if they are able to play rock rhythms, linear rudiments and groupings, hi-hat and double bass drum exercises, and shuffle rhythms and syncopation exercises with irregular tempos. Students are declared adequate if they are not able to play rock rhythms and polyrhythms, linear rudiments and groupings, with an irregular tempo. Students are declared inadequate if they are unable to play rock rhythms and polyrhythms, linear rudiments are declared inadequate if they are unable to play rock rhythms and polyrhythms, linear rudiments and groupings, with an irregular tempo	Lectures, questions and answers, demonstrations. 2 X 50		0%

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7	Able to read and play notation of Percussion II Major instrument patterns	Students are able to play rock rhythms and polyrhythms, linear rudiments and groupings, hihat and double bass drum exercises, and shuffle rhythms and syncopation exercises in a moderate tempo.	Criteria: Students are declared very good if they are able to play rock rhythms and polyrhythms, linear rudiments and groupings, hi-hat and double bass drum exercises, and shuffle rhythms and syncopation exercises at a fixed tempo. Students are declared good if they are able to play rock rhythms, linear rudiments and groupings, hi-hat and double bass drum exercises, and shuffle rhythms and syncopation exercises, and shuffle rhythms and syncopation exercises, and shuffle rhythms and syncopation exercises with irregular tempos. Students are declared adequate if they are not able to play rock rhythms and polyrhythms, linear rudiments and groupings, with an irregular tempo. Students are declared inadequate if they are unable to play rock rhythms and polyrhythms, linear rudiments and groupings, with an irregular tempo	Lectures, questions and answers, demonstrations. 2 X 50			0%
8	Students are able to answer Sub Summative Examination (USS) questions well and correctly	Students can practice Percussion II Major playing techniques	Criteria: Students are declared very good if they are able to answer 4 practice questions at a moderate tempo. Students are declared good if they are able to answer 3 practice questions at a moderate tempo. Students are declared adequate if they are able to answer 2 practice questions at a moderate tempo. Students are declared adequate if they are able to answer 2 practice questions at a moderate tempo. Students are declared inadequate if they are not able to answer 1 practice question at medium tempo.	2 X 50 Demonstration			0%

9	Able to read and play notation of Percussion II Major instrument patterns	Students are able to play rock rhythms and polyrhythms, linear rudiments and groupings, hihat and double bass drum exercises, and shuffle rhythms and syncopation exercises at a fast tempo.	Criteria: Students are declared very good if they are able to play rock rhythms and polyrhythms, linear rudiments and groupings, hi-hat and double bass drum exercises, and shuffle rhythms and syncopation exercises at a fixed tempo. Students are declared good if they are able to play rock rhythms, linear rudiments and groupings, hi-hat and double bass drum exercises, and shuffle rhythms and syncopation exercises with irregular tempos. Students are declared adequate if they are not able to play rock rhythms, linear rudiments and groupings, with an irregular tempo. Students are declared adequate if they are not able to play rock rhythms, linear rudiments and groupings, with an irregular tempo. Students are declared inadequate if they are unable to play rock rhythms, linear rudiments and polyrhythms, linear rudiments and groupings, with an g	Lectures, questions and answers, demonstrations. 2 X 50		0%
10	Able to read and play notation of Percussion II Major instrument patterns	Students are able to play rock rhythms and polyrhythms, linear rudiments and groupings, hihat and double bass drum exercises, and shuffle rhythms and syncopation exercises at a fast tempo.	Criteria: Students are declared very good if they are able to play rock rhythms and polyrhythms, linear rudiments and groupings, hi-hat and double bass drum exercises, and shuffle rhythms and syncopation exercises at a fixed tempo. Students are declared good if they are able to play rock rhythms and groupings, hi-hat and double bass drum exercises, and shuffle rhythms and polyrhythms, linear rudiments and groupings, hi-hat and double bass drum exercises, and shuffle rhythms and syncopation exercises with irregular tempos. Students are declared adequate if they are not able to play rock rhythms and groupings, with an irregular tempo. Students are declared inadequate if they are unable to play rock rhythms and polyrhythms, linear rudiments and groupings, with an irregular tempo.	Lectures, questions and answers, demonstrations. 2 X 50		0%

11	Able to read and play notation of Percussion II Major instrument patterns	Students are able to play rock rhythms and polyrhythms, linear rudiments and groupings, hihat and double bass drum exercises, and shuffle rhythms and syncopation exercises at a fast tempo.	Criteria: Students are declared very good if they are able to play rock rhythms and polyrhythms, linear rudiments and groupings, hi-hat and double bass drum exercises, and shuffle rhythms and syncopation exercises at a fixed tempo. Students are declared good if they are able to play rock rhythms, linear rudiments and groupings, hi-hat and double bass drum exercises, and shuffle rhythms and syncopation exercises with irregular tempos. Students are declared adequate if they are not able to play rock rhythms and syncopation exercises with irregular tempos. Students are declared adequate if they are not able to play rock rhythms and groupings, with an irregular tempo. Students are declared inadequate if they are unable to play rock rhythms and polyrhythms, linear rudiments and groupings, with an irregular tempo	Lectures, questions and answers, demonstrations. 2 X 50		0%
12	Able to develop Percussion II Major form patterns	Students are able to play back the Percussion II Major patterns that have been developed by the lecturer	Criteria: Students are declared very good if they are able to play rock rhythms and polyrhythms, linear rudiments and groupings, hi-hat and double bass drum exercises, and shuffle rhythms and syncopation exercises at a fixed tempo. Students are declared good if they are able to play rock rhythms, linear rudiments and groupings, hi-hat and double bass drum exercises, and shuffle rhythms and syncopation exercises with irregular tempos. Students are declared adequate if they are not able to play rock rhythms, linear rudiments and groupings, with an irregular tempo. Students are declared inadequate if they are not able to play rock rhythms, linear rudiments and groupings, with an irregular tempo. Students are declared inadequate if they are not able to play rock rhythms and polyrhythms, linear rudiments and groupings, with an irregular tempo	Lectures, questions and answers, demonstrations. 2 X 50		0%

13	Able to develop Percussion II Major form patterns	Students are able to play back the Percussion II Major patterns that have been developed by the lecturer	Criteria: Students are declared very good if they are able to play rock rhythms and polyrhythms, linear rudiments and groupings, hi-hat and double bass drum exercises, and shuffle rhythms and syncopation exercises at a fixed tempo. Students are declared good if they are able to play rock rhythms, linear rudiments and groupings, hi-hat and double bass drum exercises, and shuffle rhythms and syncopation exercises with irregular tempos. Students are declared adequate if they are not able to play rock rhythms and polyrhythms, linear rudiments and groupings, with an irregular tempo Students are declared inadequate if they are not able to play rock rhythms and polyrhythms, linear rudiments and groupings, with an irregular tempo students are declared inadequate if they are unable to play rock rhythms and polyrhythms, linear rudiments and groupings, with an irregular tempo	Lectures, questions and answers, demonstrations. 2 X 50		0%
14	Able to develop Percussion II Major form patterns	Students are able to play back the Percussion II Major patterns that have been developed by the lecturer	Criteria: Students are declared very good if they are able to play rock rhythms and polyrhythms, linear rudiments and groupings, hi-hat and double bass drum exercises, and shuffle rhythms and syncopation exercises at a fixed tempo. Students are declared good if they are able to play rock rhythms, linear rudiments and groupings, hi-hat and double bass drum exercises, and shuffle rhythms and syncopation exercises with irregular tempos. Students are declared adequate if they are not able to play rock rhythms and polyrhythms, linear rudiments and groupings, with an irregular tempo. Students are declared inadequate if they are unable to play rock rhythms and groupings, with an irregular tempo. Students are declared inadequate if they are unable to play rock rhythms and polyrhythms, linear rudiments and groupings, with an irregular tempo	Lectures, questions and answers, demonstrations. 2 X 50		0%

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15	Able to develop Percussion II Major form patterns	Students are able to play back the Percussion II Major patterns that have been developed by the lecturer	Criteria: Students are declared very good if they are able to play rock rhythms and polyrhythms, linear rudiments and groupings, hi-hat and double bass drum exercises, and shuffle rhythms and syncopation exercises at a fixed tempo. Students are declared good if they are able to play rock rhythms and groupings, hi-hat and double bass drum exercises, and shuffle rhythms and groupings, hi-hat and double bass drum exercises with irregular tempos. Students are declared adequate if they are not able to play rock rhythms and polyrhythms, linear rudiments and groupings, with an irregular tempo. Students are declared inadequate if they are unable to play rock rhythms and groupings, with an irregular tempo. Students are declared inadequate if they are unable to play rock rhythms and polyrhythms, linear rudiments and groupings, with an irregular tempo	Lectures, questions and answers, demonstrations. 2 X 50		0%
16	Students are able to answer Summative Examination (US) questions well and correctly	Students are able to play basic level percussion notation according to the technique and tempo stated in the question.	Criteria:  Students are declared very good if they are able to play 5 questions at a fixed tempo.  Students are declared good if they are able to play 5 questions at an irregular tempo. Students are declared adequate if they are able to play 4 questions at an irregular tempo. Students are declared inadequate if they are not able to play 3 questions at an irregular tempo.	2 X 50 Demonstration		0%

## Evaluation Percentage Recap: Case Study

		70	 
No	Evaluation	Percentage	
	-	0%	

## Notes

course.

- Learning Outcomes of Study Program Graduates (PLO Study Program) are the abilities possessed by each Study Program graduate which are the internalization of attitudes, mastery of knowledge and skills according to the level of their study program obtained through the learning process.
- The PLO imposed on courses are several learning outcomes of study program graduates (CPL-Study Program)
  which are used for the formation/development of a course consisting of aspects of attitude, general skills, special
  skills and knowledge.
- 3. **Program Objectives (PO)** are abilities that are specifically described from the PLO assigned to a course, and are specific to the study material or learning materials for that course.
- specific to the study material or learning materials for that course.
  Subject Sub-PO (Sub-PO) is a capability that is specifically described from the PO that can be measured or observed and is the final ability that is planned at each learning stage, and is specific to the learning material of the

- Indicators for assessing ability in the process and student learning outcomes are specific and measurable statements that identify the ability or performance of student learning outcomes accompanied by evidence.
- Assessment Criteria are benchmarks used as a measure or measure of learning achievement in assessments based on predetermined indicators. Assessment criteria are quidelines for assessors so that assessments are consistent and unbiased. Criteria can be quantitative or qualitative.
- Forms of assessment: test and non-test.
- Forms of learning: Lecture, Response, Tutorial, Seminar or equivalent, Practicum, Studio Practice, Workshop Practice, Field Practice, Research, Community Service and/or other equivalent forms of learning.
- 9. Learning Methods: Small Group Discussion, Role-Play & Simulation, Discovery Learning, Self-Directed Learning, Cooperative Learning, Collaborative Learning, Contextual Learning, Project Based Learning, and other equivalent methods.
- 10. Learning materials are details or descriptions of study materials which can be presented in the form of several main points and sub-topics.
- 11. The assessment weight is the percentage of assessment of each sub-PO achievement whose size is proportional to the level of difficulty of achieving that sub-PO, and the total is 100%.

  12. TM=Face to face, PT=Structured assignments, BM=Independent study.